



This is to certify that the

thesis entitled

ASSEMBLY LINE MOLD SCHEDULING

presented by

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ASSEMBLY LINE MOLD SCHEDULING

by

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ABSTRACT

ASSEMBLY LINE MOLD SCHEDULING

BY

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Assembly Line Mold Scheduling is a mathematical model which will generate an efficient production schedule of molds assigned to a specific foam assembly line. The objective of this model is to minimize product costs (mainly mold set-up charges), minimize inventory holding costs, and to eliminate back-order production costs.

The model will generate a new mold configuration each week. More than the minimum number of set-ups necessary to meet demand may be needed to generate a feasible sequence of molds on the foam line. If excess capacity is available, the model should look forward to following weeks' demands and load molds that tend to minimize future problems or bottlenecks. The model should also insure that demand is met for each mold at the end of each shipping day. The model must tell how many of each mold type to have mounted on the assembly line, and the exact position of each mold on the 181 fixed carriers so that the plant's assembly line sequencing rules are obeyed.

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ASSEMBLY LINE MOLD SCHEDULING

TABLE OF CONTENTS

																		Ī	Page
ı.	INTRO	DUCTION .	•	•	•		•	•	•	•		•	•	•	•	•	•	•	1
II.	DEFIN:	TION OF	THI	E P	RO	BL	EM		•	•	•	•	•	•	•	•	•	•	5
	2.1	Assembly	, L	ine	: 0	рe	ra	ti	on	s		•	•	•		•	•	•	7
	2.2	Sequenci	ng	Ru	le	s	an	đ	Co	st	s	•	•		•	•	•	•	9
	2.3	Current Problems													•	•	•		13
	2.4	Summary	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•		17
III.	ASSEMI	BLY LINE	SCI	HED	UL	IN	G I	MO	DE	L	•	•	•	•	•	•	•	•	18
	3.1	Mixed In	te	ger	P	ro	gr	am	mi	ng	N	ioc	le1	-	•	•	•	•	19
		3.1.1)bje	ect	iv	e :	Fu	nc	ti	on		•	•	•	•	•	•	•	21
		3.1.2	cons	str	ai	nt	s	•		•	•	•	•	•	•	•	•	•	26
	3.2	Scheduli	.ng	an	d	Se	qu	en	ci	ng	7	ılg	oi	it	hn	a	•	•	36
	3.3	Summary	•	•	•			•			•	•		•	•	•	•	•	39
IV.	SCHEDU	JLING SYS	STEN	4 O	VE	RV	ΙE	W	•	•	•	•	•	•	•	•	•	•	40
	4.1	Main Pro	gra	am	-	M	AI	N	•	•	•	•	•	•	•	•	•	•	43
	4.2	Input Pr	:oce	ess	or	-	I	ΝP	UT	1	•	•	•	•	•	•	•	•	44
	4.3	Assembly LINEUP .					tu:	re •		ub •	rc	ut				•	•	•	47
	4.4	Generate GENER .	e Co				nt:	s •	Su •	br •	οι •	ıti •				•	•	•	51
	4.5	Mixed In	te	ger •	. P	ro	gra	am •	mi	ng •	•	uk	rc	ut •	ir.	e •	-	•	54
	4.6	Scheduli SCHED .															•	•	64
	4.7	Summary	•	•	•	•	•	•	•	•	•		•	•	•	•	•	•	72
v.	EXPERI	MENTS	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	73
VI.	CONCLUS	SIONS .						•							•				89

ASSEMBLY LINE MOLD SCHEDULING TABLE OF CONTENTS (Cont'd)

LIST OF REFERENCES

APPENDIX A - SOURCE PROGRAMS

FOAM Execution Program
MAIN Program
INPUT Subroutine
LINEUP Subroutine
GENER Subroutine
MIP Subroutine
SCHED Subroutine

LIST OF ILLUSTRATIONS

																	Page
Figure	1.	Ass	embly	Lin	e M	lode	1 C	ost	s.	•	•	•	•	•	•	•	12
Figure	2.		embly initi				Co:	nst	rai	nt •		•	•	•	•		24
Figure	3.		ed In ectiv					min	g M	ode •	e1 •	•	•	•	•		25
Figure	4.	Ass	embly	Lin	e M	lold	Co	nst	rai	nts	3	•	•		•	•	34
Figure	5.	Sys	tem S	ubro	uti	ne	Ove:	rvi	ew	•	•	•	•		•	•	42
Figure	6.	Inp	ut Pr	oces	sor	Su	mma.	ry		•		•	•		•	•	46
Figure	7.	Mol	d Lin	e-up	Su	mma	ry	•		•	•		•			•	50
Figure	8.	For	ecast	ing	- P	rod	uct	ion	In	for	cma	ti	.on	ı	•		53
Figure	9.	Mix	ed In	tege	r P	rog	ram	min	g F	lov	vch	ar	t		•	•	59
Figure	10.	MIP	Stan	dard	Fo	rma	t "	SOL	UTI	on'	٠.		•		•	•	66
Figure	11.	Int	ermed	iate	Sc	hed	uli:	ng :	Res	ult	s		•				69
Figure	12.	Fin	al Mo	ld L	ine	-up	Su	mma:	ry	•	•					•	71
Figure	13.	Sam	ple -	Mol	d L	ine	-up	Sw	mma	ry	•					•	76
Figure	14.	Sam	ple -	Pro	duc	tio	n I:	nfo	rma	tic	on		•				77
Figure	15.	Sam	ple -	MIP	Ro	w S	olu	tio	n.	•			•				78
Figure	16.	Sam	- ple -	MIP	Co	lum	n S	olu	tio	n		•	•	•	•		81
Figure	17 (a	a).	- Sampl (LWD			erm	edi	ate •	Re	su]	Lts •	•	•	•	•	•	83
Figure	17()	b).	Sampl (LWD			erm	edi	ate •	Re	su]	lts •	•	•	•	•	•	84
Figure	17 (c).	Sampl (LWD			erm	edi	ate •	Re	su]	lts •	•	•	•		•	85
Figure	17 (d).	Sampl (LWD				edi	ate •	Re	su]	lts •	•	•		•	•	86
Figure	17 (e).	Sampl (LWD		Int • •	erm	edi	ate •	Re	su]	Lts •	•	•	•	•	•	87
Figure	10	Cam	n1a -	Fin	- 1	Mo I	7 F	ina	-117	C1	מתו						88

I. INTRODUCTION

General Motors Corporation is interested in creating a mathematical model which will generate an efficient production schedule of molds assigned to a specific foam assembly line. The objective of this model is to minimize production costs (mainly mold set-up charges), minimize inventory holding costs, and to eliminate back-order production costs. The foam line in question consists of 181 fixed carriers connected together to form a large circular chain which rotates past operation points. Carriers are defined as the portion of the assembly line where a mold can be attached. A mold must be mounted in a frame prior to attaching it to a carrier. Setup, therefore, involves framing a mold if it is not currently framed and bolting this mold-frame assembly to the carrier on the assembly line. Since all frames are mounted on molds, the model must decide which mold to unframe to make a frame available for mounting on another mold.

The normal operation of the foam line is 120 hours per week (i.e., 8 hours/shift * 3 shifts/day * 5 days/week). Saturday operation will occur only if it is absolutely necessary to meet shipping requirements. Since the whole line must be stopped to change a mold, major set-up activities for the week will occur on Saturday if

production is not scheduled, or on Sunday otherwise. It should be noted that management has indicated that carrier positions on the assembly line must not remain empty when the line is running. Therefore, it may be necessary to produce parts on the foam line that are not currently needed.

There are twenty-five different mold types currently assigned to the foam line. A mold type is identified by a two character code, and is categorized as either a "large" or a "small" mold. Most mold types have more than one physical mold available for production at any specific time. A mold type consisting of a double cavity will produce two pieces at a time. Finally, since scrap rates vary by mold type, each mold type has a unique production rate (i.e., pieces/time/carrier location).

The scheduling project was undertaken to investigate, analyze, design, evaluate and implement an efficient production schedule of molds assigned to a foam assembly line. It is essential that the model minimize production costs and inventory holding cost, and eliminate back-order production costs. The model must tell how many of each mold type should be mounted on the assembly line, and the exact position of each mold on the 181 fixed carriers so that the plant's assembly line sequencing rules are obeyed. It must also determine how

many production shifts are necessary while staying within the plant's warehouse limitations and production shipping requirements. This report summarizes the results and findings of this investigation.

After the introduction, Chapter 2 discusses the background of the mold scheduling problem. It briefly explains the assembly line operations required to produce the foam seats. Finally, it examines the sequencing rules and costs of the model, and describes the current operating procedures and problems of the plant.

Chapter 3 discusses the structure and ideas behind the assembly line scheduling model. It describes in great detail the objectives and constraints of the mixed integer program, relating the plant's problems to the mathematical model. Finally, the scheduling and sequencing algorithm is explained, in effect, satisfying the plant's scheduling objectives.

The next chapter discusses the scheduling system overview, which describes the various subroutines of the foam model. Each of the various subroutines are examined in greater detail. Chapter 4 also examines a typical assembly line scheduling example. It explains the required inputs and flow of the model through the final sequencing line-up and mold changes.

Chapter 5 discusses an experimental run made by the plant to determine the assembly line sequence of molds.

It is easy to see from these results that an assembly line is more difficult to schedule than one would believe.

The final chapter examines the conclusions of the foam model with respect to the various advantages and disadvantages of an optimization model. It discusses the constraints which were satisfied versus the total set-up and inventory costs of the solution.

II. DEFINITION OF THE PROBLEM

Few people really understand how difficult it is to consistently schedule any type of assembly line. There are rules and constraints which must be followed in the manufacturing plant. The assembly line also consists of people working in a plant environment. There are labor problems, material shortages, machine break downs and production to ship, and little time to produce the required parts. In short, for an outsider, pure chaos reigns in the plant.

This chapter discusses the operations and background of the foam assembly line. It briefly describes the assembly line operations required to produce foam seats. It assumes that the workers know their specific job requirements, and that the material is always available. However, this is not always true in the plant situation.

The definition of the problem also considers the plant's constraints, the sequencing rules which "must" and "should" be obeyed. The plant has assigned labor costs to the various functions, such as changing a mold (set-up costs), storing a part in inventory (inventory holding costs), and a cost associated with framing a required mold (framing costs). Each of these costs will be considered in the mixed integer program to determine the optimal assembly line configuration.

Finally, there is a discussion of the current operating procedures and problems which the plant faces every day. There is an example of how the assembly line is currently scheduled and the difficulties that occur in changing any mold on the assembly line.

2.1 ASSEMBLY LINE OPERATIONS

The following operations summarize the foam assembly line production procedures:

- 1. Loading bolster wires and border wires into the mold. Wire loading work on some mold types requires that operators work on a special platform. It should also be noted that each mold type has a specific wire loading difficulty factor associated with it.
 - 2. Pour foam into the mold with an automatic "gun".
 - Bake the foam in an oven.
- 4. Cure foam. Several mold types require taping after post cure.
- 5. Pack the foam parts in 5491 standarized (identical) containers. The packing area consists of thirty upender container locations, fourteen on one side of a moving conveyor and sixteen on the other side. A specific container stores only one mold type, but certain mold types can have more than one container location associated with it. The assignment of mold types to specific container locations is normally made at the same time as a major set-up takes place. A packing operator is responsible for a group of adjacent container locations co-located on one side of the moving conveyor. Normally, there are five or six packers working at the same time.

6. When two containers (called a lift) are full, they are both taken and stored in the warehouse. The warehouse can hold a maximum of 900 containers at one time. If the warehouse is filled, containers may be routed immediately into rail cars for storage. Ten containers fit into one rail car, and the plant expects to ship thirty-six rail cars of foam parts five days a week. There are no rail shipments made on Saturday or Sunday.

2.2 SEQUENCING RULES AND COSTS

There are several sequencing constraints that must be adhered to for a schedule to be feasible.

- 1. A "large" frame mold MUST have a "small" frame mold before and after it.
- 2. Carrier #1 MUST be the same as carrier #180, and carrier #2 MUST be the same as carrier #181. This insures that the "gun" is cleaned out at least once per cycle.
- 3. Molds with letter codes "AN" and "MM" should be lined up in a group because they require platform work and the wire loading operator should only move to the platform once per cycle.
- 4. The platform is only 40 feet long allowing limited room for float. Therefore, any "AN" or "MM" molds should have some other style before and after it.
- 5. The biggest problem on the foam line is the wire loading difficulty. The total number of wire loading points for any three consecutive molds should not exceed 27.
- 6. Parts requiring tape after post cure should be spread out so that one operator can handle the work.
- 7. The mold container sequence in the packing area should be consistent with the mold sequence on the foam line to insure that a particular packing operator does

not get overloaded. For instance, if a packing operator is responsible for packing several different mold types, and if these mold types are all sequenced together, then the packing operator will probably be overloaded at certain times of the day.

Given the current assignment of molds to carriers on the foam line, the model to be developed must generate a new configuration of molds on carriers so that:

- 1. All the next week's demand is satisfied.
- 2. Set-up and inventory holding costs are minimized.
- 3. Mold sequencing rules #1 and #2 MUST be obeyed while rules #3-#7 should be obeyed if at all possible.
 - 4. Warehousing constraints MUST be obeyed.

The model will generate a new mold configuration each week. It should be noted that more than the minimum number of set-ups necessary to meet demand may be needed to generate a feasible sequence of molds on the foam line. If excess capacity is available, the model should look forward to following weeks demands and load molds that tend to minimize future problems or bottlenecks. The model should also insure that demand is met for each mold at the end of each shipping day. We can assume that a shipping day's demand for a mold is one-fifth its week's demand. Figure 1 on the following page, gives a summary of the assembly line costs assigned by the plant. These

are by no means all the costs associated with the production of foam parts, they are valuable in describing the major costs of a simplified mathematical model.

Figure 1. ASSEMBLY LINE MODEL COSTS

Cost of framing a mold
Cost of removing a mold from a carrier
and setting up a new framed mold on the
same carrier
Inventory holding costs 10% of part value
Cost of having one upender
assigned to a part

2.3 CURRENT OPERATING PROCEDURES AND PROBLEMS

The molds required for each part are currently determined by the following proportion:

Total schedule for each part * 181 = molds required
Total schedule for the line * 181 = molds required
These proportions are usually calculated once a month;
the drawback here is that the proportions overstate molds
required for high volume parts and under-estimate molds
required for low volume parts. Production Control tries
to perform the following calculations on a regular basis:

- 1. On Thursday, use the current mold line-up to estimate production for the next seven days.
- 2. Take Thursday's initial inventory plus the estimated production for seven days minus seven days of shipping requirements to get the forecasted inventory at the end of next week.

FORECASTED INVENTORY = INITIAL INVENTORY + ESTIMATED

PRODUCTION - SHIPMENT

3. Add the Forecasted Inventory for each part on a line to get a Total Inventory. Divide by the Average Daily Production for that line to get an approximate number of days bank (safety stock) in the warehouse. If there is less than two days bank for the line, a decision is usually made to work overtime. If the Forecasted Inventory for any part number is negative or a very low figure, production staff is told to add molds. An equal

number of molds, however, must be removed. To make this decision, Production Control finds the parts with the highest inventory and removes molds of those part numbers.

It should be noted that the above calculations are tedious and time consuming. All information must be copied from four different sources and then the calculations performed. It takes between 4 to 6 hours per week to do this and sometimes it is not done each week as it should be. Also, it is easy to make a mistake in these calculations. Another major disadvantage is that seven days may not be enough lead time to prevent back orders on the seventh day. If major changes must be made or not enough molds are mounted, production staff may not be able to make the changes until the following week and back orders will result.

There are certainly other considerations which must be taken into account before a mold on the assembly line can be changed.

- 1. The whole line must be stopped to change one mold.
- 2. Due to the bulkiness of foam and fire hazards associated with it, both assembly plants and manufacturing plants are restricted from holding large inventories. (Typically a two day safety bank is held in foam parts.)

- 3. Fire laws prevent foam from being stacked more than three baskets high. This limits effective space utilization.
- 4. Fork lift trucks can only carry two baskets at one time so movement, labelling and storage has always been done on the basis of two baskets (called a lift). In other words, baskets are seldom stacked three high in the warehouse.
- 5. Four baskets may be stacked on top of each other in the inventory storage system because it has an intermediate sprinkling system.
- 6. If the schedule for one line is slightly greater than machine capacity, the warehouse may be overloaded if Saturday overtime is worked, because no shipments are made on weekends. Therefore, it is often necessary to accept shortages.
- 7. The line cannot run empty, so to prevent shortages on some parts it is possible to overload the warehouse with parts that are not needed.
- 8. Components are involved. Some foam parts require border and bolster wires, which are made in another division of the plant.
- 9. When production staff is told how many of each mold type to put on the line, they cannot always make the required changes. This often results because the molds needed may not be mounted in frames, or serious

sequencing constraints might be violated.

- 10. The mere addition of one mold may force the whole line to be rearranged. Hence, it may be cheaper to accept shortages than to rearrange the whole line.
- 11. It takes between 15 to 20 minutes to change a mold. The plant very seldom stops the line to perform this change; instead, they try to do it during breaks and lunch time. If more than 25 molds have to be changed, production control schedules these changes to be made on a weekend.
- 12. When molds are first put on the assembly line, they have to warm up for approximately three hours. If any foam is shot into the mold before it warms up, scrap is generated.
- 13. Scrap and downtime are irregular. Sometimes a line can run for several weeks with little downtime, and then in one week be plagued with a major breakdown lasting 8 to 10 hours.

2.4 SUMMARY

It is very hard to visualize or totally understand the operation of a foam manufacturing plant, without actually observing the assembly line. There are many problems which exist in the plant, and the past sections have explained the assembly line operations, the sequencing rules and costs, and the current operating procedures and problems.

There is certainly a need to create a computerized model, to remove the "trial and error" scheduling and mold sequencing procedures which now exist. The future chapters will consider and examine the assembly line scheduling model which was developed and implemented for the plant.

III. ASSEMBLY LINE SCHEDULING MODEL

The assembly line scheduling model discusses the structure and ideas behind the foam scheduling project. It describes in great detail the objectives and constraints of the mixed integer program, relating the plant's problems to the mathematical model. It begins by discussing linear and mixed integer programming, and gives some of the reasons why an optimization model can be used to solve a scheduling problem. This chapter also covers the mathematical model itself, and explains briefly how the objective function and constraints were translated from the plant's description into the model.

The final section of the chapter deals with the scheduling and sequencing algorithm. It briefly describes where to place the molds on the assembly line, once the model knows how many molds are necessary to satisfy production shipping requirements. The section then discusses the heuristic algorithm that was implemented in the mathematical model. Finally, the sequencing and scheduling method will be used to explain how the objectives, minimizing set-up costs and inventory storage charges, were obtained.

3.1 MIXED INTEGER PROGRAMMING MODEL

Linear programming is a mathematical technique for determining the solution to a system of linear constraints that maximizes or minimizes a linear objective function. An example of a typical solution is an optimum allocation of resources to achieve a particular objective when there are alternative uses for the resources (1.2).

Mixed integer programming is a mathematical technique that permits one to solve linear programming problems in which certain variables must take integer values. This possibility allows the study of a large class of important applications that cannot be handled by classical linear programming techniques (7).

- 1. Continuous variables, which can have any value (classical programming problems have only continuous variables).
- 2. Integer variables, which are limited to integer values (...,-2,-1,0,1,2,...).

Both types must, of course, satisfy the constraints of the problem.

The ability to introduce integer variables into the linear programming model provides a means for efficiently handling certain problems that otherwise could not be studied, could be studied only

approximately, or could be studied only through a long sequence of linear programming runs for which a great deal of preparation is demanded.

The Assembly Line Mold Scheduling Mixed Integer Programming Model utilizes the MPSX Extended Control Language (ECL) written in PL/1 (3). The model contains 132 linear programming rows and 125 integer variables. The mixed integer programming (MIP) objective function and constraints will be covered in greater detail in the following sections.

3.1.1 Objective Function

The aim of any linear or mixed integer programming model is to maximize or minimize some objective function. Figure 2, the Assembly Line Mold Constraint Definitions, and Figure 3, the Mixed Integer Programming Model Objective Function, will describe the model's objective function. Let us consider the four types of costs which the assembly line scheduling model is seeking to minimize. The costs of producing foam parts are as follows:

- 1. inventory storage costs
- 2. mold set-up costs
- 3. mold framing costs
- 4. upender availability costs

The inventory holding costs represent the average inventory storage costs per 2 week period. It is calculated by taking the production rate for two weeks, multiplied by the number of molds currently on the line and 10% of the value of the part, then is divided by 52 weeks per year. It is not a true indication, however, of the actual inventory storage costs. Since the inventory levels are low, typically less than a two day bank, the parts which are produced early in the week are shipped that same week. This means that all the foam parts which are produced are not automatically stored in inventory. In fact, many of the parts produced are

loaded into boxcars for immediate rail shipment.

The mold set-up costs are really the key to the success of the model. The foam model seeks first to satisfy production demand, then to minimize set-up costs. The two ideas are very closely linked together, for set-up costs would be non-existent if demand for a particular foam part remained constant. These costs are calculated by multiplying the number of molds added and removed from the assembly by the constant (say \$7.50/mold set-up). For each mold added, there must be one mold removed, for a total set-up replacement cost of \$15.00. This cost, like all others, must be kept in balance, for it takes much longer to frame a mold than to make a mold replacement on the assembly line. The framing costs are very similar to the mold set-up costs. The mold framing costs represent the time and labor involved in first unbolting a previously framed mold package, and then constructing a new mold-frame assembly. Since a mold-frame assembly is heavy, there is a need for a forklift truck and driver and two workers to accomplish the task. The higher cost is reflected in the amount the plant has assigned (see Figure 1. Assembly Line Model Costs). The framing cost is calculated by multiplying the number of molds to be framed by a constant (say \$75.00). The first three conditions, the inventory, set-up and framing costs, represent the main objective function costs of the foam model.

