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AN INVESTIGATION OF THE EFFECT OF EGO-THREATENING INSTRUCTIONS ON SUBSEQUENT TASK PERFORMANCE FOLLOWING FAILURE

by

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AN ABSTRACT OF A THESIS

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ABSTRACT

AN INVESTIGATION OF THE EFFECT OF EGO-THREATENIN INSTRUCTIONS ON SUBSEQUENT TASK PERFORMANCE FOLLOWING FAILURE

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Research have shown that people often perform poorly on tasks following a failure experience with unsolvable problems. Snyder and Frankel explain this phenomenon by reasoning that the failure experience threatens the subject's self-esteem; so, to protect their self-esteem, subjects do not try hard on the second task for fear of failing again. Results of Snyder and Frankel's studies (1978, 1981) were consistent with this self-esteem protection explanation. The present study attempted to investigate this ego-threat-based explanation more directly. Instructions were manipulated to induce in subjects the belief that the tasks were either ego-threatening or non-ego-threatening. Thus, the mediating influence of ego-threat on persons' performances on an anagram task after experiencing unsolvable (or solvable) problems could be examined. The results indicated that contrary to prediction, ego-threat did not affect performance. However, findings did replicate those of earlier work, since after initial failure, subjects did better on the second task when they

thought it was going to be highly difficult than when they thought it was going to be only moderately difficult. These results are consistent with the self-protection-based perspective of Snyder and Frankel, but the failure of the more direct manipulation of ego-threat to affect performance suggests that alternative explanations of this phenomenon might ultimately prove to have greater validity.

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TABLE OF CONTENTS

Pa	age
NTRODUCTION	. 1
ETHOD	. 4
Overview	. 4 . 4
ESULTS	.9
Check on the Manipulation of Problem Solvability Check on the Manipulation of Ego Threat Difficulty Rating of the Discrimination Problems Anagram Performance	.9
ISCUSSION	12
EFERENCE	14
ABLE 1	15

Introduction

Many researchers have found that working on unsolvable problems leads to poor performance on a subsequent task (e.g., Hiroto and Seligman, 1975; Krantz, Glass, & Snyder, 1974; Wortman & Brehm, 1975). Two explanations are commonly offered for this phenomenon: learned helplessness theory and the self-esteem protection (or egotism). In the learned helplessness explanation, it is assumed that subjects learn from their experience with the unsolvable task that outcomes are independent of responses, and that this belief generalizes to the new task (Abramson et al., 1978). Because subjects believe that effort will be futile, they do not try hard. In contrast to the learned helplessness explanation. the egotism interpretation holds that if subjects believe that they should be able to solve the problems, but, in fact, do not, the result is a sense of failure and a threat to self-esteem. When given a new task to do, these persons may be concerned about failing again. A way to moderate the negative consequence of expected failure is to provide themselves with an "excuse", e.g., to avoid trying hard. In that way failure is attributable to lack of effort, rather than to lack of ability, and the threat posed to self-esteem by the new task is reduced (Snyder et al, 1981).

In a study by Frankel and Snyder (1978), which

contrasted the learned helplessness and egotism explanation, subjects were given either solvable or unsolvable discrimination problems, followed by a series of anagrams that were alleged to be either highly or moderately difficult. Frankel and Snyder hypothesized that if egotism is the more valid explanation, subjects would perform the second task better when the anagrams were described as highly rather than moderately difficult, since a highly difficult anagram provides a "built-in" defense against the threat to self-esteem that the expectation of failure would normally generate. If learned helplessness explanation is more correct, however, subjects should perform better when the anagrams are described as moderately rather than highly difficult, since describing the anagrams as highly difficult should serve to strengthen the expectation that outcomes are independent of response. Thus, this information should further debilitate performance. The results of Snyder and Frankel (1978) supported the egotism explanation.

A second study (Snyder et al., 1981) accomplished a conceptual replication of Frankel and Snyder (1978). The main difference between these two studies is Snyder et al. introduced two different potential excuses for poor performance. Instead of the manipulation of task difficulty, some subjects were presented with allegedly distracting music. According to the egotism explanation, this treatment should allow subjects to attribute failure to the distraction rather than to themselves. The results revealed

that when the music was alleged to be distracting, subjects' performance improved. Snyder et al. explained these results in terms of the distraction, i.e., the music allowed subjects to try hard without fear of an attribution of low ability.

The two studies summarized above indicate that the egotism explanation is more valid than learned helplessness as an explanation for the performance deficits observed in subjects who previously attempted to solve unsolvable problems. In the present study, the egotism explanation was further investigated. To do so, a third variable was added to problem solvability and alleged anagram difficulty -- ego-threat or non-ego-threat. It was hypothesized that if egotism explanation is correct then subjects' performance on the subsequent task in the unsolvable problems condition should be best when an ego-threat accompanys information that the anagrams are highly difficult; because the direct ego-threatening (via instruction) should enhance the effect of the unsolvable problems in challenging the subjects' self-esteem.

Method

Overview

This study employed a 2 X 2 X 2 design. Subjects were randomly assigned to either an ego-threatening instruction condition or a non-ego-threatening instruction condition.

They were given two tasks. One was a set of discrimination problems, the other was an anagram task. The discrimination problems (the first task) were either solvable or unsolvable. The anagrams used in the second task were described as either moderately or highly difficult. The primary dependent measures were the average time needed to solve the anagrams and the number that was solved.

Subjects

Eighty subjects, M.S.U. students enrolled in Psychology 160 or 170, participated in this study. Each received extra credits toward his or her course grade for taking part.

Procedure

Subjects were told that there were two tasks in the study, one was a set of discrimination problems, the other was a set of anagram task. Then, they were given either ego-threatening instruction or non-ego-threatening instruction.

For the ego-threatening instruction condition subjects were told that there were two tasks that required intelligence to perform successfully. "Previous studies have shown that high intelligent persons usually performed very well on them". After these instructions, subjects were given four discrimination problems, after first receiving a sample discrimination problem.

Discrimination problems. The discrimination problems were used to manipulate problem solvability. Each discrimination problem consisted of 10 trials. On each trial, two pairs of stimulus patterns were displayed for 5 sec. Each pattern consested of one of two values from each of five variables. A pattern had (a) either one or two letters, (b) xs or ys, (c) in either upper or lower case, (d) accompanied by either one or two dashes, (e) either to the left or right of the letter(s). The pattern on the left always complemented the one on the right; that is, for a particular pair of patterns, the values on the left did not appear on the right (e.g., the pattern XX- would, of necessity, be paired with --y).

Since each of the five variables had two values, there were 10 values, altogether. The subjects' assignment was to discover which of the 10 values was selected as the correct one (e.g., "lower cases" or "dashes to the right"). On each of the 10 trials, they were to indicate whether the pattern containing the correct value was on the left or right. After the 10th trial they were asked to indicate what they thought

the correct value was.

In the solvable problems condition, the subjects were given contingent feedback regarding their choice of patterns on each trial. In the unsolvable problems condition, the subjects received noncontingent feedback regarding their choice of patterns. On half of the 10 trials, they were informed that their choice of patterns was correct and on the other half that it was incorrect, using the following schedule: (a) C-I-I-C-C-I-I-C-C-I for the first problem, (b) I-C-I-C-C-I-C-I-C-I for the second, (c) I-C-I-C-I-C-I-C-I for the last problem. After the 10th trial of each problem, the subjects were also informed that their guess as to the correct value was wrong. Subjects were randomly assigned to solvable or unsolvable problem condition.

Anagram task. The set of anagrams used in this study was obtained from Snyder. An anagram is a scrambled set of letters that can be rearranged to make a word; e.g., "tpioa" can be unscrambed to make the word "patio". Subjects were informed that they would receive 20 such anagrams, one at a time, and that they would be allowed 100 sec. to solve each one. Each anagram was presented on a 4 X 6 inch index card; and, it was displayed until the subject had successfully unscrambed it or until 100 sec had elapsed. Use of paper and pencil to solve the anagrams was not permitted.