The final objective function cost is the upender availability costs. A cost of \$1.00 is given to each upender that is assigned to a particular mold. This objective function cost tends to reduce to a minimum, the number of upenders required to handle and pack the foam parts for each type. This upender constraint will be examined in more detail in the next section.

Figure 2. ASSEMBLY LINE MOLD CONSTRAINT DEFINITIONS

- N = total number of different mold types
- WARE = total number of storage positions available in warehouse
- M(i) = total number of molds REQUIRED for the ith part
- A(i) = number of molds for the ith part to be ADDED to the assembly line
- F(i) = number of molds for the ith part to be MOUNTED on frames
- D(i) = wire load difficulty associated with the ith part
- P(i) = production rate per week associated with the ith part (currently based on 3 shifts/day 6 days/week)
- SHl(i) = number of pieces shipped the 1st week for the ith part
- SH2(i) = number of pieces shipped the 2nd week for the ith part
- INV(i) = initial inventory for the ith part
- SAFETY(i) = safety stock required for the ith part
- SC(i) = set-up costs associated with the ith part

- M-tape = molds that require tape after post cure
- M-large = large molds
- Mp = mold position

Figure 3. MIXED INTEGER PROGRAMMING MODEL OBJECTIVE FUNCTION

MINIMIZE COST = $\sum_{i=1}^{N} (M(i)*P(i))*IC(i) + i$ inventory holding costs

N \(\sum_{i=1}^{\text{N}} (SC(i) * A(i) + SC(i) * R(i)) + \)
i=1
mold set-up costs

3.1.2 Constraints

This section deals with the mixed integer programming constraints of the assembly line mold sequencing model. Each of the various constraints will be discussed, and the questions of how the constraints were implemented should be answered. One must remember, in a mixed integer program, that if the constraints are not general enough or do not have enough flexibility, the problem will become infeasible. If the problem is too general, however, valuable time will be spent in calculating answers.

Therefore, careful attention was given to allow the problem a greater degree of freedom while minimizing the objective function. The Assembly Line Mold Constraints are available in Figure 4, and can quickly aid in understanding the mixed integer programming model.

The mixed integer programming model currently contains 132 constraints and 125 integer variables. The integer variables can be broken down into the following five categories for each mold type:

- 1. total number of molds required
- 2. total number of upenders required
- 3. number of molds to be ADDED
- 4. number of molds to be REMOVED
- 5. number of molds to be FRAMED

The first constraint considered here is that of
LINE CAPACITY. As previously stated, it is unacceptable
to leave a vacant position on the assembly line.
Therefore, any feasible MIP solution must fill the 181
mold positions with an available mold. This is done even
at the expense of producing foam parts which are
currently not necessary for the production shipping
requirements.

ADDING and REMOVING MOLDS from the assembly line are the next constraints to be considered. Since the model is trying to determine the total number of molds required for the ith part, M(i), and at the start of the model we know how many molds are currently on the line, M(i) current, the number of molds to add for the ith part, A(i), represents the difference between the required number of molds and the current number on the line. In the line, R(i), represents the difference between the current number of molds and the required number on the line. For every mold that is added on the assembly line, there is another mold which is removed. An empty position on the line is never created.

The FRAMING MOLDS constraints is handled slightly differently than the two previous constraints. The model, at some starting point, knows how many molds are currently framed. The number of molds to be framed, F(i),

represents the difference between the number of currently framed molds and the number of molds required. Typically, however, there usually seems to be enough extra molds framed to meet the future production requirements. That is why there is seldom any need to frame more molds. To speed up the MIP subroutine, a limited number of molds can be framed, for any particular part. Two molds of each type can be framed, except for mold codes: "BN" or "BR", in which case the model allows four framing changes. This is due to the fact that the mold codes "BN" and "BR" are high production volume parts which account for half of the total assembly line production.

The WIRE LOAD DIFFICULTY constraints were included in the model to make future mold scheduling and sequencing easier. The idea behind this constraint was that the total wire load difficulty of the assembly line should be maintained at some constant level of wire load difficulty. This implies that before a series of molds are added or removed from the assembly line, the sum of the wire load difficulties be almost equal. One must remember to maintain some flexibility in the model, in order to insure a feasible solution. If no molds are added or subtracted from the assembly line, the wire load difficulty of the line remains constant and the constraint is not binding. In an attempt to maintain this balance,

the MIP model allows the user to specify a range of difficulty values (i.e. range from -5 to +5). By examining the row constraint: "WIRE", one can see how the solution affected the total wire load difficulty of the assembly line. The wire load difficulty constraint was not necessary to satisfy the plant requirements, but it greatly aided in the scheduling and sequencing algorithm.

The LARGE and SMALL MOLD constraint was also really not necessary from the plant's standpoint. Generally, these constraints helped limit the types of mold changes which can occur on the assembly line. Whenever a large or small mold is removed from the line, it should be replaced by a mold of the same size. Again, some flexibility in the model must be maintained for feasibility and, therefore, both totals should have a range of values (i.e. range from -5 to +5). By examining the row constraints: "LARGE" and "SMALL" constraints should sum to zero. This makes sense if one considers adding for an example, say a total of two extra small molds. The molds which are removed must be large molds to compensate for the small molds which were added. One must remember, however, that we are considering just the total numbers of large and small molds on the assembly line.

The MAXIMUM MOLD AVAILABILITY constraint represents the upper limit of the total number of molds required.

Clearly, the plant cannot mount more molds on the assembly line than are currently available or physically present. If M(i) equalled M(i) available for several parts, serious problems in framing costs would result. Typically, the solution to the MIP problem would be infeasible to implement.

The MINIMUM PRODUCTION constraint is the direct opposite of the MAXIMUM MOLD AVAILABILITY constraint. It represents the lower limit of the total number of molds required. In other words, this constraint determines the minimum number of molds to meet the current production shipping requirements. The MINIMUM PRODUCTION constraint uses a weighted average of shipping requirements for a 4 week period, minus the initial inventory plus the guaranteed safety banks. The weighted average is composed of 70% first week shipped, 20% second week shipped, and 5% the third and fourth week shipped. percentages seem to reflect the true shipping forecasts and with the safety banks, guarantees that the first week shipping requirements are met. This quantity is then divided by the production rate per week to give the required minimum number of molds. Since this quantity generates a real number with a fractional component, the MIP model truncates the answer to an integer value. In examining the solution to the MIP problem, the plant can look to see if any of the required

molds for any part are at their lower limit. Typically, this condition rarely exists in the program unless the upper and lower limit values are fixed.

The INVENTORY CONSIDERATIONS constraint is perhaps the most important of the plant objectives. The space requirements in the warehouse are a constant headache to the plant management. The imbalance between production and inventory control often forces the production of too many foam parts. The warehouse becomes full of foam parts and with no co-ordination between the different sections of the plant, shipping requirements are not met. Therefore, there must be some inventory overflow constraint which takes into account the limited inventory storage space available in the plant. The INVENTORY CONSIDERATIONS constraint is calculated for each individual foam part. Two weeks production in terms of the number of baskets, must be less than or equal to the available positions in the warehouse plus the number of baskets shipped and available to store in the warehouse. The total inventory and number of parts shipped in one week is calculated and given in the row constraint: "INVEN". If inventory becomes a problem in the solution of the MIP problem, and if surplus production is available, the model will tend to select smaller foam parts. The idea here is that more small foam parts can be packed into a basket, and less storage space required

for equivalent production. Therefore, this constraint tends to keep the warehouse from becoming filled to capacity, and a stable production and inventory policy will result.

The UPENDER AVAILABILITY constraint represents the total number of upenders or baskets available in the loading area for the packing of foam parts. The plant would like to see the total number of upenders kept in the plant to be less than or equal to 30. In the plant environment, however, there is actually room for as many as 32 positions if the scrap area size is reduced. Again, this constraint is necessary because of the limited floor space which exists in the plant. The optimal solution to any MIP problem must try to keep the total number of upenders to a minimum. This is one of the reasons why a \$1.00 per upender cost was assigned to each upender required for production packing.

The UPENDER ASSIGNMENTS represent the last set of constraints which the mixed integer program considers. These two constraints indicate the upper and lower limits of the number of upenders associated with a particular part. The upper limit was set at 6 upenders per mold code since in the plant environment, there are rarely more than 5 upenders actually assigned. The lower limit, however, is the real key to the assignment of upenders by the MIP model. We knew that the production

cycle to produce one piece takes about 15 minutes or roughly 4 pieces per hour. The UPENDER ASSIGNMENTS are then calculated by taking 4 parts per hour and multiplying it by the number of molds required. result is divided by the standard pack which is the number of foam parts per basket. This lower limit assumes that the baskets can be moved into the inventory/ shipping area at least once per hour. On high volume parts, however, such as mold codes "BN" or "BR", the assumption is made that these baskets can be replaced every half hour. High volume parts always require dedicated truck drivers because of the high production turnover rate. Another interesting point is that if one mold is assigned to the assembly line, there must be one basket allocated for that foam part. If there is a questionable mold which is a low volume part, the MIP model will try to eliminate this mold from the new mold line-up. Since the mold is eliminated, there is no longer a need to allocate an upender for that particular part. Upenders are in such short supply that better use of these limited resources can be determined by the model.

Figure 4. ASSEMBLY LINE MOLD CONSTRAINTS

Description

Constraint

$$\sum_{i=1}^{N} M(i) = 181$$

ADDING MOLDS for
$$i=1..N$$
 $M(i)-A(i) \le M(i)$ current

$$M(i)-A(i) \le M(i)$$
 current

REMOVING MOLDS for
$$i=1...N M(i)+R(i) \Rightarrow M(i)$$
 current

$$M(i)+R(i) => M(i)$$
 current

FRAMING MOLDS for
$$i=1..N$$
 $M(i)-F(i) = M(i)$ framed

$$M(i)-F(i) = M(i)$$
 framed

if mold = 'BN' or 'BR'
$$F(i) \le 2$$

 $F(i) \le 4$

$$F(1) \le 2$$

 $F(i) \le 4$

$$\sum_{i=1}^{N} (D(i)A(i)-D(i)R(i)) <= 5$$

$$\sum_{i=1}^{N} (D(i)A(i)-D(i)R(i)) => -5$$

$$\sum_{i=1}^{N} (A(i) small-R(i) small) <= 5$$

$$\sum_{i=1}^{N} (A(i) small-R(i) small) => -5$$

MAXIMUM MOLD for
$$i=1..N$$
 $M(i) \le M(i)$ available AVAILABILITY

MINIMUM for i=1..N PRODUCTION

INVENTORY CONSIDERATIONS

UPENDER AVAILABILITY
$$\sum_{i=1}^{N} UP(i) <= 33$$

UPENDER for i=1..N
$$4.0*M(i)$$

ASSIGNMENTS UP(i) => $PK(i)$

for
$$i=1..N$$
 UP(i) <= 6

PLATFORM LOADING for
$$i=2..(N-1)$$

RESTRICTIONS $Mp(i-1)='AN'+Mp(i)='MM'+Mp(i+1)='AN'$
 $Mp(i-1)='MM'+Mp(i)='AN'+Mp(i+1)='MM'$

"GUN" RESTRICTION
$$Mp(1) = Mp(180)$$

 $Mp(2) = Mp(181)$

Figure 4. (continued)

3.2 SCHEDULING AND SEQUENCING ALGORITHM

Once the model knows what molds to add, remove, or frame, it is necessary to determine where on the assembly these molds belong. Briefly, this is the purpose of the scheduling and sequencing subroutine. At this point in the program, the model is attempting to eliminate past problem areas, satisfy the sequencing rules, and minimize the number of mold changes. The problem now exists in trying to determine the minimum set of possible mold substitution points which satisfy the MIP solution and the sequencing constraints. First, however, we should discuss the plant constraints that could not be satisfied in the MIP problem. They deal exclusively with the positioning relationships of the molds on the assembly line.

The PLATFORM LOADING RESTRICTIONS is a constraint which attempts to equalize the workload on the operator who must load wires into the upper sections of particular molds. A special 40 foot platform has been designed to handle these complicated foam parts. It is critical that only one man handle the task, and the work be spread out. This is required, simply so as not to overload or overwork one operator. The constraint states that when molds are added to the line, careful consideration should be given to not to place "AN" or "MM" molds next to each other.

Both molds together are difficult as far as wire load difficulty is concerned, and to have one man perform the wire loading carries him off the platform. All one could do would be to let one mold go by empty, thus producing a bad part. This is a totally unacceptable solution to the problem, so the scheduling and sequencing algorithm should never let this condition happen.

The "GUN" RESTRICTION constraint is perhaps one of the most interesting constraints to see on the assembly line. It states that mold positions #1 and #180, and #2 and #181 be the same mold type. The reason for this constraint is that at the end of the assembly line cycle, the "gun" must be cleaned. Cleaning is accomplished by sending a burst of high pressure air through the line, to remove any excess foam plastic that may have collected in the "gun". There are physically more than 181 mold positions on the line, but only 181 positions are capable of accepting molds. Timing is a very important consideration, for the assembly line must be maintained at a constant speed even though cleaning is required. Four positions are necessary, and the mold spacing between positions #180-2 are slightly different than the remainder of the line.

The TAPE AFTER POST CURE RESTRICTION is another constraint which attempts to solve a sequencing problem on the assembly line. There are several parts which require

stapling a cloth piece to the foam part after it has gone through the curing oven. Mold codes: "MM", "AJ", "AH" and "KL" must be spread out so that one operator can perform the work. Recall, however, that mold code "MM" was one of the molds which required platform wire loading. The PLATFORM LOADING RESTRICTION and the TAPE AFTER POST CURE RESTRICTION then are in direct conflict with each other on this particular mold. One constraint forces the molds together while the other requires that they be separated. In any case, some balance and compromise between constraints is often the solution.

The MOLD SIZE RESTRICTION is the last scheduling and sequencing constraint to be considered. It simply states that when scheduling molds on the assembly line, two large molds cannot be placed next to each other. Besides being physically impossible to install, the large molds typically have a higher wire load difficulty which makes them tougher to sequence. This is one of the few constraints which MUST be obeyed at all times for a feasible scheduling and sequencing solution.

3.3 SUMMARY

The past two sections have described the assembly line scheduling model constraints which were implemented in the mixed integer programming subroutine and the scheduling and sequencing subroutine. The mixed integer programming objective function and optimization constraints were explained in respect to the plant's production plans and problems. The following chapters deal with how these constraints were actually implemented, and describe the output which resulted from each of the subroutines.

IV. SCHEDULING SYSTEM OVERVIEW

This chapter describes the scheduling system overview which represents a detailed analysis of the foam scheduling model. The main program and the five assorted subroutines will be briefly described in this section to acquaint the reader with the flow of the program model. The objective of this chapter is to explain the computer programs from the input through to the final scheduling and sequencing section. A structured programming, modular design approach was used in the model to help reduce the possibility of errors, to make the code understandable to others, and to break up the various program functions (11).

The assembly line mold scheduling model is composed of a main program and five subroutines as follows:

- 1. main program MAIN
- 2. input processor INPUT
- 3. assembly line pictorial subroutine LINEUP
- 4. generate constraints subroutine GENER
- 5. mixed integer programming subroutine MIP
- 6. scheduling and sequencing subroutine SCHED

The computer programs written for Assembly Line Mold
Scheduling are presently operating on an IBM 370/145
VM/VS1 (virtual storage) computer at General Motors
Manufacturing Development. It could, however, run on

any computer system which makes use of the Programming Language One (PL/1) Optimizing Compiler (8,9,10), and IBM's MPSX/MIP Mixed Integer Programming package (2,3,4,5,6,7).

The mold scheduling subroutines were specifically designed to run in less than 768K (due to MPSX/MIP) of virtual core memory. The five mold scheduling subroutines and main program were compiled and stored in an object module library for increased speed and easy access. Typical execution times averaged about one minute (CPU) with 40-50 seconds of execution time spent in the mixed integer programming subroutine.

SYSTEM SUBROUTINE OVERVIEW

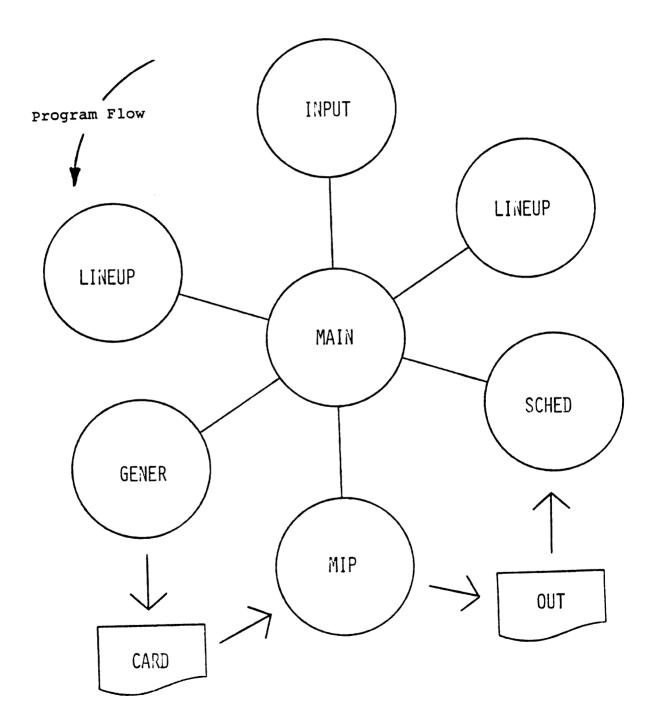


Figure 5. System Subroutine Overview

4.1 MAIN PROGRAM - MAIN

The MAIN program of the foam scheduling model follows many of the structured programming conventions. merely represents a calling program to tie together the various subroutines. MAIN gives a thorough listing of the static external (i.e. similar to common in FORTRAN) references and explains the meaning of each of the various arrays and variables. Before the program calls a subroutine, however, a message is displayed at the operator's console, so that the user can determine what subroutine is presently being executed. This helps in debugging the model, especially when the mixed integer programming subroutine is found to be infeasible and terminates abnormally. In any case, it represents an easy method of determining the time and position of execution during the flow of the program. MAIN rarely has to be changed since the control of the program remains fairly constant.

4.2 INPUT PROCESSOR - INPUT

The input processor subroutine, INPUT, represents the first working program of the foam scheduling model. Its purpose is to initialize the static external variables and arrays, and to read the various input parameters and current mold information. The program begins by reading the mold line-up title card, which is an 80 character description of the problem to be solved.

The parameter input card follows the mold title card. It has variables necessary for the problem, such as the total number of mold types (NUM), the number of shifts (SHIFT), the total number of molds on the assembly line (IPOS), the number of currently available positions in the warehouse (WARE), and the average wire load difficulty for three consecutive positions on the line (LWD).

The following NUM (typically 25) cards are now read into their respective arrays. This group of cards is often referred to as the "static" section, because the values of the parameters rarely change. Variables such as mold codes (CODE), part numbers (PART), mold size (SIZE), wire load difficulty (LOAD), number of part per cavity (NUMPRT), platform loading (PLAT), total molds available (MOLDS), total molds framed (FRAME), tape after post cure (TAPE), standard pack per basket (PACK),

production rates per week (RATE), value of the parts (VALUE), and safety stock (SAFETY) are read into the program. These variables are required in creating the mixed integer programming constraints, and for future scheduling considerations.

The final section of the input processor deals with the mold line-up information. This group is known as the "mold line-up" section because the current assembly line configuration must be known to the foam scheduling model. It consists of reading the 181 assembly line mold codes as they appear on the line in their current sequence and position. The subroutine then returns to the MAIN program before being transferred to the LINEUP subroutine.

```
MOLD LINE SET-UP INPORMATION ****
                                                                                                                                                                                                     2145
3042
3042
720
720
720
1280
1280
1280
2178
2104
11950
2128
21128
41288
41288
                                                                                                                                                                                                     1
                         ***** BENCH LINE #2
                         JEENANE NE
                  3 181
1657569 5
1660106 5
1677286 L
1677290 L
1691929 5
1690553 5
1690563 5
1690563 5
1694483 5
1690563 5
1690563 5
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                                                                                                                                                                    9736082
20001557
20001606
```

Figure 6. Input Processor Summary

4.3 ASSEMBLY LINE PICTURE SUBROUTINE - LINEUP

The assembly line picture subroutine, LINEUP, is perhaps the most important subroutine in the foam scheduling model. It conveys a picture of the current assembly line mold configuration and does a great amount of error checking. A mold group is composed of a mold position (1-181), a wire load difficulty for that particular mold (0-22), the mold code (i.e. AC,BN,BR), and a space for the problem area or special assembly line functions.

The lower left side of Figure 7 summarizes, by mold type, the number of various molds on the line. The 181 mold positions, at a glance can then be examined to determine where the problem areas exist. These are denoted by a character string of '*****' under the molds in question. A problem area results when the sum of wire load difficulties for any three consecutive molds exceeds some wire load difficulty average (say 27).

The symbolic characters "@@" and "\$\$" denote tape after post cure and platform loading work, respectively. This can give the user valuable information about the sequencing rules to determine whether certain mold types are bunched too closely together or spread out too far. These symbols also appear along with the problem area field, under the mold codes. In several instances, one

mold type (i.e. MM) may have both functions, and appears on the computer printout as an over printed character string.

In the lower right hand corner of Figure 7, a summary of the problem areas is given. It states the mold positions which exceed the wire load difficulty average and also gives its total. If no problem areas exist, a comment about platform loading and tape after post cure will appear. This implies to the user that the run was successful, and that no major problem areas exist on the proposed future line-up.

Finally, after the mixed integer program and the scheduling and sequencing subroutine has been completed, the LINEUP subroutine once again is printed. This time, however, there are several distinct changes. In the lower center of the page, there are three columns (i.e. Mold Position, Add Mold, Remove Mold) which summarize the line position and mold changes that have to be made. This in effect, is the solution of the foam scheduling problem, and quickly aids the user in making his weekly mold decisions and changes. If no modifications have been made to the assembly line, this section will then be empty. The final scheduling sheet then, refers to the assembly line as it would be if all the changes had already been made. It is the only output which is necessary for Production Control personnel to

use in making their weekly mold decisions on the assembly line.