Before presenting the first anagram to the subjects,

the experimenter commented about the difficulty involved in unscrambling the anagrams. In the moderate-difficulty condition the experimenter told the subjects:

"Considering the time limit we are imposing upon you, these anagrams can be considered moderately difficult. That is, under similar condition, MSU students like yourself have done moderately well, with only a small percentage really doing very poorly. Based on this evidence you probably should do fairlly well on the task."

In the high-difficulty condition the experimenter told the subjects:

"Considering the time limit we are imposing upon you, these anagrams can be considered extremely difficult and, therefore, I don't really expect you to do very well on them.

MSU students like yourself have not done well at all on this set. In fact, they have done rather poorly for the most part, so I am very much aware of how difficult this task is."

A stopwatch and clipboard used to record solution times were held below the level of the subject's desk, in order to enable the experimenter to be as unobstrusive as possible in collecting the data.

For non-ego-threatening instruction condition, the procedure was almost the same as ego-threatening instruction

condition except that subjects were told that the two tasks that they were asked to perform were unrelated to their ability or intelligence.

Dependent Measures

Following the anagram task subjects were asked to fill out a brief questionnaire. To check on the manipulation of discrimination problems solvability, subjects were asked to evaluate their performance on these problems on a 7-point scale that ranged from (1) "thought I performed poorly" to (7) "thought I performed very well". Subjects were also asked to indicate (again on a 7-point scale) the degree to which they felt their success or failure on these problems was under their control. To check if the manipulation of the expected anagram difficulty level would influence subjects' perception of the difficulty level of the discrimination problems, subjects were asked to rate (again on a 7-point scale) the difficulty level of the discrimination problems. The manipulation of ego-threat was also checked. Subjects were asked to rate how indicative of intelligence they thought their anagram-solving ability was, from (1) "not at all indicative" to (7) "very indicative".

Results

Check on The Manipulation
of Problem Solvability

Subjects in the unsolvable problems condition, compared to those in the solvable condition, rated their performance on the discrimination problems lower (1.77 vs. 4.79), F(1, 72) = 15.66, p < .001. Moreover, subjects rated the discrimination problems as much more difficult in the unsolvable condition than the solvable condition, (3.02 vs. 5.13), F(1, 72) = 14.47, p < .001. On neither measure was any effect of the alleged difficulty of the anagrams significant. But, when the discrimination problems and the anagrams were claimed to be related to intelligence or ability -- i.e., when ego-threat was directly evoked -- subjects tended to rate their performance on the anagrams higher (3.82 vs. 5.13), F(1, 72) = 3.40, p < .1.

Check on The Manipulation
of Ego Threat

To check the manipulation of ego-threat, subjects were asked to rate how indicative of intelligence they thought their anagram-solving ability was. Results indicated that

there was a significant difference between ego-threatening and non-ego-threatening instruction conditions, F(1, 72) = 7.66, p < .01; i.e., when subjects were given ego-threatenin instruction, they thought thier anagram solving ability was much more related to intelligence (3.45 vs. 4.22) than when they had been given the non-ego-threatening instruction.

Difficulty Rating of The
----Discrimination Problems

The manipulation of the alleged difficulty of the anagrams might have affected subjects' perception of the difficulty of the discrimination problems, since these perceptions were assessed after both tasks had been performed. Thus, subjects were asked to rate the difficulty level of the initial discrimination problems. The results, however, indicated that there was no significant influence of the alleged difficulty of the anagrams on subjects' perception of the difficulty of the discrimination problems.