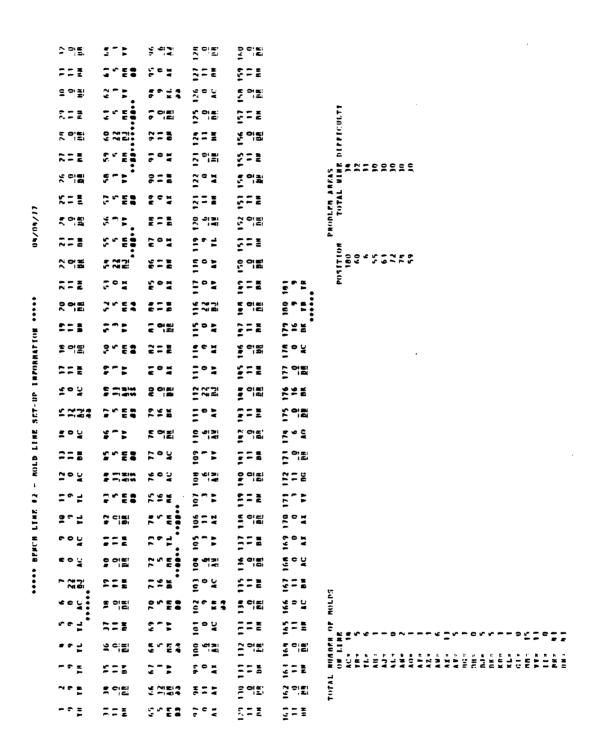


Figure 7. Mold Line-up Summary

4.4 CONSTRAINT GENERATION SUBROUTINE - GENER

The purpose of the GENER subroutine is to construct a set of card image constraints to be used as input for the mixed integer programming subroutine. GENER begins by reading the "dynamic" forecasting information; the name referring to variables which change value after every program run. This section in fact, summarizes the current inventory levels and the future plant shipping requirements. Variables such as initial inventory balance (INVBAL), production required for 1st week shipped (SHIP1), 2nd week shipped (SHIP2), 3rd week shipped (SHIP3), and 4th week shipped (SHIP4) are included for each mold type. The model checks to see whether any information is missing or mispelled, and totals the initial inventory and parts to be shipped in the first two weeks. A summary of the forecasted production information follows the initial line-up computer printout, and aids the user in finding errors in the input data.

At this point, the model has enough information to start generating the input constraints. The card images must appear in certain columns and must be sorted in the proper order. The input consists of five major sections:

- 1. row cards
- 2. column cards
- 3. right hand sides
- 4. mold range cards
- 5. bounds section

It is important to note that a file, called "CARD" is created within the subroutine, and that all the card images are stored there for future use by the mixed integer subroutine.

Figure 8 on the following page, represents a summary of the inventory and shipping requirements at the start of the model. These values are necessary to determine the future weeks production demands and mixed integer programming constraints.

		FORECASTING	- PRODUCTION INFORMATION	ORMATION			
	FCD	INITIAL TENENTAL	1ST WBEK SHIPPED	2ND WERK	3RD WREK	ATH WEEK	SAFETY
	2						
y C	192	2778	2970	2750	2750	4290	2145
YR	2226		3744	3744	3432	5460	3042
Y1.	1492		3276	3588	3900	5616	3042
A	182	138	320	360	400	089	720
AJ	-51	337	280	240	280	680	720
N L	- 110		0	112	99	0	336
Z	6611	683	1188	1188	968	1936	828
A O	1451		896	1364	880	2156	858
λĭ	-1244		049	1024	512	1536	1280
2 V	200		968	1280	640	2176	1280
BV	5015		. 5760	5184	5184	96118	2280
A X	-2859		5280	2940	5412	8580	2706
A V	3341	-765	2576	2520	2744	4816	1176
BG	_		256	384	256	768	2304
9.H	- 189		128	128	c	128	1152
n.J	1829		2496	3072	3168	4992	1920
BK	-334		2640	2840	3120	5040	2340
X.	407		1120	1344	784	2240	2128
ĸI.	986	244	1232	1232	968	2352	2128
19	-2777		0	c	0	0	2356
E	2490		4536	0811	4536	8 344	1288
۸ ۸	876 tt	146	8910	9 10 8	8910	17820	4158
11	-150	390	240	240	192	084	964
BR	-2312	15688	13376	15224	15886	27224	3144
NE	-2000	17456	15456	17568	18432	32621	3456
TOTAL TOTAL	PARTS SHIPPED IM	IN TWO WEEKS = 63155	163242				

. Figure 8. Forecasting - Production Information

4.5 MIXED INTEGER PROGRAMMING SUBROUTINE - MIP

The Mathematical Programming System Extended (MPSX/MIP) package is composed of a set of procedures, a subset of which deals only with linear programming. The strategy for solving an linear programming problem is the ordered execution of a series of these procedures. The user conveys the proposed strategy to MPSX via the MPSX extended control language (ECL) written in PL/1. The procedure call statement of the control language calls the linear programming procedures and transfers arguments to them.

The linear programming procedures of MPSX use the bounded variable/product form of the inverse/revised simplex method. The simplex method is based upon the fact that if there are m constraints (or rows) in the constraint matrix and these are linearly independent, then there is a set of m columns (variables or vectors) which are also linearly independent. Hence, any right-hand side (RHS) can be expressed in terms of these m columns (called a basis). The simplex method uses these basic solutions, stepping from one to another (by exchanging one column with one column not in the basis on each step or iteration), until a solution (called a basic feasible solution) is obtained that meets all the criteria, including the requirement that all the

column values be non-negative.

Problems for which this last condition does not hold are automatically subjected by MPSX to an internal linear transformation to bring them to this form. The bounded variable feature allows the user to specify limits on the activities levels for any or all of the variables. Either upper or lower bounds, or both, may be specified. Since the bounds would otherwise have to be represented by explicit constraints, use of this feature leads to economies in the number of constraints and in computing time.

After a basic feasible solution is found, the simplex method steps along, examining a series of basic feasible solutions, to find one that satisfies the requirement that the value of the functional (or objective) row be a maximum or minimum; this is called the optimal solution. Not all linear programming problems have an optimal solution. If there is no solution at all in non-negative variables, or none that keeps the variables within their specified bounds, the linear programming problem is said to be infeasible. If a feasible solution is found, but the constraint rows do not confine the value of the functional row to finite values, the linear programming problem is said to be unbounded.

If it is assumed that the nonbasis variables all have zero value, then there are m basis variables left whose

values have to be chosen to satisfy m constraints. The solution of these constraints for the values of the m basis variables requires the inverse of the m*m matrix of the coefficients of the basis variables in the constraints. The recognition of the role of this inverse leads to the revised (as opposed to the original) simplex method. The product form of the inverse is a representation that leads to economies in computing time and storage requirements and to increased numerical accuracy.

In the product form, the inverse is represented by the product of a sequence of m*m matrices, only one column of each matrix differing from a column of the unit matrix. It is necessary only to record which column, and the nonzero elements in that column, to have a full description of one matrix in the sequence. (This column is termed the "eta" vector.)

There is one matrix in the sequence (and, therefore, one eta vector) for each iteration that has been carried out. Clearly, as the sequence lengthens, the computational advantages decrease. However, the product form can be consolidated by "reinversion", which, in effect, replaces the existing product form of the current inverse by a minimal (in regard to the number of eta vectors and number of nonzero coefficients) product form.

The purpose of Mixed Integer Programming (MIP) is to meaningfully increase the scope of MPSX by providing the capability for studying mixed integer linear programming problems. A mixed integer linear programming problem is a linear programming problem with two kinds of variables: integer variables and continuous variables. Integer variables can take only integer values, that is, ...,-2,-1,0,1,2, etc. Continuous variables can take any real number as a value (classical linear programming problems have continuous variables exclusively).

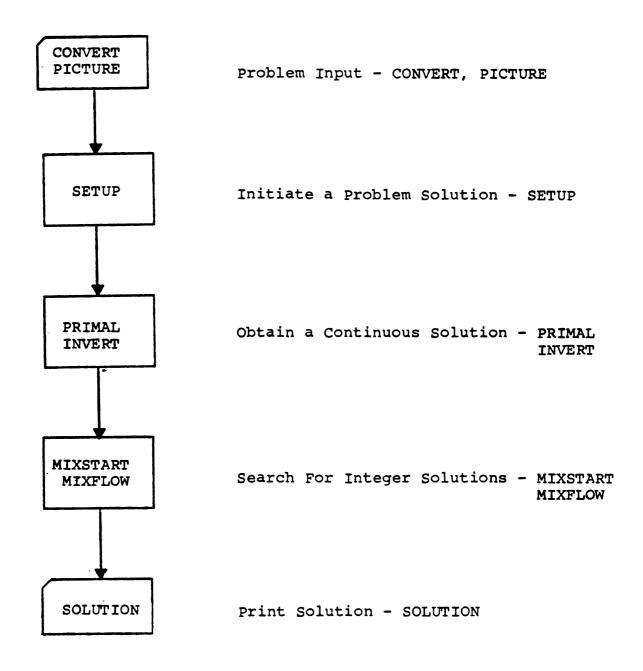
The study of a mixed integer linear programming problem is performed in two distinct stages. First, the problem is optimized by considering all integer variables as being continuous. It is, therefore, an ordinary linear programming problem whose optimization is performed by the linear programming module of MPSX. The optimal solution obtained is called an optimal continuous solution. Then the problem is searched for integer solutions, that is, feasible solutions satisfying the constraints and giving integral values to integer variables.

The search for integer solutions is aimed at finding an optimal integer solution. A straightforward strategy leads to a series of integer solutions tending towards the optimal integer solution (in other words, the values that these integer solutions give to the objective

function become better and better). When an integer solution is found, it is not immediately known whether it is optimal. The search must, therefore, continue until either a better solution is found or it is proven that no better solution exists. Occasionally, particularly for problems with many integer variables and relatively loose constraints, good solutions are quickly found, but a long computation is necessary either to improve them slightly or to prove their optimality.

The MPSX/MIP control program is composed of a set of procedures which perform various linear programming functions. Figure 9, the Mixed Integer Programming Flowchart, summarizes the basic building blocks of this linear programming package. These procedures start with the LP constraints, obtain a continuous solution, and finally determine an optimal integer solution.

Figure 9. Mixed Integer Programming Flowchart



CONVERT is the basic means of problem input. The procedure reads the input data, converts it into packed binary format, and writes it on the PROBFILE. Not only does the PROBFILE built by CONVERT contain all the problem data, but it may also be augmented by bases which are saved during a run.

SETUP is the basic means of initiating a solution of this problem. It has three main purposes:

- 1. Storage allocation and I/O initialization.
- 2. Creation of the work matrix.
- 3. Determination of an initial solution.

PRIMAL, the main optimization procedure, optimizes the problem contained at present on the work matrix.

PRIMAL usually terminates in one of three states:

- 1. the optimal solution
- 2. the infeasible solution
- 3. the unbounded solution

This procedure initially requies a complete starting basis; this is accomplished by SETUP, which supplies an all-logical basis. The user may modify this basis or supply a complete basis on his own. PRIMAL exists with the present basis stored internally (this basis may or may not be optimal). It uses a composite algorithm and the revised simplex method. It progresses from the initial basis to the optimal basis by a series of vector

interchanges; one vector is introduced into the basis and one is removed. Each of these interchanges is known as an iteration.

INVERT is the procedure that takes a current basis and produces its inverse in terms of eta vectors. At each iteration in the optimizing process, the inverse of the current basis is not computed but is represented by a set of eta vectors. Each iteration produces a new eta vector. At certain times, it is profitable to do a complete basis inversion, both for time considerations and for the removal of possible accuracy troubles.

PICTURE creates a "picture" of the current matrix in condensed format; it contains 45 rows and up to 55 columns per output page, and the pages are numbered in matrix notation for easy identification. PICTURE must be called after SETUP. The magnitude of the nonzero coefficients is indicated by an alphabetic code or an asterisk. A summary of magnitude classes, together with the meaning of the alphabetic code, is given at the end of the output. The RHS ranges, and the bounds on variables will be indicated, if they exist.

SOLUTION tabulates the current solution of the linear programming (LP) problem. Normally, this tabulation is printed (that is, written on the system device SYSPRINT), but, by using the keyword parameter FILE, the user can

direct that it be filed in Communications or Standard

Format on some other designated file. The status of the
solution can either be:

- a. FEASIBLE
- b. NONOPTIMAL (feasible by implication)
- c. OPTIMAL (feasible by implication)

MIXSTART is the basic means for preparing the search for integer solutions. It has three distinct uses:

- 1. Initializations to begin the search for integer solutions from the optimal continuous solution.
- 2. Restoration of a tree and the associated search status previously saved by MIXSAVE in the problem file. The MIXSTART parameter for this option is RESTORE. It is possible to forbid certain nodes which are presently waiting in the restored tree from being chosen as branching nodes during the new part of the search. Nodes and prenodes are not distinguished here because they have similar processing.
- 3. Continuation of the search initiated by MIXSTART in this run in certain special cases. One such case is when the search has been interrupted at an integer node and MIXFIX has been called. In this case, MIXSTART has created a mixed phase, destroyed later on by MIXFIX.

 This mixed phase is now to be restored in the same run.

MIXFLOW searches for integer solutions using the 'branch and bound' method. A MIP/370 tree is scanned by two main processes:

- 1. Node analysis: choice of a branching variable and determination of its new bounds, creation of new nodes, and choice of a branching node.
 - 2. Branching: optimization of a subproblem.

The search for integer solutions must be initialized by MIXSTART, which initializes the beginning of a search, restores a tree previously saved by MIXSAVE, or continues a search already initiated. The primary elements of the problem, XOBJ (name of the objective function) and SRHS (name of the right-hand side), must not have changed since MIXSTART was called.

When MIXSTART is used to initiate the beginning of the search, the current solution need not be an optimal continuous one. When MIXFLOW begins the search, the current solution must be an optimal continuous one and PRIMAL should have checked its optimality-feasibility in the run.

MIXFLOW normal exit is taken when the last integer solution found is proved to be optimal. This solution is automatically restored and becomes the current solution.

4.6 SCHEDULING AND SEQUENCING SUBROUTINE - SCHED

The scheduling and sequencing subroutine brings to a conclusion the work begun by the assembly line mold scheduling model. At this point in time, several important questions have been resolved by the mixed integer programming subroutine. They involve what molds should be added, removed, or framed to meet the production shipping and inventory requirements of the plant. The problem for the scheduling and sequencing subroutine to solve is what mold positions should be chosen to:

- 1. minimize the mold set-up changes
- 2. eliminate past problem areas
- 3. obey the assembly line sequencing rules
- 4. insure that the proper number of each mold type is placed on the assembly line
- 5. minimize the average wire load difficulty for all positions on the assembly line

The assembly line scheduling and sequencing subroutine analyzes this problem and heuristically solves this problem. The subroutine begins by reading the optimal or best integer solution obtained from the mixed integer programming subroutine. The output, stored in a file named "OUT", is the MIP solution written in a standard format file. The solution is printed for inspection by the user and appears in

Figure 10 on the following page.

In this figure, the name and activity columns are perhaps the keys to understanding the solution to the MIP They combine a two letter mold code with a three letter section identification. In the ROW SECTION, there are only several values which are important to the reader. The objective function: "OBJ", assembly line capacity: "LINCAP", inventory production level: "INVEN", and the total number of upenders required: "UPENDER", represent the key elements of the model. At a glance, one can see the total cost of changing the production level and whether or not the imposed constraints were met. The solution of the COLUMN SECTION, however, gives the detailed analysis of the solution of the model. The naming convention of the column section is slightly different than in the The name column combines a two letter mold row section. code with a two letter section identification and a mold size.

The two letter section identification can be described as follows:

- II integer number of molds required for a mold type
- 2. UP number of upenders assigned to a mold type
- 3. AA number of molds to be added to a mold type
- 4. SS number of molds to be subtracted from a mold type
- 5. FF number of molds to be framed for a mold type

MOITOSE MEULCO SET TO MOITELCE

ACTIVITY	icost	LLIMIT	ULIMIT	RCOST	RSenue	STATUS	BEAN
14.0000	2.9700	5.0000	41.0000	0.0000	133.0000	ΙA	ACILS
6.0000	5.8700	6.0000	19.0000	14.5000	134.0000	IŦ	IPLIS
6.0000	5.8700	5.0000	19.0000	0.0000	135.0000	[¥	YLIIS
2.0000	7.3700	2.0000	2.0000	91.0000	136.0000	T V	AHIIL
1.0000	6.5000	1.0000	4.0000	7.6300	137.0000	[7	AJIIL
3.0000	5.6200	3.0000	9.0000	19.2500	139.0000	IA	ANTTL
1.0000	6.3700	1.0000	9.0000	0.0000	140.0000	IA	RIIOA
1.0000	5.3700	0.0000	5.0000	0.0000	141.0200	IA	ATITS
2.0000	5. 3700	2.0000	4.0200	14.0000	142.0000	17	AZIIS
8.0000	6.3700	8.0000	21.0000	15.5000	143.0000	17	AFTIL
13.0000	4.7500	0.0000	21.0000	0.0000	144.0000	17	AXIIS
11.0000	5.3700	11.0000	21.0000	14.2000	145.0000	I V	AVIIS
1.0000	4.3700	1.0000	1.0000	73.0000	146.0000	17	BGI 15
1.0000	4.3700	1.0000	2.0000	88.5000	147.0000	IA	84118
5.0000	7.9700	4.0000	6.0000	1.5000	148.0000	ΙA	BJIIL
5.0000	5.7500 5.7500	2.0000 3.0000	6.0000	0.0000 89.3600	149.0000 150.0000	I A I A	BRIIS
3.0000 3.0000	5.7500	3.0000	5.0000 5.0000	89.3800	151.0000	17	KRTIS KLIIS
15.0000	5.6200	9.0000	23.0000	0.0000	153.0000	IV	##115
15.0000	4.0000	15.0000	22.0000	12.6300	154.0000	17	VVIIS
1.0000	5.1200	1.0000	5.0000	14.7500	155.0000	Į,	TILLS
32.0000	6. 1200	4.0000	50.0000	0.2000	156.0000	14	BRIIL
32.0000	6.3700	6.0000	63.0070	0.0000	157.0000	ĹŸ	BNIIS
32.0000	0.3770	4.4004	03.00.0	0.000	177400.00		05245
2.0000	1.0000	0.0000	5.0000	1.0000	158.0000	1.7	ACUPS
1.0000	1.0000	0.0000	6.0000	1.0000	159.0000	ĪŸ	18085
1.0000	1.0000	0.0000	5.0000	1.0000	160.0000	17	TLTPS
1.0000	1.0000	0.0000	5.0000	1.0000	161.0000	I V	AHUPL
1.0200	1.2000	0.0000	6.0000	1.0000	162.0000	IV	AJUPL
1.0000	1.0000	0.0000	6.0000	1.0000	164.0000	7	7 306F
1.0000	1.0000	0.0000	5.0000	1.0000	165.0000	IA	A OU PS
1.0000	1.0000	0.0000	6.0000	1.0000	156.0000	1.4	ATUPS
1.0000	1.0000	0.0000	4.0000	1.0000	157.0000	[¥	A2025
1.0000	1.0000	0.0000	6.0000	1.0000	168.0000	[7	ARUPL
1.0000	1.0000	0.0000	5.0000	1.0000	169.0000	[¥	AXTIPS
2.0000	1.0000	0.0000	6.0000	1.0000	170.9000	I V	AVUPS
1.0000	1.0000	0.0000	6.0000	1.0000	171.0000	r v	960 PS
1.0000	1.0000	0.0000	6.0000	1.0000	172.0000	17	SHUPS
1.0000	1.0000	0.0000	5.0000	1.0000	173.0209	71	8.711 PL
1.0000	1.3000	0.0000	6.0000	1.0000	174.0000	17	34025
1.0000	1.0000	0.0000	5.0000	1.0000	175.9090 176.9990	1 A 1 A	K PUPS K L ups
1.0000 3.0000	1.0900 1.0909	0.0000 0.0000	5.0000 5.000	1.0000	178.0000	14	550PS
1.0000	1.0000	0.0000	6.0000	1.0000	179.0000	17	777PS
1.0000	1.0000	0.3000	5.0000	1.0000	180.0000	į 7	11062
3.0000	1.0000	0.0000	5.0000	1.0000	131.2003	17	BRUPL
3.0000	1.2000	0.0000	6.0000	1.0000	182.0000	17	BNUPS
3.00.70	,	•••••	3.0070		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	• •	
1.0000	7.5000	0.0000	20.0000	0.0000	134.0000	[7	TRAAS
1.0000	7.5000	0.0000	20.0000	0.0000	196.0000	IA	JAAHA
1.0000	7.5000	0.3000	20.0000	0.0000	189.0000	1.4	ANAAL
1.0000	7.5000	0.0000	20.2000	0.0000	172.0000	f 7	AZAAS
2.0000	7.5700	0.0000	20.0000	0.0000	191.0000	17	LAAL
6.0000	7.5000	3.0100	20.0000	0.0000	195.9000	IA	AVAAS
1.0000	7.5000	0.0000	20.0000	0.0000	197.3000	I A	BHAAS
2.0000	7.5000	0.0000	20.0000	0.0000	200.0000	17	ERAAS
2.0000	7.5000	3.0000	20.0000	0.0000	201.0000	t7	SLAAS
7.0000	7.5000	0.0000	20.0000	0.0000	204.0000	17	VILAS
1.0000	7.5000	0.0000	20.0000	0.0000	205.0000	17	CLAAS
2.0000	7.5000	9.0000	40.0000	0.2500	231.0000	r y	3735L
11.0000	7.5000	0.0000	40.0000	9. 0000	232.0000	ΙA	81555
	35 0000						
1.0000	75.0000	0.0000	2.0000	0.0000	247.0000	I A	98223
1.0000	75.0000	0.0000	2.0000	0.7070	250.0000	17	K388 5

Figure 10. MIP Standard Format "SOLUTION"

For the example in Figure 10, the name: "BNIIS" tells the plant that 32.0 small "BN" molds are required to satisfy the production inventory and shipping requirements. "ACUPS" implies that 2.0 upenders MUST be assigned to mold type "AC". Finally, "BHAAS" states that 1 small "BH" mold must be added to the current assembly line configuration.

The scheduling and sequencing subroutine tries to determine the problem mold in the specific problem area on the assembly line. the model would remove this mold and replace it with the largest wire load difficulty mold which staisfies the sequencing constraints from the set of ADD molds. At all times, the intent of the model is not to exceed some specified wire load difficulty average (say 27 as a first attempt). There will be molds, however, which cannot be added or removed from the set of problem areas on the assembly line. Therefore, the model arbitrarily starts at some mold position (typically position 60), and hunts on either side of this mold position until the set of SUBTRACTED molds is satisfied.

At this point, we have solved many of the problem areas, and at least know the set of mold positions which must be changed. This strategy insures that the minimum number of mold changes occur, and that these mold changes are as close as possible to one another. We also

know the set of molds which have to be added to the assembly line at this point. The model systematically places the required ADD molds into positions, keeping in mind the assembly line constraints. If the assembly line cannot be satisfied at the stated wire load difficulty, the model increases the difficulty and tries to solve the sequencing problem again.

Figure 11, shows the intermediate results of the scheduling and sequencing algorithm. The four columns represent the position of the mold changes, the molds to be added, subtracted, and the wire load difficulty needed to satisfy that particular mold position. For example, if the model was unable to schedule a particular mold type, this sheet would explain which molds caused the trouble, and what mold positions could not be filled. It represents temporary output, but also an alternative schedule if the plant can tolerate the scheduling violations.

The assembly line scheduling model and in particular the scheduling subroutine, tries to take into account the human factors of the assembly line. Up to this point, it has been told that an average wire load difficulty of 27 is acceptable at the plant. So the question arises during the scheduling program; what is the upper limit of wire load difficulty that an average assembly line worker can handle without falling behind?

4	ICNT=	0	AVAIL	SDIFF	
ŧ	POS	ADD	SUB	NESD	
	59		λA	nn	1
	61		A A	M M	3
	55		A A	88	3
	71		II	BK	14
	75		BH ·	BK	14
	42		AZ	BR	12
	41		Y R	BN	12
	40		AW	BR	8
	39		KR	BN	13
	38		y A	BR	8
	82		BK	BW	17
	83		AV	BR	3
	37		K B	BN	13
	36		MM	BR	8
	84		KL	BN	12
	35		KL	BM	14
	34		MM	BR	8
	86		BK	BN	17
	33		7 L	BN	14
	32		MM	BR	8
	88		RA	is n	12
	31		AA	BN	14
	30		BK	BR	17
	90		AN	BN	16
	28		A A	BR	1
	5		٧A	TL	6
	179		λV	BK	10

THE SCHEDULING & SEQUENCING ALGORITHM WAS SOLVED WITH

AN AVERAGE WIRE LOAD DIFFICULTY OF 28

Figure 11. Intermediate Scheduling Results

This is an important consideration, since a person must perform the work. An average wire load difficulty of 33 might be acceptable for one or two positions on the assembly line, but is cannot be maintained for any long period of time. The model considers this fact, and even though there are problem areas, the model tends to help spread out the difficult positions. In other words, the assembly line model considers the human aspects of producing foam parts, and tries not to overload the amount of work the wire load team can accomplish. Previous models have just considered the wire load difficulty average as a number, and although answers were obtained, they were far from being feasible to implement.

Figure 12, on the following page shows the final mold line-up summary sheet. It summarizes the positions and the molds to be added or removed from the assembly line. It also describes the problem areas which resulted after implementing the new line-up and shows the new configuration of molds in their proper positions. In other words, this figure represents the final mold scheduling solution and future mold change line-up of the foam assembly line.



Figure 12. Final Mold Line-up Summary

4.7 SUMMARY

This chapter has tried to examine the various subroutines which comprise the assembly line mold scheduling model. We examined each subroutine's function and objective, trying to relate each piece to the overall model. The mixed integer programming subroutine and the scheduling and sequencing subroutine described here determine the proper number of molds, and the placement of these molds on the assembly line. Now that the model has solved the assembly line scheduling problem, let us examine what conclusions can be drawn from this.

V. EXPERIMENTS

This chapter will examine an experimental run made by the plant to determine the assembly line sequence of molds. It summarizes in pictorial form the input and output as it actually appears in a production run. The keypoints in the following pages are denoted by a series of numbered circles which can now be described:

- 1. <u>assembly line header</u> 80 character title card (Figure 13).
- 2. parameter input card includes the total number of mold types, the number of shifts, total number of molds on assembly line, number of currently available positions in warehouse, average starting wire load difficulty (Figure 13).
- 3. <u>static mold information card</u> includes the mold code, part number, mold size, wire load difficulty, number of parts per cavity, platform loading, total molds available, total molds framed, tape after post cure, standard pack per basket, production rate per week, value of the part, safety stock (Figure 13).
- 4. assembly line input mold position summary the molds are listed in the order they actually appear on the assembly line before re-scheduling (Figure 13).
- 5. constraint solution denotes the name and activity of a row, represents the answer of the value indicated (Figure 15).

- 6. required molds section denoted by an "II" in the name, this group represents the required number of molds necessary to satisfy the production requirements (Figure 16).
- 7. required upender section denoted by an "UP" in the name, this group represents the required number of upenders or baskets needed to pack the foam parts for each mold type (Figure 16).
- 8. added molds section denoted by an "AA" in the name, this group represents the number of molds to be added to the assembly line for each mold type (Figure 16).
- 9. <u>subtracted molds section</u> denoted by an "SS" in the name, this group represents the number of molds to be removed from the assembly line for each mold type (Figure 16).
- 10. available molds array this section represents a summary of the mold types and their particular wire load difficulties that are available for scheduling at some assembly line wire load difficulty average (Figure 17(a)).
- 11. <u>current scheduled solution</u> this section represents the mold position, molds added and subtracted, and the highest wire load difficulty which can be fitted into this slot on the assembly line (Figure 17(a)).

- 12. <u>solution statement</u> this temporary printout states that the model has solved the problem with a particular wire load difficulty average (Figure 17(e)).
- 13. <u>final mold line-up</u> a summary by mold position showing the line-up of molds on the assembly line once they have been sequenced and scheduled (Figure 18).
- 14. mold position summary a listing by mold position of the molds added and subtracted to establish the new line-up (Figure 18).

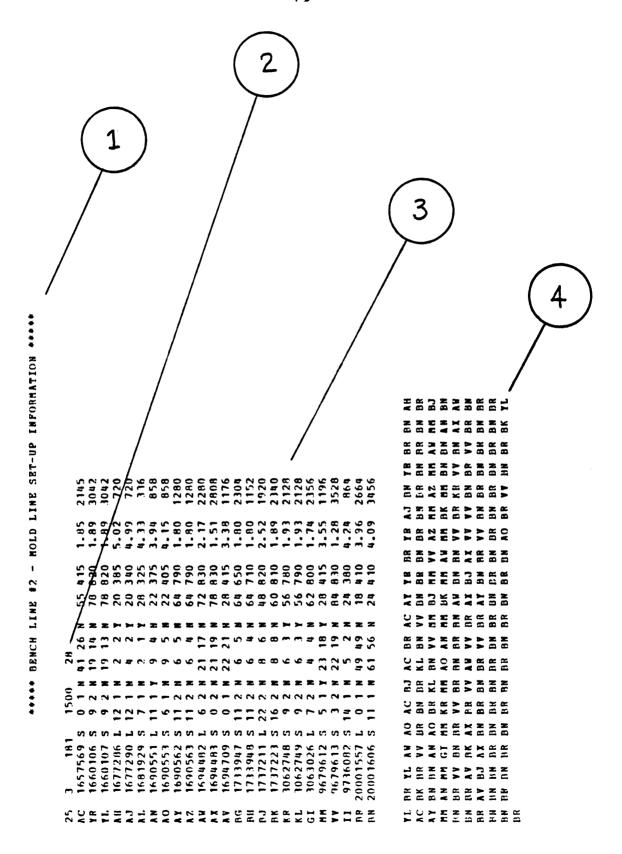


Figure 13. Sample - Mold Line-up Summary

		PORECASTING -	PRODUCTION INFORMATION	ORNATION			
	PCD BAL	INITIAL Inventory	1ST WEEK SHIPPED	SND WEEK SHIPPED	3RD WEEK SHIPPED	4TH WEEK SHIPPED	SAPPTY
AC	170	990	1760	1980	2640	0 4 7	2145
۲×	936	1404	2 34 0	2184	34 32	624	3042
Y L	468	1716	2.184	2 34 0	2964	1092	3042
N H	04-	360	320	240	280	200	720
A.1	120	120	240	160	160	120	720
A I.	18-	140	26	0	56	0	336
×	574	878	1452	968	1452	880	858
N 0	88	1188	1276	1056	1496	748	858
AY	768	256	1024	768	1024	512	1280
A 7.	768	384	1152	1152	1400	768	1280
N V	-866	4754	3888	5760	5184	4320	2280
×	-4568	8624	4056	6240	4368	4992	2808
> V	- 1008	3080	2012	2576	2464	2576	1176
RG	- 168	168	6	364	384	384	7304
BB	0	0	c	0	c	128	1152
E3	1622	1834	3456	3072	3168	3264	1920
nK	2400	1080	. 3480	3000	3240	3120	2340
X X	-1456	2464	1008	1232	1120	1008	2128
ΚĹ	-1456	2576	1120	1232	1120	1008	2128
61	372	372	744	1116	620	372	2.156
E	-1470	4902	3432	5980	4630	5928	1196
^ ^	4 302	3258	7560	11700	9720	11880	3528
11	-225	225	0	19.2	192	144	864
BR	17406	2333	19739	16992	18180	17460	2664
ВМ	18500	1276	19776	17088	18336	17856	3456
TOTAL TOTAL	PARTS SHIPPED IN TWO INITIAL INVENTORY =	WO WEEKS = 44382	169547				

Figure 14. Sample - Production Information

ACTIVITY	SLACK	LLINIT	ULINIT	DUALACT	MUM IS EN	STATUS	HANE
	- 1284. 2500	0.0000	0.0000	1.0000	1.0000	5.6	0.8.3
	0000.41	0000.0	41.0000	0.000	2.0000	5	ACHES
	15.0000	0.000	19.0000	0.000	3.0000	88	CHRICK C
	3.0000	0000	19.0000	0.000	0000.	5 .	0287
	2.0000	0.00.0	0000	0000	0000	2 ¥	
	2.0000	0.00.0	2.0000	-6.8929	7.0000	: 3	ALREU
	6.0000	0.0000	9.0000	0.000	A.0000	7	AMBRO
	7.0000	0.000	9.0000	0.000	9.0000	113	AORES
	3.0000	0.000	6.0000	0000	10.0000	ŗ.	ATPES
	0000	0000.0	6.0000	0.000	11.0000	5	AZHRU
	19.0000	0.000	21.0000	0.000	12.0000	Š	AURC
	16.0000	0.000	21.0000	0.0000	1.0000	ž	ARRO
	20.0000	0000	22.0400	0.000	11.0000	H.S	AVBEC
	3.0000	0.000	6.0000	0.0000	15.0000	<u>د</u> م	76 F.O
	5.0000	0.000	6.0000	0.000	16.0000	SE	25456
	9 .0000	0.000	A.0004	0.000	17.0000	ž	n.ingo
	1.0000	0.000	0000.	0.000	14.0000	Ľ.	BKREJ
	6.0000	0.000	6.0000	0.000	19.0000	<u>د</u>	CHRRR
	00000	0,000	6.0000	0.0000	20.0000	2	MI.REU
	1.0000	0.0000	0000	0.000	21.0000	5	GIREO
	11.0000	0.00.0	23.0000	0.000	22.0000	ទួ	MMREU
	0000.9	0.000	22.0000	0.000	23.0000	5.6	CHANA
	0000	0.000	5.0000	0.000	24.0000	: e	11469
	1.0000	0.000	49.0000	0.000	25.0000	R.S	ВКИВО
	10.000	0.00.0	61.0000	0.000	26.0000	2.2	MMMEQ
	0.0000	0.000	0000.	7.5000	27.0009	ij	ACADD
	0.000	0000.0	3.0000	7.5000	24.0000	1	YRAUD
	0.000	0.00.0	3.0000	7.5000	27.0000	3	71.A 00
	0.000	0000.0	1.0000	7.5000	10.0000	1	AHADO
	0.000	0000.0	1.0000	7.5000	11.0000	1	AJADD
	00000	0.000	0.000	0.000	12.0000	ت =	A1.A00
	1.0000	0.000	0000.	0.000	31.0000	달	AMAUD
	2.0000	0000.0	4.0000	0.000	0000.11	£	AOAUD
	0.000	0.00.0	3.000	0.000	1.0000	51	ATADO
	0.000	0.000	2.0000	0.00.0	36.0000	5	AZADD
	#. 0000	0.000	6.0000	0.000	17.0000	S	AWAUD
	0.00.0	0.000	5.0000	1.1700	34.0000	=	AKADU
	0.000	0.000	2.0000	0.7500	19.000	=	AAAA
	0.000	6.000	0.0000	7. 5000	0000.04	= :	ACA UD
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	0.000	0.0000	0.000	7.5000	49.0000	֓֞֞֞֞֞֞֞֞֞֞֞֞֞֞֞֞֞֞֜֞֞֞֞֞֞֞֞֞֞֞֞֞֞֞֞֞֞	11410
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Figure 15. Sample - MIP Row Solution

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0000	27.0000	54.0000	59.0000	000000	61.0000	62.0000	6 1.0000	0000 59	0000-99	67.0000	68.0000	69.0000	70.0000	71.0000	72.0000	00007	0000 57	76.0000	77.0000	78.0000	77.0000	90.000	M1.0000	A 2.0000	11.0000	0000.58	00000	97.0000	AH. 9000	A 9.0000	90.000	91.0000	92.0000	0000	95,0000	.16.000.4	97.0000	24.0000	9990 1101	101.0000	102.0000	101.0000	104.0000	0000.001	9990 1.04	104,000	107,0000	110.000	111.0000	112.0000	111.0000	00000 TI	
0.000	0.000	- 7.0000	-7.5000	-6.7500	0.0000	- 7.5000	1.5000	0000	0.0000	-7.5000	0.0000	-7.2014	-7, 2014	0.0000	-7.0000	0.000.	-7.5000	0.000	0.0000	0.000	0.0000	0.00.0	0.00.0	0.0000	00000			0000	0.00.0	0000.0	0.0000	0.0000	0.0000	0000	0000	0.000	0.000	0.00.0	0000	0.000	0.000	0.000	0.0000	0.000		0.000	0.000	0.0000	0.000	0.000	0.000	0.00.0	
0.000	0.0000	0.000.0	0.000	0.000	0.000	0.00.0	0.000	0000	0.000	0.000	0.000	0.000	0.000	0.000	0.000	0000	0000	0.000	26.0000	14.0000	13.0000	2.0000	2.0000	1.0000	0000	0000.5	0000	17.0000	19,0000	21.0000	5.0000	0000	00000	1.0000	3.0000	#. 000·0	18.0000	19.0000	00007	26.0000	0.000	0.000	0.000	0000	0000	0.000	0.000	0.0000	0.000	0.000	0.000	0.000	:
0000	0.0000	4.0000	4.0000	3.0000	2.0000	0000	2.0000	0000	0.0000	5.0000	5.0000	2.0000	2.0000	1.0000	17.0000	00000	0000	20.0000	0.0000	0.000	0.000	0.000	00000	0.00.0	0.000	00000	0000	0000	0.000	0.000.0	0.000.0	0.0000	00000	0.000	0.0000	0.0000	0.0000	0.0000		0.0000	0.0000	0.000	0.0000	000.0	00000	0.0000	0.000	0.0000	0.0000	0.000	0000.0	0.000.0	
-1-0000	0.0000	0.00.0	0.00.0	0.0000	0.000	0.000	9000.0	1,000	- 1.0000	0.000.0	0.000	0.000	0.00.0	-2.0000	0.000		0000	-1.0000	19.0000	10.000	9.0000	1.0000	0.000	1.0000	2000.	2.000	2 0000	15.0900	14,0000	19.0000	2.0000	1.0000	2.0000	3.0000	1.0000	1.0000	6.0000	0.000	2000	1.0000	-0.4711	-0.794H	-0. 734H	0000	0000	-0.4546	-0.6164	-0.9125	-0.8750	-0.8484	-0.7415	-0.1142 -0.1125	•
2,0000	0.000	0.000	#.0000	7.0000	2.0000	0000.4	5.000	1,0000	1.0000	5.0000	5.0000	7.0000	2.0000	3.0000	11.0000	16.0000	0000	5.1.0000	7.0000	0000.	£.0000	1.0000	2.0000	0.000	0000	0000	1000	2.0000	5.0000	2,0000	1.0000	1.0000	0000	0.000	0.000	1.0000	12.0000	16.0000	0000 88	\$1.0000	0.4.111		0.7943	0000	0000	0.4546		0.4125	0. 11750	0.8889	0.74.15	0.11.5	•

Figure 15. (continued)

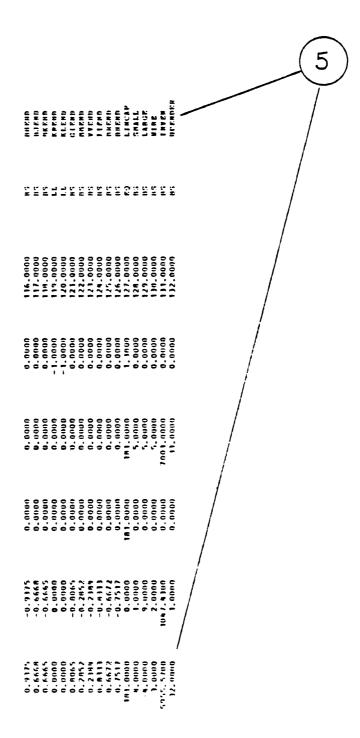


Figure 15. (continued)

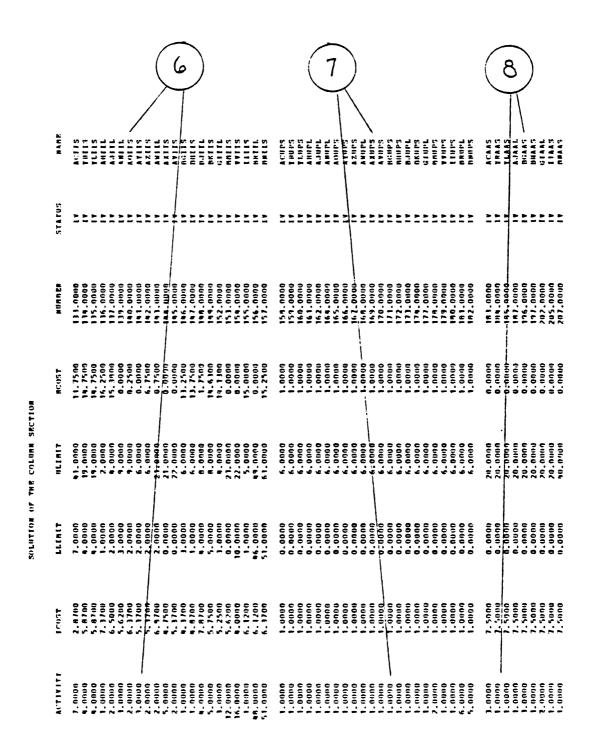


Figure 16. Sample - MIP Column Solution

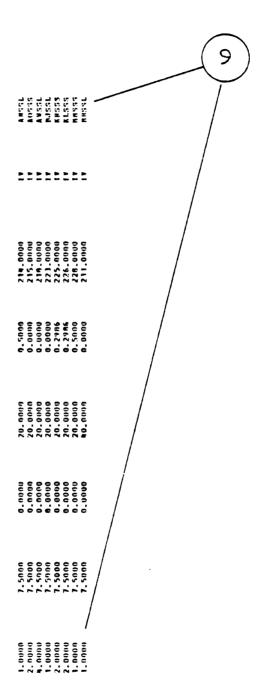
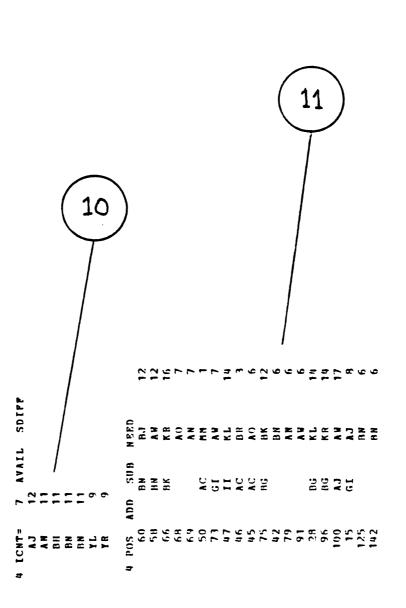


Figure 16. (continued)



28 THE SCHEDULING PROBLEM CANNOT BE SOLVED WITH AN AVERAGE WIRE LOAD DIPPICULTY OF LAD IS NOW BEING SET TO 29

```
1 CNT= 6 AVAIL SDIPP

AJ 12

AN 11

BH 11

FN 11

F
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THE SCHEDULING PROBLEM CANNOT BE SOLVED WITH AN AVERAGE WIRE LOAD DIFFICULTY OF LWD IS NOW BEING SET TO 31
```

Figure 17(c). Sample - Intermediate Results (LWD 30)

4 ICNT=

	~
	OF
	DIFFICULTY
	LOAD
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	SOLVED
	88
6	CANNOT 32
X.	PROBLEM 1G SET TO
142	THE SCHEDULING PROBLEM CANNOT BE SOLVED WITH AN AVERAGE WIRE LOAD DIFFICULTY OF LUD IS NOW BEING SET TO 32
	THE