Average Solution Time

Anagram Performance

The results of an ANOVA performed on the average solution time subjects needed to solve the anagrams (see Table 1 for all relevant means) were consistent with the egotism explanation; i.e., among subjects to whom the anagrams were described as moderately difficult, those who previously had received unsolvable problems did worse than subjects who previously received solvable discrimination

problems, F(1, 72)=12.70, p<.001. Telling subjects in the unsolvable problems condition that the anagrams were high rather than moderate in difficulty significantly improved subjects' performance, F(1, 72)=7.53, p<.01. The interaction between prior problem solvability and alleged difficulty of anagrams was also significant, F(1, 72)=4.87, p<.05.

Number Solved

Findings with regard to the number of anagrams solved were similar to those for the solution time measure. In the moderate-difficulty condition, the subjects given unsolvable discrimination problems did worse than the subjects in the solvable problems condition, F(1, 72)=6.43, p<.05; and telling subjects in the unsolvable problems condition that the anagrams were high rather than moderate in difficulty tended to improve performance, F(1, 72)=3.66, p<.1. The interaction between problem solvability and alleged anagram difficulty was marginally significant, F(1, 72)=3.43, p<.1.

Contrary to expectations, however, the invocation of a more direct ego threat did not mediate the effects of prior problem solvability and expected difficulty level on performance on the second (anagram) task. In fact, none of the effects of ego threat gererated significant F-values (Fs=.008 - .994).

Discussion

Egotism and learned helplessness theory offer competing explanations for the finding that experience with unsolvable problems impairs performance on other tasks. The two explanations make opposing predictions about the impact of describing a subsequent task as highly rather than moderatly difficult. Learned helplessness theory predicts worse performance when this task is described as highly difficult. since such a description should strenghten the expectancy that outcomes will be independent of responses. The egotism explanation predicts that performance will improve. Since failure can be attributed to the highly difficult task rather than to the person, one need not withhold effort to avoid an attribution of lack of ability. The results of Frankel and Snyder's earlier studies (1978, 1981) supported the egotism explanation; i.e., they found that describing a task as highly difficult rather than moderately difficult improved the performance of those previously given unsolvable problems.

In addition to problem solvability and alleged difficulty of anagrams, the present study also manipulated a third variable in order to further test the egotism explanation. The results suggested that the unsolvable problems were sufficient to threaten subjects' self-esteem;

i.e., comparing with those told that the anagrams were moderately difficult, subjects told that the anagrams were highly difficult performed significantly better in the unsolvable problem condition. However, the instructional evocation of ego-threat had no effect on subjects' performance on the anagrams. This result suggests that the egotism explanation needs further scruting. This explanation predicts that subjects' performance on anagrams should be improved with ego-threatening instruction, but this did not occur in the present study. One possible reason for this failure is that when subjects confronting the unsolvable problems would feel ego-threatened, no matter what the instruction was. However, it might be the case that the effects of prior failure and expected difficulty level on subsequent performance that the present and past work have shown are not a consequence of ego-defensiveness in the particular way that Snyder and Frankel have proposed.

For example, subjects' reactions might instead be a consequence of attempt on their part to restore some measure of pride in themselves. Performing well on a difficult task would be more gratifing than would be succeeding on a less challenging task. Thus, responses to failure might reflect attempts at ego-enhancement more than they do enducing concerns with explaining expected future failures. Both explanations involve egotism, but their fundamental mechanisms differ substentially. In any event, the apparent failure of direct ego threat to affect subsequent task

performance does call into question Snyder and Frankel's explanation. It is clear, then, that additional research needs to be performed if we are to have confidence in the validity 0 of any attempt to explain the impact of failure experiences on task performance.

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Table 1 (Anagram Performance)

solvable

solvable

Ego-threatening instruction

unsclvable

unsolvable

	problems		problems	
Measure	moderate difficulty	high difficulty	moderate difficulty	high difficulty
solution M	time 32.07	27.35	47.32	31.60
no. solv	ed 15.10	16.40	15.80	15.90

Non-ego-threatening instruction

	problems		problems	
Measure	moderate difficulty	high difficulty	moderate difficulty	high difficulty
solution M	time 25.58	35.03	55.28	36.41
no. solve	d 16.70	15.10	13.20	15.50