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t ICNT=	۲Y	88	R		t Pos								47										15			

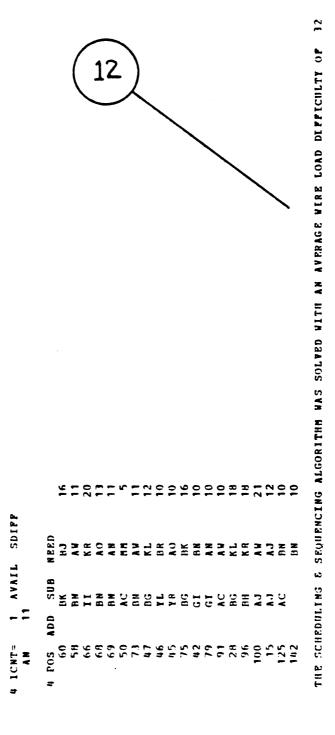


Figure 17(e). Sample - Intermediate Results (LWD 32)

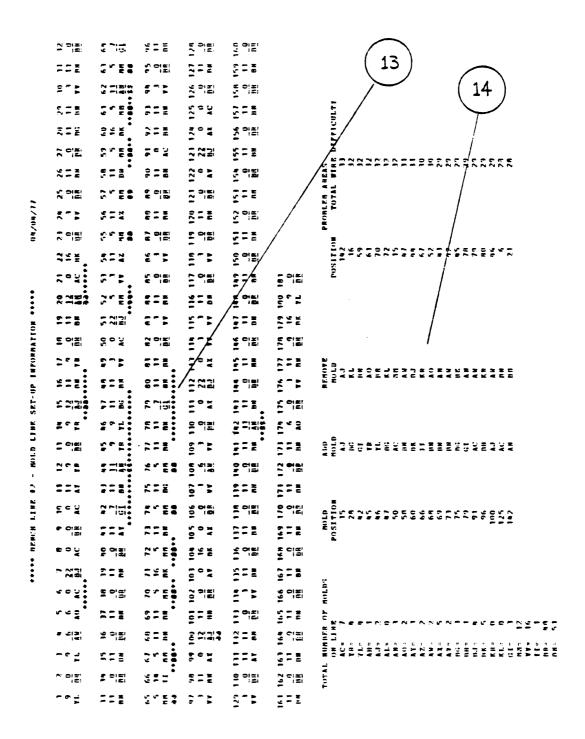


Figure 18. Sample - Final Mold Line-up Summary

VI. CONCLUSIONS

This final chapter examines the performance of the foam assembly line scheduling model. An optimization model has the advantage of determining the optimal set of molds which should be placed on the assembly line for any particular shipping and inventory requirements. It has the capability of minimizing some cost objective function, and yet provide the best possible combination of molds. The assembly line scheduling model has satisfied all of the plant's constraints as follows:

- Placed the proper molds on the assembly line to meet the weekly shipping demand.
- 2. Assigned upenders to each particular mold type.
- 3. Minimized set-up and inventory costs.
- 4. Obeyed all of the mold sequencing rules.
- 5. Kept the average wire load difficulty to a minimum.
- 6. Obeyed the warehousing constraints.
- 7. Considered the human aspects of assembly line work.
- Kept the distance between mold changes to a minimum.

The model generates a new mold configuration each week. It looks into future weeks demand, adds and removes molds which tend to minimize future problems and

bottlenecks. Finally, the assembly line mold scheduling model generates a simple summary report to help Production Control solve the plant's foam scheduling problems.

There are several assumptions and problems, however, that could not be put into the assembly line model in its first version. The model assumes that the production requirements and number of shifts are known. The assembly line is currently scheduled for 3 shifts, but economically this is not always a feasible solution.

Due to the economy, car sales, transportation problems, and even weather conditions, the plant may be forced to limit the number of shifts. Future versions of this program must account for a changing number of shifts and whether or not Saturday overtime should be scheduled to eliminate backorder production.

Ideally, if the production forecasting information could be relied on, the model should schedule the assembly line for a two week period. This would give the plant more information to help solve future problems or bottlenecks which could occur the following week. The production shipping requirements would have to become better estimates of the actual production. The linear programming algorithm of the model, however, would become much more complicated and would require more computer execution time.

Finally, something must be said about the performance of the model as it compares to the actual production of the plant. The assembly line mold scheduling model, in trial runs, has compared very favorably with a solution which is as good or better than the plant's actual mold assignments. Production activities very closely model the changes which are actually taking place on the assembly line. One of the reasons for the model's success is that a great deal of time and effort was spent defining the problem and analyzing the steps needed to determine an optimal solution. Differences in the mold scheduling line-up were due to past scheduling weeks. The assembly line, however, closely approximates the manual scheduling activities which have occurred in the past. In conclusion, the model has recently been implemented in the plant environment, and is responsible for the plant's assembly line mold scheduling functions.

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APPENDIX A

SOURCE PROGRAMS

MAN	2.3	EXERTERET.		00 00 00 00 00 00 00 00 00 00 00 00 00	רד רד דר דר
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22		ĭ	AAAAAAAAA	000000000000	FFFFFFFFFFF

```
//FOAM JOB (60011,0,1), MARKLE, MSGLE VEL=1, CLASS=L, PRTY=8
1153
       EXEC PGM=LINK
//STEPLIB DD DSN=FOAM.LOADLIB.DISP=SHR
         DD OSN=DPL.MPSX370, DISP=SHR, VOL=SER=SYSPAG, UNIT=3330
//SYSPRINT OD SYSOUT=A,DCB=(RECFM=FBA,LRECL=133,BLKSIZE=1330)
//CARD
       DD UNIT=3330, SPACE=(CYL, (2,2)),
       DISP=(OLD, KEEP), VOL=SER=EEEEEE, DSN=P60011. MARKLE.CARD,
11
       DCB=(LRECL=80,BLKSIZE=12960,RECFM=FB)
//OUT
       DD UNIT=3330, SPACE=(CYL, (5,3)), DSN=P169999.4ARKLE.JUT,
        DCB=(RECFM=VB, LRECL=204, BLK SIZE=1024), DI SP=(OLD, KEEP),
11
        VOL=SER=EEEEEE
//ETA1
           DD UNIT=3330,SPACE=(CYL,(3,1),,CCNTIG)
1/ETA2
           DO UNIT=3330, SPACE=(CYL, (3,1),, CONTIG)
//MATRIX1 DD
              UNIT=3330, SPACE=(CYL, (10), , CONTIG)
//MATRIX2 DD
             UNIT=3330, SPACE=(CYL, (10),, CONTIG)
//MIXWORK DD UNIT=3330, SPACE=(CYL, (3,3))
//PROBFILE DD UNIT=3330, SPACE=(CYL, (5,3))
//SCRATCHI DD UNIT=3330, SPACE=(CYL, (5),, CONTIG)
//SCRATCH2 DD UNIT=3330, SPACE=(CYL, (5),, CONTIG)
//G.STATIC DD *
                ***** SENCH LINE #2 - MOLD LINE SET-UP INFORMATION *****
     3
          181
                 1500
                        27
    1657569 S
                               55 415
                                        1.85
ΑC
               0 1 N 41 27 N
                                              2145
    1660106 S
                9 2 N 19 14 N
                               78 820
                                        1.89
                                               3042
               9 2 N 19 13 N
٧ï
    1660107 S
                               78 820
                                        1.89
                                               3042
    1677286 L 12 1 N
                       2
                                20 385
                                        5.02
                                                720
                          2 Y
    1677290 L 12 1 N
ΔJ
                               20 340
                                        4.99
                                               7 20
ΔL
    1681929 S 7 1 N
                          1 Y
                               28 325
                                        4.33
                                                336
    1690551 L 11 1 Y
                                        3.94
ΔN
                       9
                          4 N
                               22 375
                                                858
    1590553 S
               6 1 N
                       9
                                        4.15
An
                            N
                               22 405
                                                858
    1690562 S 11 2 N
                       5
                          5 N
                                  790
                                        1.80
                                              1280
ΔY
                                64
    1690563 S 11 2 N 4
                               64 790
                                              1230
ΔZ
                          4 N
                                        1.80
    1694482 L
\Delta \omega
               6 2 N 21 18 N
                               72 830
                                        2.17
                                              2280
AX
    1654483 S
               0 2 N 21 19 N
                                               2706
                               66 8 30
                                        1.51
    1694709 S
               0 1 N 21 20 N
                               28 415
                                              1176
ΔV
                                        3.38
BG
    1733947 5 11 2 N
                                64 650
                                        1.80
                                               2304
                                        1.80
вн
    1733948 S 11 2 N
                      2
                          0 N
                               64 710
                                               1152
P 1
    1737211 L
              22 2 N
                          7 N
                                48
                                  820
                                        2.52
                                               1920
AK
    1737223 S 16 2 N
                          6 N
                               60 810
                                        1.89
                                              2340
KR
               921
    3062748 5
                      6
                          2 Y
                                56 780
                                        1.93
                                               2128
K L
    3 162749 S
                9
                 2 N 6
                          3 Y
                               56
                                  790
                                        1.93
                                               2128
               7 2 N
GI
    3063026 L
                            N
                                62 800
                                        1.74
                                              2356
мм
                5 1 Y 23 15 Y
    9679012 S
                                28 415
                                        3.55
                                               1288
vv
    9679613 S 3 2 N 22 18 N
                                84 830
                                        1.28
                                               4158
    9730082 S 14 1 N 5
11
                         2 N
                                24 380
                                        4.24
                                                864
               J 1 N 50 49 N
BR 20001557 L
                               22 410
                                        3.95
                                              3144
BN 20001606 S 11 1 N 63 47 N
                                24 410
                                        4.09
                                               3456
//G.MOLD DD *
 YR YR YR YL YL AC BJ AC AC YL YL AC BN AC AJ AC BN BR BN BR
 BN ER EN BR EN BR BN BR
 BN BR MM AN MM VV MM AN VV MM VV MM AX BJ MM VV MM VV MM BJ
                                BK MM
 VV MM VV HA MP VV PP VV MP
                             44
                                       YL
                                          MM BK AC AC BR BK BR
 AX BN BR BN AX BN AX BN AX BN AX BN BR KL AX AW AX AY AX AW
 AC KR AC AW VV AZ VV AW VV AW AV RJ AV AX AV BJ AV YL AW
 BN AX BP BN ER AC AN BR EN BR AN ER BN BR AN BR BN BR BN BR
 BN FR BN BR BN BR
 BN FR BN BR BN AC BN AC AX AX VV BG BR AC BR BR BR AC BR YR
 YR
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```
//G.DYNAM DD *
                                                     4290
                    2970
                               2750
                                          2750
ΑC
        2778
YR
         1518
                    3744
                               3744
                                          3432
                                                     5460
YL
                    3276
                               3588
                                          3900
                                                     5616
         1784
AH
          138
                     320
                                360
                                           400
                                                      680
ΔJ
          337
                     280
                                240
                                           280
                                                      480
٨L
          110
                       0
                                112
                                            56
                                                        0
AN
          689
                    1188
                                           968
                                                     1936
                               1188
                                           880
AO
         1419
                     968
                               1364
                                                     2156
AY
         1884
                     640
                               1024
                                           512
                                                     1536
ΔZ
          696
                     896
                               1280
                                           640
                                                     2176
          745
                    5760
                               5184
                                          5184
                                                     8496
AW
                               5940
                    5280
                                          5412
                                                     8580
AX
        8139
AV
         -765
                    2576
                               2520
                                          2744
                                                     4816
8G
          255
                     256
                                384
                                           256
                                                      768
3H
          317
                     128
                                128
                                             0
                                                      128
ВJ
                    2496
                               3072
                                          3168
                                                     4992
          667
вк
         2974
                    2640
                               2880
                                          3120
                                                     5040
                                                     2240
KR
          713
                    1120
                               1344
                                           784
KL
          244
                    1232
                               1232
                                           896
                                                     2352
GΙ
         2777
                                             0
                                                        0
                       0
                                  0
                                          4536
MM
         2056
                    4536
                               4480
                                                     8344
VV
                                          8910
          146
                    8910
                               9108
                                                    17820
ΙI
          390
                     240
                                240
                                          192
                                                      480
BR
        15688
                   13376
                              15224
                                         15886
                                                    27224
BN
        17456
                   15456
                              17568
                                         18432
                                                    32621
**
//S4 EXEC PGM=IEBGENER,COND=(1000,NE,S3)
//SYSPRINT DD SYSOUT=A
//SYSUTI DD DSN=P169999.MARKLE.OUT.UNIT=3330,VOL=SER=EEEEEE,DISP=OLD.
     DCB=(RECFM=VBA, LRECL=204, BLKSIZE=1024)
//SYSUT2 DD SYSOUT=A
//SYSIN DD *
/*
```

PL/I OPTIMIZING COMPILER

MAIN: PROC OPTIONS (MAIN) REORDER:

SOURCE LISTING

STHT

1 MAIN: PROC OPTIONS (MAIN) REORDER: /*** TITLE MOLD LINE-UP TITLE CARD ***/ ***/ /*** NITH TOTAL NUMBER OF DIFFERENT MOLD TYPES /*** SHIFT NUMBER OF SHIFTS WORKED ***/ /*** NUMBER OF HOLD POSITIONS ***/ TPOS /*** WARE TOTAL NUMBER OF BASKET POSITIONS IN WAREHOUSE ***/ /***** STATIC INFORMATION OF THE HOLDS IN THE SYSTEM ********/ /*** CODE (50) MOLD LETTER CODES ***/ /*** PART (50) ***/ PART NUMBERS ***/ /*** SIZE(50) MOLD SIZE (L-LARGE/S-SMALL) /*** LOAD (50) WIRE LOAD DIFFICULTY ***/ /*** NUMBER OF PARTS IN CAVITY (1/2) ***/ NUMPRT (50) /*** PLAT (50) PLATFORM WORK (Y-YES/N-NO) ***/ ***/ /*** TOTAL NUMBER OF MOLDS AVAILABLE MOLDS (50) /*** CURRENT NUMBER OF HOLDS IN FRAMES FRAME (50) ***/ TAPE AFTER POST CURE (Y-YES/N-NO) ***/ /*** TAPE(50) /*** PACK (50) NUMBER OF PARTS IN STANDARD PACK (BASKET) ***/ ***/ /*** RATE (50) PRODUCTION RATE PER SHIFT /*** VALUE (50) VALUE OF THE PART ***/ /*** SAFETY (50) SAFETY STOCK REQUIRED IN INVENTORY ***/ /****** DYNAMIC INFORMATION OF THE MOLDS IN THE SYSTEM ********/ /*** INVBAL (50) INITIAL INVENTORY FOR EACH PART ***/ ***/ /*** SHIP1(50) PARTS SHIPPED IN 1ST WEEK /*** SHIP3(50) PARTS SHIPPED IN 3RD WEEK ***/ ***/ /*** SHIP4 (50) PARTS SHIPPED IN 4TH WEEK /*** FCD (50) INITIAL INVENTORY - 1ST WEEK SHIPPED ***/

STMT

```
/***** HISC. VARIABLES FROM THE LINE-UP PROGRAM ***************/
   CARRIER LETTER CODE ON SCHEDULED LINE-UP
   /***
       CLINE (200)
                     MOLD POSITIONS WHERE PROBLEM AREAS EXIST
                                                                   ***/
   /*** LPOS (50)
   /*** LDIPP (50)
                     TOTAL WIRE LOAD DIFFICULTY FOR PROBLEM AREA
                                                                   ***/
                                                                   ***/
   /*** HTOT (50)
                     TOTAL NUMBER OF MOLDS ON LINE FOR EACH PART
   DCL INPUT ENTRY EXTERNAL;
2
3
        DCL LINEUP ENTRY EXTERNAL:
        DCL GENER ENTRY EXTERNAL:
4
5
        DCL MIP ENTRY EXTERNAL;
6
        DCL SCHED ENTRY EXTERNAL;
7
        DCL (NUM, SHIPT, IPOS, LNUM, ISIM) PIXED BIN(15) STATIC EXTERNAL;
8
        DCL WARE FIXED BIN (31) STATIC EXTERNAL;
9
        DCL (SIZE (50), PLAT (50), TAPE (50)) CHAR (1) STATIC EXTERNAL;
        DCL (CODE (50), CLINE (200)) CHAR (2) STATIC EXTERNAL; DCL VALUE (50) PIXED DEC (7,2) STATIC EXTERNAL;
10
11
        DCL PART (50) CHAR (9) STATIC EXTERNAL;
12
        DCL (LOAD (50), NUMPRT (50), HOLDS (50), FRAME (50), PACK (50), RATE (50),
             SHIP1 (50), SHIP3 (50), SHIP4 (50), INVBAL (50), SAFETY (50),
             PCD (50), SHIP2 (50), LPOS (50), LDIFF (50), HTOT (50), LWDIFF (200))
        PIXED BIN (15) STATIC EXTERNAL;
DCL TITLE CHAR (80) STATIC EXTERNAL;
14
        DCL 1 CHANGE (100) STATIC EXTERNAL,
15
             2 (POS, NEED) PIXED BIN (15),
             2 (ADD, SUB) CHAR (2);
16
        DCL ICOUNT FIXED BIN (15) STATIC EXTERNAL;
```

END MAIN;

```
DISPLAY (" + ENTERING STATIC INPUT PROGRAM");
17
       CALL INPUT;
18
19
       DISPLAY (*+ ENTERING PROGRAM LINE-UP*);
20
       CALL LINEUP:
21
       DISPLAY (*+ ENTERING THE DATA GENERATION PROGRAM*);
22
       CALL GENER;
                 ENTERING THE MIXED INTEGER PROGRAMMING PROBLEM®);
23
       DISPLAY (*+
24
       CALL HIP;
                 ENTERING THE SCHEDULING PROGRAM');
25
       DISPLAY ('+
       CALL SCHED;
26
27
       DISPLAY ( *+
                ENTERING FINAL PROGRAM LINE-UP');
28
       CALL LINEUP;
    DISPLAY ('+ END OF THE PROGRAM');
29
30 PINISH:
```

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_	5	5	٥	2		2	5	5	5	ح	ح
11	11	11	11	11	11	77	71	11	11	11111111111	******

INPUT: PROC REORDER:

SOURCE LISTING

```
INPUT: PROC REORDER;
         DCL (NUM, SHIFT, IPOS, LNUM, ISIM) FIXED BIN (15) STATIC EXTERNAL;
2
         DCL WARE FIXED BIN (31) STATIC EXTERNAL;
3
4
         DCL (SIZE(50), PLAT(50), TAPE(50)) CHAR(1) STATIC EXTERNAL;
DCL (CODE(50), CLINE(200)) CHAR(2) STATIC EXTERNAL;
5
6
         DCL VALUE (50) FIXED DEC (7,2) STATIC EXTERNAL;
         DCL PART (50) CHAR (9) STATIC EXTERNAL;
7
         DCL (LOAD (50), NUMPRI (50), HOLDS (50), FRAME (50), PACK (50), RATE (50),
8
               SHIP1 (50), SHIP3 (50), SHIP4 (50), INVBAL (50), SAPETY (50),
               PCD (50), SHIP2 (50), LPOS (50), LDIFF (50), MTOT (50), LWDIFF (200))
         FIXED BIN (15) STATIC EXTERNAL;
DCL TITLE CHAR (80) STATIC EXTERNAL;
9
         DCL 1 CHANGE (100) STATIC EXTERNAL,
10
               2 (POS, NEED) FIXED BIN (15),
               2 (ADD, SUB) CHAR(2);
11
          DCL ICOUNT FIXED BIN (15) STATIC EXTERNAL;
         DCL LWD FIXED BIN (15) STATIC EXTERNAL;
12
    /***** INITIALIZE STATIC EXTERNAL VARIABLES *****/
    13
         SIZE (*) = 1 ;
                             PLAT (*) = ' ';
         TAPE(*) = ' ';
CLINE(*) = ' ';
                             CODE (*) = 1 1;
15
                             PART (*) = ' ';
17
                             TITLE= ':
         VALUE (*) =0.0;
19
                             RATE (*) =0;
21
         LOAD (*) =0;
         NUMPRT (*) =0;
                             MOLDS (*) =0;
23
         PRAME (*) =0;
                             PACK (*) =0:
25
         SHIP1(*)=0;
                             SHIP2(*)=0;
27
         SHIP3(*)=0:
29
                             SHIP4 (*) =0;
31
         INVBAL (*) =0;
                             SAFETY (*) =0;
33
         LDIPP (*) = 0;
                             LPOS (*) =0;
                             LWDIFF (*) =0;
35
         MTOT(*)=0;
         FCD (*) =0;
37
```

```
/*** READ MOLD LINE-UP TITLE CARD ***/
   /**********************************/
        ISIM=0;
38
39
        GET FILE (STATIC) EDIT (TITLE) (A (80));
40
        PUT SKIP EDIT (TITLE) (X(1), A(80)):
41
        PUT SKIP(2):
   /*** READ PARAMETER CARD INFORMATION ***/
   /***********************************/
42
        GET SKIP FILE (STATIC) EDIT (NUM, SHIFT, IPOS, WARE, LWD)
        (2(F(3)),2(F(7)),F(5));
PUT SKIP EDIT(NUM,SHIFT,IPOS,WARE,LWD)
43
           (2(P(3)),2(P(7)),P(5));
   /*** READ STATIC INFORMATION OF THE MOLDS IN THE SYSTEM ***/
   44
        DO I=1 TO NUM;
45
        GET FILE (STATIC) EDIT (CODE (I), PART (I), SIZE (I), LOAD (I), NUMPRT (I),
           PLAT (I) , MOLDS (I) , FRAME (I) , TAPE (I) , PACK (I) , RATE (I) , VALUE (I) ,
           SAPETY(I))
           (COL(1),\lambda(2),\lambda(9),X(1),\lambda(1),P(3),P(2),X(1),\lambda(1),2(P(3)),X(1),
            A(1),2(P(4)),P(6,2),P(6));
        PUT EDIT (CODE (I), PART (I), SIZE (I), LOAD (I), NUMPRT (I),
46
           PLAT (I) , HOLDS (I) , FRAME (I) , TAPE (I) , PACK (I) , RATE (I) , VALUE (I) ,
           SAPETY(I))
           (COL(2), A(2), A(9), X(1), A(1), F(3), F(2), X(1), A(1), 2(F(3)), X(1),
            A(1),2(F(4)),F(6,2),F(6));
47
```

STAT

```
/*********************************/
    /*** READ HOLD LINE-UP INFORMATION ***/
    48
         IST=1:
49
         IEND=20;
50
         IPLAG=0:
51
         PUT SKIP (2);
52 LINE_UP_INFO:
         GET SKIP FILE (MOLD) EDIT ((CLINE (J) DO J=IST TO IEND))
         (20 (X(1),A(2)));

PUT SKIP EDIT ((CLINE(J) DO J=IST TO IEND)) (20 (X(1),A(2)));

IF IFLAG=1 THEN GO TO FINISH;
53
54
55
         IST=IST+20:
56
         IEND=IEND+20;
         IF IEND>=IPOS THEN IPLAG=1;
IF IEND > IPOS THEN IEND=IPOS;
57
58
         GO TO LINE_UP_INFO;
59
60 PINISH:
         END INPUT;
```

וווווווווווו ננווווווווווו	= ;	= ;	= [- ;	= :		= :		F	_
						_		11	111111111	
Z Z	Z Z	z Z	z	<u>Z</u>	Z Z	Z Z	Z	ZZZ	z z z	Z
Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z		z	Z	z z	z	Z	Z	Z		
zZ	ZZ	ZZZ	z Z	Z Z	z	Z Z	Z Z	z Z	z	z
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LINEUP: PROC REORDER:

SOURCE LISTING

```
LINEUP: PROC REORDER:
 1
 2
          DCL (NUM, SHIPT, IPOS, LNUM, ISIM) PIXED BIN (15) STATIC EXTERNAL;
          DCL WARE FIXED BIN (31) STATIC EXTERNAL;
 3
          DCL (SIZE(50), PLAT(50), TAPE(50)) CHAR(1) STATIC EXTERNAL; DCL (CODE(50), CLINE(200)) CHAR(2) STATIC EXTERNAL;
 4
 5
          DCL VALUE (50) FIXED DEC (7,2) STATIC EXTERNAL;
 7
          DCL PART (50) CHAR (9) STATIC EXTERNAL;
 8
          DCL (LOAD (50), NUMPRT (50), HOLDS (50), FRAME (50), PACK (50), RATE (50),
                SHIP1 (50), SHIP3 (50), SHIP4 (50), INVBAL (50), SAPETY (50),
                FCD (50), SHIP2 (50), LPOS (50), LDIFF (50), HTOT (50), LWDIFF (200))
          FIXED BIN (15) STATIC EXTERNAL;
DCL TITLE CHAR (80) STATIC EXTERNAL;
9
10
          DCL 1 CHANGE (100) STATIC EXTERNAL,
                2 (POS, NEED) FIXED BIN(15),
          2 (ADD, SUB) CHAR (2);
DCL ICOUNT PIXED BIN (15) STATIC EXTERNAL;
11
12
          DCL LWD FIXED BIN (15) STATIC EXTERNAL;
13
          DCL VIOLAT (200) CHAR (4);
          DCL (THOLD (200), PHOLD (200), SMOLD (200)) CHAR (2);
14
          DCL ITOT (200) FIXED BIN (15);
15
          DCL UNDER CHAR (2) INIT( );
DCL STAR CHAR (4) INIT( *****);
16
17
18
          DCL STAR1 CHAR(2) INIT("**");
19
          DCL EQ CHAR(2) INIT('= ');
20
          DCL XL CHAR(1) INIT('L'):
          DCL THM CHAR(21) INIT('TOTAL NUMBER OF MOLDS');
21
          DCL DATE1 CHAR (6);
22
23
          DCL DATE BUILTIN;
24
          DCL 1 TDATE,
              2 MONTH CHAR (2),
              2 FILL1 CHAR(1) INIT('/'),
              2 DAY CHAR (2),
              2 FILL2 CHAR(1) INIT('/'),
              2 YEAR CHAR(2);
25
          DATE1=DATE:
26
          MONTH=SUBSTR (DATE1, 3, 2);
27
          DAY=SUBSTR (DATE1,5,2);
28
          YEAR=SUBSTR (DATE1, 1, 2);
29
          DCL TDATE1 CHAR(9) BASED(P1);
30
              P1=ADDR (TDATE);
```

```
/*** INITIALIZE THE PROGRAM VARIABLES ***/
   ITOT (*) =0;
31
32
       LWDIPF (*) =0;
       LPOS(*)=0;
SHOLD(*)=' ';
33
34
       VIOLAT (*) = ';
35
       THOLD (*) = ' ';
36
       PMOLD (*) = 1 1:
37
38
       HTOT (*) =0;
   /*** DETERMINE WIRE LOAD DIFFICULTY FOR EACH MOLD ***/
   39
       DO I=1 TO IPOS;
40
       DO J=1 TO NUM;
41
       IF CLINE(I) = CODE(J) THEN GO TO FOUND;
42
       END;
43
       PUT SKIP EDIT (**** ERROR - MOLD CODE *, CLINE(I),
          DOES NOT EXIST IN LINE-UP***) (X(3),A,A(2),A);
       GO TO PINISH;
44
45 FOUND:
       IF TAPE(J) = 'Y' THEN THOLD(I) = '30';
IF PLAT(J) = 'Y' THEN PHOLD(I) = '$$';
46
47
       LWDIPP(I) =LOAD(J);
48
       IF SIZE (J) = XL THEN SMOLD (I) = UNDER;
49
       HTOT (J) = HTOT (J) + 1;
50
       END:
```

```
/*** DETERMINE VIOLATIONS IN THE SCHEDULED LINE-UP ***/
   LNUM=1;
DO J=1 TO IPOS;
51
52
       I=J-1;
53
54
       IP I=0 THEN I=IPOS-1:
55
       K=J+1;
56
       IP K=IPOS+1 THEN K=1;
57
       ITOT (J) =LWDIFF (I) +LWDIFF (J) +LWDIFF (K);
58
       IF ITOT (J) <= LWD THEN GO TO APPROVE;
59
       VIOLAT (J) = STAR;
60
       VIOLAT (J+1) =STAR1;
61
       LPOS (LNUM) =J:
62
       LDIPP (LNUM) = ITOT (J);
63
       LNUM=LNUM+1;
64 APPROVE:
       END;
65
       LNUM=LNUM-1;
```

```
/*** PRODUCE & LINE-UP SCHEDULE PICTURE ***/
    66
         IST=1:
67
         IEND=32:
         IPLAG=0;
68
         PUT PAGE EDIT (TITLE, TDATE1) (X (10), A, A (8));
69
70
         PUT SKIP(2):
71 PICTURE:
         PUT SKIP EDIT ((J DO J=IST TO IEND)) (32(X(1),P(3)));
         PUT SKIP EDIT ((LWDIFF(J) DO J=IST TO IEND)) (32(X(1),F(3)));
73
         PUT SKIP(0) EDIT((SMOLD(J) DO J=IST TO IEND)) (32(X(2),A(2)));
         PUT SKIP EDIT ((CLINE (J) DO J=IST TO IEND)) (32 (X (2), A (2)));
PUT SKIP (0) EDIT ((SHOLD (J) DO J=IST TO IEND)) (32 (X (2), A (2)));
74
75
76
         PUT SKIP EDIT ((VIOLAT(J) DO J=IST TO IEND)) (32(A(4)));
         PUT SKIP(0) EDIT((THOLD(J) DO J=IST TO IEND)) (32(X(2),A(2)));
PUT SKIP(0) EDIT((PHOLD(J) DO J=IST TO IEND)) (32(X(2),A(2)));
77
78
         PUT SKIP;
79
80
         IF IPLAG= 1 THEN GO TO WIRE LOAD;
81
         IST=IST+32;
82
         IEND=IEND+32;
         IF IEND>IPOS THEN IPLAG=1;
83
84
         IP IEND>IPOS THEN IEND=IPOS;
85
         GO TO PICTURE:
    /*** SORT THE WIRE LOAD DIFFICULTY QUEUE ***/
    WIRE_LOAD:
         DO I=1 TO LNUM-1;
87
         DO J=I+1 TO LNUM:
         IF LDIFF(I) >= LDIFF(J) THEM GO TO SORT;
88
89
         ITEMP1=LDIFF(I);
90
         ITEMP2=LPOS(I);
         LDIFF(I) = LDIFF(J);
91
92
         LPOS(I) = LPOS(J);
93
         LDIFF (J) = ITEMP 1;
94
         LPOS(J) = ITEMP2;
95
   SORT:
         END:
96
        END;
```

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GENER: PROC REORDER:

SOURCE LISTING

```
1 GENER: PROC REORDER:
           DCL (NUM, SHIPT, IPOS, LNUM, ISIM) PIXED BIN (15) STATIC EXTERNAL;
           DCL WARE FIXED BIN (31) STATIC EXTERNAL;
 3
           DCL (SIZE(50), PLAT(50), TAPE(50)) CHAR(1) STATIC EXTERNAL; DCL (CODE(50), CLINE(200)) CHAR(2) STATIC EXTERNAL;
 4
 5
 6
           DCL VALUE (50) PIXED DEC (7,2) STATIC EXTERNAL;
 7
           DCL PART (50) CHAR (9) STATIC EXTERNAL;
 8
           DCL (LOAD (50), NUMPRT (50), HOLDS (50), FRAME (50), PACK (50), RATE (50),
                 SHIP1 (50), SHIP3 (50), SHIP4 (50), INVBAL (50), SAPETY (50),
                 PCD (50), SHIP2 (50), LPOS (50), LDIFF (50), MTOT (50), LWDIFF (200))
           PIXED BIN (15) STATIC EXTERNAL;
DCL TITLE CHAR (80) STATIC EXTERNAL;
10
           DCL 1 CHANGE (100) STATIC EXTERNAL,
                 2 (POS, NEED) PIXED BIN(15),
           2 (ADD, SUB) CHAR(2);
DCL ICOUNT PIXED BIN(15) STATIC EXTERNAL;
11
           DCL BUF CHAR (80);
12
13
           DCL (INVEN(50), OBJ(50)) FIXED DEC(7,2);
14
           DCL (WIRB, MTOTAL, MOLD, PRM, IPROD, UPTOTAL) CHAR (7);
15
           DCL TOTAL CHAR (10);
16
           DCL (ITOTAL, TINV, TSHIP, LPROD) FIXED BIN (31);
17
           DCL (PROD, UPEND, UPPER) FLOAT DEC (10,3);
           DCL (INVENI, OBJ 1) CHAR (7);
18
19
           DCL (BAL, SH1, SH2, SH3, SH4) PIXED BIN (15);
          DCL XCODE CHAR(2);
DCL STAR2 CHAR(2) INIT(****);
20
21
22
          DCL XL CHAR(1) INIT('L');
```

STAT

```
/*** READ DYNAMIC PORECASTING INFORMATION ***/
    23
24
         PUT PAGE EDIT ('PORECASTING - PRODUCTION INFORMATION') (X(35),A);
25
         PUT SKIP(2):
         PUT EDIT('FCD',' INITIAL ','1ST WEEK','2ND WEEK','3RD WEEK',
'4TH WEEK','SAPETY','BAL','INVENTORY','SHIPPED','SHIPPED',
'SHIPPED','SHIPPED','STOCK')
26
             (X(22),A,6(X(8),A),SKIP(1),X(22),A,6(X(9),A));
27
         PUT SKIP(1):
28 PORECAST:
         GET FILE (DYNAM) EDIT (XCODE, BAL, SH1, SH2, SH3, SH4)
             (COL(1), A(2), 5(P(10)));
29
         IF XCODE=STAR2 THEN GO TO START;
30
         DO J=L TO NUM:
31
         IF KCODE--CODE (J) THEN GO TO NEXT_CODE;
         PCD (J) =SH1-BAL;
32
33
         INVBAL (J) = BAL;
34
         SHIP1(J)=SH1;
         SHIP2(J)=SH2;
35
36
         SHIP3(J) = SH3;
         SHIP4 (J) = SH4;
37
         PUT SKIP EDIT (XCODE, PCD (J), INVBAL (J), SHIP1(J), SHIP2(J), SHIP3(J),
38
            SHIP4(J), SAPETY(J)) (X(7), A(2), 7(X(9), F(7)));
39
         L=L+1;
40
         GO TO FORECAST:
41
    NEXT_CODE:
         END;
    /*** ERROR SECTION OF INPUT ***/
42
         PUT SKIP EDIT (****ERROR - CODE *, XCODE, * NOT IN STATIC FILE*,
            BAL, SH1, SH2, SH3, SH4) (A, A(2), A, 4 (P(10)));
         STOP:
43
```

```
/******************/
    /*** PRINT ROW CARDS ***/
    /********/
44 START:
         ITOTAL=0;
45
         TINV=0.0;
         TSHIP=0.0;
46
47
         DO I=1 TO BUM;
         TINV=TINV+INVBAL(I);
48
49
         ITOTAL=ITOTAL+SHIP2(I)+SHIP1(I);
50
         TSHIP=TSHIP+ (SHIP2(I) +FCD(I) +SAPETY(I)) /PACK(I);
51
         END;
         PUT SKIP(2) EDIT ('TOTAL PARTS SHIPPED IN TWO WEEKS = ',
52
            ITOTAL) (X(10), A, F(10));
53
         PUT SKIP EDIT ('TOTAL INITIAL INVENTORY = ',TINV) (X(10),A,F(10));
54
         BUF=' ;
         SUBSTR (BUP, 1, 4) = 'NAME';
SUBSTR (BUP, 15, 4) = 'POAM';
55
56
57
         WRITE FILE (CARD) PROM (BUF);
                                          BUF=' ';
59
         BUF= 'ROWS':
         WRITE FILE (CARD) FROM (BUF);
60
                                          BUF= 1:
         BUP=' N OBJ':
62
         WRITE PILE (CARD) FROM (BUF);
                                          BUP= ':
63
65
         DO I=1 TO NUE;
         BUF= ' L ' || CODE(I) || 'REQ';
66
         WRITE FILE (CARD) FROM (BUP); BUF= ' ';
67
69
         END;
         DO I=1 TO NUM;
BUF=' L ' || CODE(I) || 'ADD';
70
71
72
         WRITE FILE (CARD) FROM (BUF); BUF= 1 1;
74
         END:
75
         76
77
         WRITE FILE (CARD) FROM (BUF); BUF= * *;
79
         END;
         DO I=1 TO NUH;
BUF=' L ' || CODE(I) || 'FRM';
WRITE FILE(CARD) FROM(BUF); BUF=' ';
90
81
82
84
         END;
```

PL/I OPTIMIZING COMPILER GENER: PROC REORDER;

85	DO I=1 TO NUM;
86	BUF=' G ' CODE(I) 'END';
87	WRITE FILE (CARD) PROM (BUF); BUF= 1 1;
89	END;
90	BUP= * E LINCAP *;
91	WRITE FILE (CARD) PROM (BUP); BUP= ';
93	BUP= L SMALL:
94	WRITE FILE (CARD) FROM (BUP); BUF= 1;
96	BUF= L LARGE:
97	WRITE FILE (CARD) FROM (BUP); BUP=" ";
99	BUF= * L WIRE *;
100	WRITE FILE (CARD) FROM (BUF); BUF=' ';
102	BUF= L INVEN :
103	WRITE FILE (CARD) FROM (BUF); BUF= * *;
105	BUF= L UPENDER ;
106	WRITE FILE (CARD) FROM (BUF); BUF= * *;

```
/*** PRINT COLUMN CARDS ***/
      108
            BUF='COLUMNS';
            WRITE FILE (CARD) FROM (BUF);
109
                                                 BUF=' ':
            BUF= •
111
                       DEBE
                                   " HARKER" ":
            SUBSTR (BUF, 40, 8) = ' ' INTORG' ';
112
                                                BU P= 1:
            WRITE FILE (CARD) FROM (BUF);
113
            DO I=1 TO NUM;
115
116
            INVEN (I) = 2. 0 * RATE (I) / PACK (I);
            PUT STRING (INVEN1) EDIT (INVEN(I)) (F(7,2));
117
      /***** THE OBJ(I) REPRESENTS THE AVERAGE INVENTORY STORAGE COSTS *****/
/***** PER 2 WEEK PERIOD. 10% VALUE OF PART OVER 1/26TH YEAR. *****/
118
            OBJ (I) = RATE (I) *VALUE (I) /260.0;
119
            PUT STRING (OBJ 1) EDIT (OBJ (I)) (F (7,2));
            DO J=1 TO 4;
120
            SUBSTR (BUP, 5, 5) = CODE (I) | | 'II' | | SIZE (I);
121
            IF J=1 THEN DO:
122
                  SUBSTR (BUF, 15,5) = CODE (I) || 'REQ';
123
124
                  SUBSTR (BUF, 33, 3) = 1.01;
                  SUBSTR (BUF, 40,5) = CODE(I) | | 'ADD';
125
126
                  SUBSTR (BUF, 58, 3) = '1.0';
                  WRITE PILE (CARD) PROM (BUF):
127
                                                     BUF=' ';
129
                  END;
            IF J=2 THEN DO;
130
                  SUBSTR(BUF, 15,5) = CODE(I) | | 'SUB';
131
132
                  SUBSTR (BUF, 33, 3) = '1.0';
                  SUBSTR (BUF, 40, 6) = 'LINCAP';
SUBSTR (BUF, 58, 3) = '1.0';
133
134
                  WRITE FILE (CARD) FROM (BUF);
135
                                                       BUF=' ':
137
                  END:
138
            IF J=3 THEN DO;
139
                  SUBSTR (BUP, 15,5) = 'INVEN';
140
                  SUBSTR (BUF, 29,7) = INVEN1;
                  SUBSTR(BUF, 40, 3) = 'OBJ';
SUBSTR(BUF, 54, 7) = OBJ1;
141
142
143
                  FRITE FILE (CARD) FROM (BUF);
                                                      BUF=' :
                  END;
145
146
            IP J=4 THEN DO:
                  SUBSTR (BUF, 15, 5) = CODE (I) || 'FRM';
147
148
                  SUBSTR (BUF, 33, 3) = 11.01;
149
                  UPEND=4.0/PACK(I);
```

GENER: PROC REORDER:

```
STMT
                  IF CODE(I) = BN | | CODE(I) = BR | THEN UPEND=UPEND/2.0;
 150
 151
                  152
                  PUT STRING (UPTOTAL) EDIT (-UPEND) (P(7,4));
 153
                  SUBSTR (BUF, 54, 7) = UPTOTAL;
                  WRITE PILE (CARD) PROM (BUF);
 154
                                                     BUP= . .:
 156
            END;
 157
 158
            END;
 159
            DO I=1 TO NUM;
            DO J=1 TO 2;
 160
 161
            SUBSTR (BUF, 5, 5) = CODE (I) | | 'UP' | | SIZE (I);
            IF J=1 THEN DO;
 162
                  SUBSTR (BUP, 15,7) = 'UPENDER';
 163
                  SUBSTR(BUF, 33, 3) = '1.0';
SUBSTR(BUF, 40, 5) = CODE(I) | | 'END';
 164
 165
 166
                  SUBSTR (BUP, 58, 3) = '1.0';
 167
                                                     BUF=' ';
                  WRITE FILE (CARD) FROM (BUF);
                  END:
 169
 170
            IP J=2 THEN DO:
 171
                  SUBSTR (BUF, 15, 3) = 'OBJ';
 172
                  SUBSTR (BUF, 33, 3) = '1.0';
 173
                  WRITE PILE(CARD) FROM (BUP);
                                                     BUP=' ':
 175
                  END;
 176
            END:
 177
            END;
 178
            DO I=1 TO NUM:
 179
            PUT STRING (WIRE) EDIT (LOAD (1)) (F(7,1));
            DO J=1 TO 2;
 180
 181
            SUBSTR (BUF, 5, 5) = CODE (I) | | 'AA' | | SIZE (I);
 182
            IP J=1 THEN DO:
 183
                  SUBSTR (BUF, 15, 3) = 'OBJ';
 184
                  SUBSTR (BUF, 33, 3) = '7.5';
                  SUBSTR (BUP, 40,5) = 'SMALL';
 185
 186
                  SUBSTR (BUP, 58, 3) = 1.01;
 187
                  IF SIZE(I) = XL THEN DO;
                        SUBSTR (BUP, 40, 5) = "LARGE";
SUBSTR (BUP, 57, 4) = 1.0";
 188
 189
 190
                        END:
 191
                  WRITE FILE (CARD) PROM (BUP);
                                                     BUF= ":
 193
                  END:
 194
            IP J=2 THEN DO:
                  SUBSTR (BUF, 15,5) = CODE (I) | | 'ADD';
 195
 196
                  SUBSTR (BUP, 32, 4) = 1-1.01;
```

```
STHT
 197
                   SUBSTR (BUP, 40, 4) = WIRE :
 198
                    SUBSTR (BUF, 54, 7) = WIRE:
 199
                                                         BUP=' ':
                    WRITE FILE (CARD) PROM (BUF);
 201
                    END;
 202
             END;
 203
             END;
 204
             DO I=1 TO NUM;
 205
             PUT STRING (WIRE) EDIT (-LOAD (I)) (F (7, 1));
             IF LOAD (I) =0.0 THEN PUT STRING (WIRE) EDIT (LOAD (I)) (F (7, 1));
 206
             DO J=1 TO 2;
 207
             SUBSTR (BUF, 5, 5) = CODE (I) | 'SS' | SIZE (I);
 208
             IP J=1 THEN DO;
 209
                   SUBSTR (BUF, 15, 3) = 'OBJ';
 210
                    SUBSTR (BUP, 33, 3) = '7.5';
 211
 212
                   SUBSTR (BUP, 40,5) = 'SMALL';
                   SUBSTR (BUP, 57, 4) = '- 1.0';
 213
 214
                    IF SIZE(I) = XL THEE DO;
 215
                          SUBSTR (BUF, 40, 5) = 'LARGE';
                          SUBSTR (BUP, 57, 4) = 1-1.01:
 216
 217
                          END:
                   WRITE FILE (CARD) FROM (BUF);
 218
                                                       BUP=' ';
 220
                   END:
             IF J=2 THEM DO;
 221
                   SUBSTR (BUF, 15,5) = CODE (I) || 'SUB';
 222
 223
                    SUBSTR (BUP, 33, 3) = 1.01;
                   SUBSTR(BUP, 40,4) = "WIRE";
SUBSTR(BUP, 54,7) = WIRE;
WRITE FILE(CARD) FROM(BUF);
 224
 225
                                                         BUF= 1:
 226
 228
 229
             END;
 230
             END:
 231
             DO I=1 TO NUM;
             SUBSTR (BUF, 5, 5) = CODE (I) || 'PP' || SIZE (I); SUBSTR (BUF, 15, 5) = CODE (I) || 'PRM';
 232
 233
 234
             SUBSTR (BUF, 32, 4) = 1-1.01;
 235
             SUBSTR (BUF, 40, 3) = 'OBJ';
 236
             SUBSTR (BUF, 57, 4) = 175.01;
 237
             WRITE PILE (CARD) PROB (BUP);
                                                  BUF=' ';
 239
             END;
 240
             BUP= •
                        PINE
                                     "MARKER"";
             SUBSTR (BUF, 40, 8) = ' ' INTEND' ';
 241
             WRITE FILE (CARD) FROM (BUF); BUF=' ':
 242
```

STAT

```
/***********************************/
     /*** PRINT THE RIGHT HAND SIDES ***/
     BOF= 'RHS';
244
245
           WRITE FILE (CARD) PROM (BUP);
                                          BUF=' ':
247
           DO I=1 TO NUM;
248
           PUT STRING (MOLD) EDIT (MOLDS (I)) (F (7, 1));
249
           SUBSTR (BUF, 5, 3) = 'RHS';
           SUBSTR (BUF, 15, 5) = CODE (I) | | 'REQ';
250
251
           SUBSTR (BUP, 29,7) = MOLD;
           WRITE PILE (CARD) PROM (BUP);
252
                                            BUP= ":
254
           END:
255
           DO I=1 TO NUM;
256
           PUT STRING (HTOTAL) EDIT (HTOT (I)) (F(7,1));
257
           SUBSTR (BUF, 5, 3) = 'RHS';
258
           SUBSTR (BUF, 15, 5) = CODE (I) | | ADD";
259
           SUBSTR (BUP, 29, 7) = HTOTAL;
260
           WRITE PILE (CARD) FROM (BUF);
                                           BUP= · ·:
262
           END:
263
           DO I=1 TO NUM;
           PUT STRING (MTOTAL) EDIT (MTOT (I)) (P(7,1));
264
265
           SUBSTR (BUF, 5, 3) = 'RHS';
           SUBSTR(BUP, 15, 5) = CODE(I) || 'SUB';
266
           SUBSTR (BUP, 29, 7) = HTOTAL;
267
268
           WRITE PILE (CARD) PROM (BUF);
                                            BUP= ":
270
           END:
271
           DO I=1 TO NUM:
           PUT STRING (FRM) EDIT (FRAME (I)) (F(7,1));
272
273
           SUBSTR (BUP, 5, 3) = 'RHS';
274
           SUBSTR(BUF, 15,5) = CODE(I) | 'PRM';
275
           SUBSTR (BUP, 29, 7) =PRM;
276
           WRITE FILE (CARD) FROM (BUF);
                                           BUF=' ':
278
           END:
279
           SUBSTR (BUP, 5, 3) = 'RHS';
280
           SUBSTR (BUP, 15, 6) = 'LINCAP';
           SUBSTR(BUP, 30,6) = 181.001;
291
282
           WRITE FILE (CARD) FROM (BUF);
                                            BUF= " :
284
           SUBSTR (BUP, 5, 3) = 'RHS';
285
           SUBSTR (BUP, 15,5) = 'SHALL';
286
           SUBSTR (BUP, 32, 4) = '5.00';
287
           WRITE FILE (CARD) PROM (BUF);
                                           BUF= ":
```

PL/I OPTIMIZING COMPILER GENER: PROC REORDER;

```
289
              SUBSTR (BUF, 5, 3) = 'RHS';
              SUBSTR (BUF, 15, 5) = 'LARGE';
SUBSTR (BUF, 32, 4) = '5.00';
290
291
              WRITE FILE (CARD) PROM (BUP);
292
                                                          BUF= ';
              SUBSTR (BUF, 5, 3) = 'RHS';
SUBSTR (BUF, 15, 5) = 'WIRE';
SUBSTR (BUF, 32, 4) = '5.00';
294
295
296
297
              WRITE FILE (CARD) PROM (BUP);
                                                         BUP=' ';
299
               WARE=WARE+TSHIP:
300
              PUT STRING (TOTAL) EDIT (WARE) (P(10,1));
301
              SUBSTR (BUP, 5, 3) = 'RHS';
              SUBSTR (SUF, 15,5) = 'INVEN';
SUBSTR (BUF, 26, 10) = TOTAL;
302
303
304
              WRITE PILE (CARD) PROM (BUF);
                                                          BUP= ";
              SUBSTR (BUF, 5, 3) = RHS;
SUBSTR (BUF, 15, 7) = UPENDER;
306
307
              SUBSTR (BUF, 32, 4) = '33.0';
308
309
              WRITE FILE (CARD) FROM (BUF);
                                                          BU P= ' ';
```

STAT

```
/*******************************/
     /*** PRINT THE HOLD RANGE VALUES ***/
     311
          BUF='RANGES';
312
          WRITE FILE (CARD) FROM (BUF); BUF= ';
314
          DO I=1 TO NUM;
315
          PUT STRING (MOLD) EDIT (MOLDS (I)) (F(7,1));
          SUBSTR (BUF, 5, 5) = ' BANGE';
316
317
          SUBSTR (BUF, 15,5) = CODE(I) || 'REQ';
318
          SUBSTR (BUP, 29, 7) = HOLD;
319
          WRITE PILE (CARD) PROM (BUP); BUF= ':
321
          END:
          SUBSTR (BUP, 5, 5) = 'RANGE';
SUBSTR (BUP, 15, 4) = 'WIRE';
322
323
324
          SUBSTR (BUF, 32, 4) = 10.01;
325
          WRITE FILE (CARD) PROB (BUF);
                                           BUP= ':
327
          SUBSTR (BUP, 5, 5) = 'RANGE';
328
          SUBSTR (BUF, 15, 5) = 'SMALL';
329
          SUBSTR (BUF, 32, 4) = 10.01;
330
          WRITE FILE (CARD) FROM (BUF);
                                           BUF= ':
332
          SUBSTR (BUF, 5, 5) = 'RANGE';
333
          SUBSTR (BUP, 15, 5) = 'LARGE';
334
          SUBSTR (BUP, 32, 4) = 10.01;
335
          WRITE FILE (CARD) FROM (BUF); BUF= ':
```

```
/*** PRINT THE BOUNDS SECTION ***/
       BUP= BOUNDS:
337
              WRITE FILE (CARD) PROM (BUP); BUP= 1;
338
340
              DO I=1 TO NUM:
341
              PUT STRING (MOLD) EDIT (MOLDS (I)) (F (7,1));
             SUBSTR(BUF, 2, 8) = 'UP BOUND';
SUBSTR(BUF, 15, 5) = CODE(I) || 'II' || SIZE(I);
SUBSTR(BUF, 29, 7) = MOLD;
342
343
344
345
              WRITE FILE (CARD) PROM (BUF);
                                                      BUF= ' ':
347
              END;
348
              DO I=1 TO NUM;
              SUBSTR (BUP, 2, 8) = 'UP BOUND';
349
             SUBSTR(BUF, 15, 5) = CODE(I) || 'UP' || SIZE(I);
SUBSTR(BUF, 33, 3) = '6.0';
WRITE FILE(CARD) FROM(BUF); BUF=' ';
350
351
352
354
              END:
              DO I=1 TO NUM;
355
             SUBSTR (BUF, 2, 8) = 'UP BOUND';
SUBSTR (BUF, 15, 5) = CODE(I) | 'AA' | SIZE(I);
356
357
358
              SUBSTR (BUP, 32, 4) = '20.0';
             IF CODE(I) = BN' | CODE(I) = BR' THEN SUBSTR(BUF, 32, 4) = 40.0; WRITE FILE(CARD) FROM(BUF); BUF=';
359
360
362
              END:
363
              DO I=1 TO NUM;
              SUBSTR (BUF, 2,8) = 'UP BOUND';
SUBSTR (BUF, 15,5) = CODE(I) || 'SS' || SIZE(I);
364
365
366
              SUBSTR (BUP, 32, 4) = 20.01;
             IF CODE(I) = BN' | CODE(I) = BR' THEN SUBSTR(BUF, 32, 4) = 40.0; WRITE FILE(CARD) FROM(BUF); BUF= ';
367
368
370
              END:
             DO I=1 TO NUM;
SUBSTR(BUF,2,8) = 'UP BOUND';
371
372
373
              SUBSTR (BUP, 15, 5) = CODE(I) || 'PP' || SIZE(I);
374
              SUBSTR (BOP, 32, 4) = '2.00';
             IF CODE(I) = BN' | CODE(I) = BR' THEN SUBSTR(BUF, 32, 4) = 4.00'; WRITE FILE(CARD) FROM(BUF); BUF='';
375
376
378
              END:
```

```
DO I=1 TO HUH:
PROD=(.70*SHIP1(I)+.20*SHIP2(I)+.05*SHIP3(I)+.05*SHIP4(I)-
379
380
              INVBAL(I) +SAPETY(I))/RATE(I);
          LPROD=PROD;
381
          IF LPROD < 0 THEM LPROD=0;
IF LPROD > MOLDS(I) THEM LPROD=MOLDS(I);
382
383
           PUT STRING (IPROD) EDIT (LPROD) (F(7,1));
384
          SUBSTR(BUF,2,8) = LO BOUND:
SUBSTR(BUP,15,5) = CODE(I) || 'II' || SIZE(I);
SUBSTR(BUF,29,7) = IPROD;
385
386
397
388
           WRITE FILE (CARD) FROM (BUF);
                                          BUP=' ';
390
          END;
           BUF='ENDATA';
391
392
           WRITE FILE (CARD) PROM (BUP);
                                          BUF= ':
394
          CLOSE PILE (CARD);
395 FINISH:
           END GENER;
```

Z Z	3	3	3	3 3	I I	I I	Z	Z	3333	333	3
						3 3	Z	<u> </u>	3		
						3	3	3 3	ş	7	
I I	3	Z	3	3	3	3	Z	3	I I I I	333	3
1111111111	1111111111		11	11	11		11		11	IIIIIIIIII	IIIIIIIIII
PР	PР	PP	PP	PΡ	ppppppppppp	pppppppppppp	PP PP	PP PP	pp pp	pppppppppppp	ppppppppppp

•

SOURCE LISTING

```
1 BIP:
           PROC REORDER:
   2
        DCL (ANALYZE, ASSIGN, BCD, BCDOUT, CHECK, CLOSEF, COMMUN,
              CONVERT, COPY , COPYOLD, CRASH, DPL BOOT, DPLUSER,
              DUAL, EXIT, EXPORT, FLAGS, FORCE, PREEORE, IMPORT, INQUIRE, INSERT,
              INVALUE, INVERT, MIXBUND, MIXPIX, MIXPLOW, MIXSAVE, MIXSART,
              MIXSATS, MODIFY, MGRW, PARACOL, PARAOBJ, PARARHS,
              PARARIM, PARAROW, PICTURE, PRIMAL, PROBENS, PUNCH, RANGE,
              RECRATE, REDUCE, REPORT, RESTORE, RETREVE, REVISE, SAVE,
              SAVERHS, SCALE, SELECT, SELIST, SETREP, SETUP, SOLUTON, STATUS,
              TIME, TRACE, TRANCOL, TRANROW
                                              ) ENTRY EXTERNAL:
   /**** ALGORITHMIC TOOLS EXTERNAL ENTRIES *****/
3
              (PRICEP1, PRICED1, PREMUL, POSTMUL, INVCTL1, GETVEC1,
              PTRANU1, PTRANL1, PIXVEC1, ELIMN1, CHUZR1, BTRANU1, BTRANL1)
               ENTRY EXTERNAL:
   /**** DPLPLICE HACRO = MPSX/370 COMMUNICATION REGION *****/
4 DCL DPLSTR (768) DEC PLOAT (16) EXTERNAL INIT (0.0);
   DCL DPLPTR PTR EXTERNAL :
   DPLPTR = ADDR (DPLSTR):
   DCL 1 DPL ALIGNED BASED (DPLPTR),
       2 XDUM1 CHAR (16), 2 XCORE BIN PIXED (31), 2 XDUM2 CHAR (16),
       2 (XTITLE, XSUBTITL) PTR, 2 XDUM3 CHAR(16), 2 XVERSHOD CHAR(5),
       2 KENVIRON UNALIGNED.
            3 (XPLI, XTSO, XCONT, XDOS, XREPORT, XATTH, XMPSX, XCMS) BIT (1),
       2 XDUN4 CHAR (5), 2 XMTRDSW BIT (8), 2 XDUN4C CHAR (16), 2 (XINF, XLUCTRL) DEC PLOAT (6),
       2 (XMXPCITX, XMXWOVF, XFORMSOS, XSEPTERM, XTRYPIV, XTRYPIVB, XTRYPIVX,
                 ICHSXT) BIN PIXED (31),
       2 (XPBNAME, XOLDNAME, XOBJ, XCHROW, XROW) CHAR (8),
       2 (XRHS, XCHCOL, XCOLUMN, XDATA, XSAVERHS, XBOUND, XRANGE) CHAR(8),
       2 XDUM6 CHAR (28) .
       2 XPBSTATS,
            3 (XM, X4M, X8M, XJ, XELEM, XLMINI, XLMAXI, XMPACVEC) BIN PIXED (31),
       3 (XBIGBAS, XSGROWS, XGUBTYPE, XMXJ, XMXSOS) BIN PIXED (31), 2 XDUM7 CHAR (8),
       2 (XPARAM, XPHI, XTHETA, XXSI, XZETA) DEC PLOAT(16),
       2 (XTAU, XSIG, XT) BIN PIXED (31),
       2 XDUH8 CHAR (68),
```

STAT

```
2 (XPARPRT, XPARDELT, XSCALE, XEPS, XPARMAX) DEC FLOAT (6),
2 XPROCNAH CHAR(8), 2 (XPUNCT, XSIF) DEC FLOAT (16),
2 (XNIF, XNEGDJ, XITERNO, XNAJIT, XERBOR) BIN FIXED (31)
2 (XKJINC, XKJOUT) BIN FIXED (31), 2 XINCDJ DEC FLOAT (6),
2 XTRANTIM BIN FIXED (31),
2 XINVNO.
     3 (XINVERNO, XTRANNO, XTIMORG) BIN FIXED (31),
2 XPARSW BIT (8), 2 XDUM10 CHAR (7),
2 XALGSW UNALIGNED
     3 XDUH11 CHAR(3), 3 XDUH12 BIT(3),
3 (XMIXPHAS, XDUH13, XLU, XMIP, XSEP) BIT(1),
2 (XPRICE, XP, XINTVAL, XPREQINV) BIN FIXED (31),
2 (XCLOCKSW, XOLDINV, XLOGCAPT, XCHECKSW, XTRANSW) BIN FIXED (31),
2 (XDZPCT, XDJMIH, XDJPCT, XSCLERR, XTRUSCL) DEC FLOAT (6),
2 (XDJSCALE, XCIRCLE, XDEGENSW, XSCYCLE) BIN FIXED (31),
2 (XRECTIFY, XRECTNO, XNOFREE) BIN FIXED (31),
2 XDUM14 CHAR (12)
2 (XFREQ3, XFREQ2, XFREQ1, XDELTH, XLASTIM) BIN PIXED (31),
2 (XPREQLGO, XPREQLGA, XNOPRINT, XTIMES) BIN FIXED (31).
2 XDUN15 CHAR (92),
2 (XTOLPIVS, XDUM 15C (18), XSSCALE) DEC FLOAT (6)
2 (XDUH15F(8), XMNO, XMSIZE, XCOLRC, XRHSRC, XDUM15H(4), XCYCLESW)
           BIN PIXED (31),
2 XDUM15L CHAR (118),
2 XETASW UNALIGNED.
     3 (XETAPULL, XETAPART, XETALU, XETATN, XETAACCU) BIT (1),
      3 XDUH15N BIT(3), 3 (XINVPULL, XINVLU) BIT(1),
2 XINVDENS DEC PLOAT(6), 2 (XPARTINV, XINVCORE) BIN PIXED (31),
2 XDUM16 CHAR (76),
2 XMXPTR,
     3 (XH, XKH, XHXLUDY, XMXFRAC, XHXCNE) PTR,
2 (XV,XG) PTR,
2 XPIO BIN FIXED (31), 2 XPI (3) PTR,
2 XALPHAO BIN FIXED(31), 2 XALPHA(5) PTR,
2 XVREGO BIN FIXED(31), 2 XVREG(5) PTR,
2 (XUPLINIT, XSUPLHT, XSCLORG, XCOL, XUSTK, XTN) PTR,
2 XW0,
      3 (XWNO, XWNOMAX) BIN FIXED (15),
      3 XW (12) PTR,
2 (XDUM16B, XDJO) BIN FIXED (31), 2 XDJ (5) DEC FLOAT (16),
2 XDUM 16D CHAR (176)
2 (XLM, XFREE, XPROC, XETACORE) BIN FIXED (31)
2 (XJCORE, XMXWCORE, XWREG, XNODES) BIN FIXED (31),
2 IDUM17 CHAR (36)
2 XSETLB BIN FIXED (31),
2 (XTOLZE, XTOLREL, XTOLY, XTOLDJ, XTOLPIV, XTOLERR) DEC FLOAT (6),
  (XTOLCHK, XROWCHK, XTOLINV, XTOLI1, XTOLI2) DEC FLOAT (6),
2 (XTOLELEM, XKAPPA, XTRANCHK, XRHO, XZI, XPRICHK) DEC FLOAT (6),
2 (XVECNORM, XDELTADJ, XTOLWRIT, XDJREL) DEC FLOAT (6),
```

```
2 XDUM18 CHAR (12),
2 (XOBJSC, XCHROWSC, XDUM18B(6)) DEC PLOAT (16),
    2 XSCALHAT BIN FIXED(31), 2 XTOLDJS DEC FLOAT(6),
2 (XR1C2,XR2C2) CHAR(8), 2 (XR1C1,XR2C1) DEC FLOAT(6),
2 XERRCNT BIN FIXED(31), 2 XTRANCHS DEC FLOAT(6),
2 XRBALO1(10) DEC FLOAT(6),
     2 XINTO1(10) BIN FIXED(31),
    2 XCHARO1 (10) CHAR (8)
    2 (XREDUCE, XSORTA, XSTART, XVECTOR, XENDSW, XMXERBRT) BIN FIXED (31),
    2 XDUM 19 CHAR (288)
     2 (XPIV, XZERO, XD1, XDH1) DEC PLOAT (16),
    2 (XDUH20(3), XITERINY, XHAJINY, XHAJNO, XDUH20B(7)) BIN FIXED(31),
     2 (XTOLVREL, XTOLZREL, XKPHAX, XKPERR, XDEPS, XHXHUTDJ) DEC FLOAT (6),
     2 (XMXTDJ, XSIGMA2, XTOLI3) DEC PLOAT (6), 2 XOPDEGN BIN PIXED (31),
     2 XDUM21 CHAR (36),
/**** MIXED INTEGER CELLS *****/
    2 XMXSTRAT CHAR (4),
     2 (XMXRATIO, XMXDROP, XMXBESTF, XMXBESTE, XMXSTEP, XMXSCAN, XMXSCF,
           XHXSCE, XMXQI1, XMXQI2, XMXQI3, XMXTOLI, XMXST1,
           IMIST2) DEC PLOAT(6),
    2 (XMXSTIT,XMXPCIT) BIN FIXED (31),
2 (XMXPCPAR,XMXPCDUA,XMXTOLZE) DEC FLOAT (6),
     2 (XMXFRH,XMXNNO,XMXJ1,XMXJ2,XMXSWT,XMXSSWT) BIN FIXED (31),
     2 (XMXOVFLC, XMXBIN, XMXFNLOG) BIN FIXED (31),
     2 XMXERBR BIN FIXED (31), 2 XMXBIF DEC PLOAT (16),
     2 (XMXCAPT, XMXLOG) BIN FIXED (31),
     2 (XDUM22 CHAR (16) ,XMXPOE DEC FLOAT (6), XDUM22D CHAR (188)) ,
    2 XDUM23 CHAR (302),
     2 XSPIE BIN PIXED (31),
     2 (XDUM24 CHAR (88), XMXMAXNO BIN PIXED (31)),
     2 (XMXSTART, XMXSOSWT, XOPSTART, XOPRESTR, XOPSAVE,
           MOPSET, MRBOUND, MRRESTA, MRNODEL, MBNEWPR) CHAR (8),
     2 (XOPPREQS, XINVCT, XERRNO, XMAXCT) BIN FIXED (31),
     2 (XMXNODE, XMXPCCNT) BIB PIXED (31), 2 XTOLDJ1 DEC FLOAT (6),
     2 XMXOPTMC BIN FIXED (31), 2 XMINMAX CHAR (8),
     2 XUSER (50) BIN FIXED (31);
```

```
/***** INITIALIZATION TITLE & SUBTITLE *****/
  8 DCL 1 $TIT EXTERNAL STATIC,
2 $DUMO CHAR (20) INIT (''),
2 $TITLE CHAR (80) INIT (' ECL EXECUTION'),
2 $DUM1 CHAR (6) INIT ('PAGE'),
2 $PAGE PIC 'ZZZZZ9' INIT (0),
      2 $DUM2 CHAR(8) INIT(" "),
2 $DATE CHAR(6);
9 DCL DPLPRNT FILE VARIABLE EXTERNAL;
   /**** ATTRIB HACRO = REMPLACEMENT ECL ATTRIBUTES *****/
```

```
/*****************************
   /**** DPLINIPR MACRO = INITIALIZE SYSPRINT *****/
    10 DCL 1 $SUBTITL BASED (XSUBTITL) .
       2 $NSUB BIN PIXED (31),
        2 $ASUB (MSUBTL REFER($NSUB)) PTR;
   DCL SHSG CHAR (132) VARYING BASED ($PSUB),
$HEAD CHAR (126) BASED (XTITLE),
11
        SPSUB PTR:
       XTITLE = ADDR (STIT);
12
        SDATE = DATE;
13
       XSUBTITL = NULL; '
14
15
   DCL (NULL, DATE) BUILTIN:
   DCL DPLINSZ BIN FIXED (15) INIT (132);
16
17
       DPLPRNT = SYSPRINT:
18
       OPEN FILE(SYSPRINT) PAGESIZE(57) LINESIZE(DPLINSZ) ;
19
             ON ENDPAGE (DPLPRNT)
              BEGIN :
                  DCL SI BIN FIXED (15,0) ;
20
                  SPAGE = SPAGE + 1;
21
22
                  IF XTITLE=NULL | (XTSO= 1 B & DPLPRNT=SYSPRINT) THEN
                           PUT PAGE FILE (DPLPRNT) ;
23
                  ELSE
                 DO ;
                       PUT LIST (SHEAD) PAGE FILE (DPLPRNT) :
24
25
                       PUT SKIP FILE (DPLPRNT) ;
                  END :
26
                  IF XSUBTITL -= NULL THEN
27
                    DO ;
                       DO SI= 1 TO SNSUB ;
28
29
                           $PSUB = $ASUB($I) ;
30
                           PUT SKIP EDIT ($MSG) (A) FILE (DPLPRNT) ;
31
                       END :
32
                    PUT SKIP FILE (DPLPRNT);
33
                    END :
              END :
```

```
/*** DPLTOL MACRO = DPLPLICR CELLS TOLERANCES INITIALIZATIONS ***/
    35
            ICLOCKSW , XPREQLGO , XINVCORE , XPARTINV = 1;
36
            ISCALMAT=-1 :
            XCHECKSW=20; XOLDINV =
                                    10
37
            ISEPTERM= 20; IPREE=20480; XCORE=16711680;
39
            XDJPCT =0.001; XTOLI2=0.01 ; XTOLZE = 1.0E-30;
42
            TTOLREL, TTOLELEH = 1.02-10;
45
            XTOLVRIT, XTOLERR = 1.0E-6;

XTRANCHK = 1.0E-9;

XTOLPIV, XTOLINV = 1.0E-6;

XTOLDJ = 1.0E-8;
46
47
            43
49
50
            XTOLDJ1 = 1.0E-5;
XDJREL , XTOLI1 = 1E-11; XTOLZREL=1E-13;
51
            XTOLV=1E-5; XTOLI3= 0.01;

XKPERR=1E+8; XDEPS=0.1;

XTOLCHK=1E-8; XKPMAX =1E+6; XTOLVREL = 1E-9;
53
55
57
            XRECTIFY=100;XINVDENS=1. ; XLUCTRL=1.1;
60
            XMXTOLZE=1.0E-5; XMAXCT=5;
63
65
            XMXPNLOG=1;XMXRATIO=0.15;XMXSCP=1.2; XMXSCP=0.5;
69
            XMXQI1=0.1;XMXQI2=0.05;XMXQI3=0.5;
72
            xmxToLi=0.1;xmxST1,xmxST2=2.;
74
            IMXSTIT, XMXPCIT=3 ;
75
            XMXPCPAR=0.33 ; XMXPCDUA=0.66 ;
77
            XRBOUND, XRRESTA, XRNODEL, XOPRESTR, XOPSAVE=
                                                           ٠:
            XRNEWPR='MEWPROB'; XOPSTART='BEGIN';
78
            XOPPREQS= 10;
80
81
            XMXSTART='STANDARD'; XMXSOSWT='
83
            XINF, XMXDROP=1E75;
84
            XMXPCITX=9;
85
            XMXERBRT=50; XMXTDJ=100.;
87
            XTOLPIVS=1E-4: XTRYPIVX=2:
89
            ISPIE=1:
```

```
/*** DPLONCD MACRO = DEFINITION ON-UNITS FOR POSSIBLE DEMANDS ***/
    90
        ON CONDITION (XCOMERR)
            BEGIN :
             DCL TOLI2 DEC PLOAT(6) INIT(XTOLI2);
91
92
             IF XTOLI2 >=0.1 & XTRANCHK >= 1E-6 & XITERNO=XINVERNO THEN
                DO;
93
                  IF XMIXPHAS THEN
                    DO;
94
                     CALL MIXSAVE;
95
                      CALL BIXSATS:
96
                    END;
97
                  STOP:
98
                END;
99
             XTOLI2=0.1 :
100
             IF XERRNO >= 3 THEN
             DO :
101
                  ITOLPIV, XTOLINV=1E-4;
102
                  IP XERRNO >=5 THEN
                  DO ;
103
                       XTRANCHK=1E-6;
104
                      XINVDENS=0.;
                  END ;
105
106
                  ELSE
                       XTRANCHK=1E-8 ;
107
             END ;
108
              CALL INVERT;
             XINVDENS=1.0;
XTOLI2=HIN (0.16, TOLI2+TOLI2);
109
110
              IF XINVCT >= 0 THEN
111
                  XERRNO=XERRNO+1 ;
112
              ELSE
                DO:
                  XINVCT = XMAXCT ;
113
                  XERRNO = 1;
114
                END;
115
               XCONT = '1'B;
116
            END:
117
118
       ON CONDITION (XDODLTM)
            BEGIN;
119
              IP XMIXPHAS THEN
                DO;
120
                  CALL MIXSAVE;
                  CALL MIXSATS;
121
122
                END;
              STOP;
123
```

```
STAT
 124
               END;
         ON CONDITION (XDODUAL)
 125
               BEGIN;
                CALL DUAL;
XCONT = '1'B;
 126
 127
 128
               END;
 129
         ON CONDITION (XDOPEAS)
               XCONT = '1'B:
 130
         OF CONDITION (XDOINV)
               BEGIN;
 131
                DCL TOLI2 DEC PLOAT(6) INIT(XTOLI2);
                IF XERROR -= 0 THEN
 132
                     XTOLI2= MAX (XTOLI2,0.1) ;
 133
                 CALL INVERT;
                 IF XINVCT<0 & XERROR = 0 THEN
134
                   DO;
 135
                     XERRNO=0;
 136
                     XTOLPIV, XTOLINV=1E-6;
 137
                     ITRANCHK=1E-9 :
                     XTOLI2=MAX(0.5*TOLI2,XTOLI3) ;
 138
 139
                   END;
140
                   ELSE
                     ITOLI2=TOLI2 ;
 141
                  XCONT = '1'B;
 142
              END;
         ON CONDITION (XDOLFS)
 143
              BEGIN;
                IP XITERNO -= XINVERNO | XRHO*XZI > 18+4 THEN
 144
                DO ;
                     XERROR=4 ;
 145
 146
                     SIGNAL CONDITION (XDOINV) :
                END ;
 147
 148
                XCONT = '1'B;
 149
               END:
150
         ON CONDITION (IDONFS)
               BEGIN;
 151
                 IF XMIXPHAS THEN
                   DO;
 152
                     CALL MIXSAVE;
 153
                     CALL MIXSATS;
 154
                     STOP;
 155
                   END:
                IF XEPS=0.0 THEN
156
```

DO:

192

```
157
                    CALL STATUS;
158
                    CALL SOLUTON;
159
                    STOP;
160
                  BND;
161
                IEPS=0.0;
                XOPDEGN=0;
XCONT = '1'B;
162
163
164
165
         ON CONDITION (XDONMX) ;
         ON CONDITION (XDOOPT) ;
166
        ON CONDITION (XDOPEMX) ;
167
        ON CONDITION (XDOPRIM)
168
              BEGIN;
                IF XMIXPHAS THEN
169
                  DO;
170
                    ON CONDITION (XDONPS);
                    ON CONDITION (XDOOPT);
171
                                             XCONT = '1'B;
172
                    ON CONDITION (XDOPEAS)
173
                  END:
174
                CALL PRIMAL:
175
                 XCONT = '1'B;
              END;
176
177
        ON CONDITION (XDOPINT)
              BEGIN;
178
                CALL SOLUTION;
                IP XMIXPHAS THEN
179
                  DO;
180
                    IF XMXMAXNO=0 THEN XCONT = '1'B;
181
                    ELSE
                      DO:
182
                         : 1 - ONXAMXEX = ONXAMIMX
183
                         IF XMXMAXNO-=0 THEN XCONT = '1'B;
184
                         ELSE XMXOPTMC=1;
185
                      END:
186
                  END;
187
                ELSE XCONT = '1'B;
188
              END:
        ON CONDITION (XDOUNB)
189
              BEGIN;
190
                IF XEPS=0.0 THEN
                  DO;
191
                    CALL STATUS;
```

CALL SOLUTION:

223

```
STMT
 193
                     STOP:
 194
                   END;
 195
                 XEPS=0.0:
                 XOPDEGN=0;
 196
                 XCONT = '1'B:
 197
 198
               END;
 199
         ON CONDITION (XMAJERR)
               BEGIN;
CALL STATUS;
 200
 201
                 STOP:
 202
               END;
 203
         ON CONDITION (XIOERR)
               BEGIN;
 204
                 ON CONDITION (XIOERR) STOP;
 205
                 IF XHIXPHAS THEN
 206
                     CALL MIXSAVE;
 207
                     CALL MIXSATS;
                   END;
 208
 209
                 ELSE
                   DO;
 210
                     CALL STATUS;
                     IDATA= ! ******* :
 211
 212
                     CALL PUNCH:
                   END;
 213
                 STOP:
 214
               END;
 215
         ON CONDITION (XMINERR) ;
 216
         ON CONDITION (XEXOVPL)
 217
               BEGIN;
                 CALL MIXSAVE;
 218
 219
                 CALL MIXSATS;
                 STOP;
 220
 221
               END;
 222
         ON CONDITION (XSINULR)
               CALL RETREVE;
```

ON FINISH CALL EXIT:

```
/**** USER DEFINED MPSX/MIP PROGRAM *****/
     224
          DCL XPUNCT1 CHAR(12);
225
          DCL XMXNNO1 CHAR(6);
          DCL INODES BIN PIXED (31);
226
227
          ON CONDITION (XMXDPRN) BEGIN;
228
             CALL MIXSART ('RESTORE', 'NODE', YMYBIN);
229
             CALL SOLUION ('FILE', 'OUT');
230
             END:
231
          ON CONDITION (XDOPINT) BEGIN;
             CALL MIXSAVE ('NAME', 'TREE'):
232
233
             END;
234
              DPLPRNT=OUT;
235
          OPEN FILE (OUT) PRINT PAGESIZE (66) LINESIZE (132);
236
          XOBJ='OBJ':
237
          XFREE=50000;
          XRHS='RHS';
238
239
          XPREQ1=1000;
240
          XDATA= 'FOAM':
241
          * MACT = TOAM :
          CALL CONVERT ('FILE', 'CARD');
242
243
          INODES= 1000:
          CALL SETUP ('BOUND', 'BOUND', 'RANGE', 'RANGE', 'NODES', INODES);
244
245
          PUT FILE (OUT) PAGE;
          PUT FILE (OUT) PAGE;
246
     /*****************
          CALL PICTURE:
     247
          CALL PRIMAL:
248
          XPREQ1=0;
249
          XMXFRN=0;
250
          CALL SOLUTION;
          PUT STRING (XPUNCT1) EDIT (XPUNCT) (P(12,2));
PUT STRING (XMXNNO1) EDIT (XMXNNO) (P(6));
251
252
253
          DISPLAY('
                                  CONTINUOUS SOLUTION: OBJ = '|| XFUNCT1 ||
             . AT NODE '11 XEXPNO1);
254
          CALL MIXSART;
255
          XMXNNO=300;
          XMXPRN=300;
256
257
          CALL MIXFLOW:
          CALL SOLUION ('PILE', 'OUT');
PUT STRING (XFUNCT) EDIT (XFUNCT) (F(12,2));
258
259
```

PL/I OPTIMIZING COMPILER MIP: PROC REORDER;
STMT

PUT STRING (XMXNNO1) EDIT (XMXNNO) (F(6));

DISPLAY (* INTEGER SOLUTION: OBJ = '|| XFUNCT1 ||

AT NODE '|| XMXNNO1);

262 CLOSE FILE (CARD); 263 CLOSE FILE (OUT);

264 PINISH: END MIP;

22222222	SSSSSSSSSSS	SS SS	SS	SSS	\$\$\$\$\$\$\$\$\$	88888888	SSS	SS	SS SS	SSSSSSSSSSS	SSSSSSSSS
	cccccccccc	CC CC	CC	CC	CC	CC	CC	CC	22 22	000000000000	ccccccccc
			HH		HHHHHHHHHHH	нинининини	H			H	HH
4444444	EEEEEEEEEEE	EE	EE	EE	EEEEEEEE	EEEEEEE	EE	·EE	EE	EEEEEEEEEE	EEEEEEE
ה ה ה	EEEE									3333	3333

SCHED: PROC REORDER;

SOURCE LISTING

STAT

```
SCHED:
              PROC REORDER:
          DCL (NUM, SHIPT, IPOS, LNUM, ISIM) FIXED BIN(15) STATIC EXTERNAL;
2
          DCL WARE FIXED BIN (31) STATIC EXTERNAL;
DCL (SIZE (50), PLAT (50), TAPE (50)) CHAR (1) STATIC EXTERNAL;
          DCL (CODE (50), CLINE (200)) CHAR (2) STATIC EXTERNAL;
 6
          DCL VALUE (50) FIXED DEC (7,2) STATIC EXTERNAL;
 7
          DCL PART (50) CHAR (9) STATIC EXTERNAL;
          DCL (LOAD (50), NUMPRT (50), HOLDS (50), PRAME (50), PACK (50), RATE (50),
                SHIP1 (50), SHIP3 (50), SHIP4 (50), INVBAL (50), SAFETY (50),
                PCD (50), SHIP2 (50), LPOS (50), LDIFF (50), MTOT (50), LADIFF (200))
                PIXED BIN (15) STATIC EXTERNAL;
          DCL TITLE CHAR (80) STATIC EXTERNAL:
9
10
          DCL 1 CHANGE (100) STATIC EXTERNAL,
               2 (POS, NEED) FIXED BIN (15),
2 (ADD, SUB) CHAR(2);
          DCL ICOUNT PIXED BIN (15) STATIC EXTERNAL;
11
          DCL LWD PIXED BIN (15) STATIC EXTERNAL;
12
13
          DCL AVAIL (100) CHAR (2);
14
          DCL SDIPP (100) PIXED BIN (15);
15
          DCL (ITEMP, ITEMP1) CHAR (2);
16
          DCL (SIZE1, SIZE2) FIXED BIN (15);
          DCL (ITEMP2, ITEMP3) PIXED BIN (15);
17
18
          DCL PROBLEM (100) FIXED BIN (15);
19
          DCL REMOVE (100) CHAR (2);
20
          DCL 1 CARD,
                   2 NAME CHAR (8),
                   2 NOCOL PIXED BIN(31) INIT(0),
                   2 DUMMY CHAR (4);
          DCL COLUMN (250) CHAR (8);
21
22
          DCL ROW (250) CHAR (8);
          DCL TYPE (500) FIXED BIN (31);
23
24
          DCL ENDSEC CHAR(8) INIT('$ENDSEC$');
          DCL ENDATA CHAR(8) INIT('ENDATA');
25
          DCL VALUES (500) FLOAT DEC (6);
          DCL VALUES8 (250) FLOAT DEC (16) DEFINED (VALUES);
27
          DCL VALALF8 (500) CHAR (8) DEFINED (VALUES);
28
29
          DCL LAST CHAR(2) INIT('II');
          DCL ACTIVE (250) FIXED BIN (31);
30
31
          DCL CNAME (250) CHAR (8);
          DCL (IMAX, ISUB, ISUM, CPOS, ICNT, A1, A2, A3, MM) PIXED BIN (15);
32
```

.

```
/***** GET AND PRINT THE ROW SECTION *****/
    52 LAB1:
         READ FILE (OUT) INTO (CARD);
53
        IF NAME=ENDATA THEN GO TO LAB5;
         IP LSW=0 THEN
         PUT EDIT ('SOLUTION OF THE ROW SECTION') (PAGE, X (35), A);
55
         READ FILE (OUT) INTO (ROW);
         READ FILE (OUT) IGNORE (1);
56
57
         IF LSW=0 THEN
         PUT EDIT ((ROW(K) DO K=1 TO NOCOL))
        (SKIP(3),X(6),(NOCOL)(A(8),X(7)));
IP LSW=0 THEN
58
         PUT SKIP(1);
59
   LAB2:
         READ FILE (OUT) INTO (VALUES);
60
         IF VALALPS (1) = ENDSEC THEN DO;
61
            ICOUNT=1:
62
            GO TO LAB3;
63
            END:
64
         DO K=3 TO 4;
65
        IP VALUES8 (K) < 1. E-6 THEN VALUES8 (K) =0.0;
         IP VALUES8 (K) > 1. E10 THEN VALUES8 (K) =0.0;
66
67
         END:
68
         IF LSW=0 THEN
         PUT EDIT ((VALUES8 (K) DO K=1 TO (NOCOL-2)), VALALF8 (NOCOL-1),
            VALALPS (NOCOL))
            (SKIP(1), (NOCOL-2) (F(12,4), X(3)), X(8), A(2), X(9), A(8));
69
         GO TO LAB2:
```

```
/***** GET AND PRINT THE COLUMN SECTION *****/
    70 LAB3:
        READ FILE (OUT) INTO (CARD);
71
        IP NAME=ENDATA THEN GO TO LAB5;
        IP LSW=0 THEN
72
        PUT EDIT ('SOLUTION OF THE COLUMN SECTION') (PAGE, X (35), A);
        READ FILE (OUT) INTO (COLUMN);
73
74
        READ FILE (OUT) IGNORE (1);
75
        IF LSW=0 THEN
         PUT EDIT ((COLUMN(K) DO K=1 TO NOCOL))
        (SKIP(3), I(6), (NOCOL)(A(8), I(7)));
IP LSW=0 THEN
76
         PUT SKIP(1);
77 LAB4:
         READ FILE (OUT) INTO (VALUES);
78
         IF VALALP8 (1) = ENDSEC THEN GO TO LAB3;
79
         IF VALUES8(1) =0.0 THEN GO TO LAB4;
80
         ACTIVE (ICOUNT) = VALUES3 (1) +0.01;
91
        CNAME (ICOUNT) = VALALF8 (NOCOL) :
82
        ICOUNT=ICOUNT+1:
83
        IF SUBSTR(VALALP8(NOCOL), 3, 2) -= LAST THEN PUT SKIP(1);
84
         DO K=3 TO 4:
        IF VALUES8(K) < 1.E-6 THEN VALUES8(K) =0.0;
85
        IF VALUES8(K) > 1.E10 THEN VALUES8(K) =0.0;
86
87
        END:
88
         IF LSW = 0 THEN
         PUT EDIT ((VALUESS (K) DO K=1 TO (NOCOL-2)), VALALFS (NOCOL-1),
            VALALFS (NOCOL))
            (SKIP(1), (NOCOL-2)(P(12,4), X(3)), X(8), A(2), X(9), A(8));
RO
        LAST=SUBSTR (VALALP8 (NOCOL), 3, 2);
90
        GO TO LAB4;
   LAB5:
        ICOUNT=ICOUNT-1;
92
         CLOSE FILE (OUT);
```

END;

STAT

```
/*******/
    /*** SORT THE PROBLEM AREA ARRAYS ***/
    /********************************/
       DO I=1 TO LNUM-1;
DO J=I TO LNUM;
93
94
95
         IF LPOS(I) <= LPOS(J) THEN GO TO SORTP;
        ITEMP2=LPOS(I);
96
97
        ITEMP3=LDIFF(I);
         LPOS(I) = LPOS(J);
LDIFF(I) = LDIFF(J);
98
99
100
        LPOS (J) = ITEMP2;
101
         LDIFF(I) = ITEMP3;
102 SORTP:
         END;
103
```

```
/*** ELIMINATE REDUNDANT PROBLEM AREAS ***/
    /************/
104
         INDEX=1;
105
         I=1;
         DO WHILE(I <= LNUM);
IF LPOS(I) +1=LPOS(I+1) & LPOS(I) +2=LPOS(I+2) & I<=LNUM-2 THEN DO;
106
107
108
            PROBLEM (INDEX) = LPOS (I+1);
109
           INDEX=INDEX+1;
110
            I=I+3;
           END;
111
         ELSE IF LPOS (I) +1=LPOS (I+1) & I <= LNUM-1 THEN DO;
112
113
           PROBLEM (INDEX) =LPOS (I);
114
           INDEX=INDEX+1;
115
           I=I+2;
116
           END;
117
         ELSE DO:
118
           PROBLEM (INDEX) = LPOS (I) :
119
           INDEX=INDEX+1;
120
           I=I+1;
           END;
121
         END;
122
123
         INDEX=INDEX-1:
```

```
/***** PUTTING THE RESULTS OF THE MIP *****/
/***** SUBTRACT SECTION IN REMOVE ARRAY *****/
    124
         ICOUNT=1;
         DO ISUB=1 TO 250;
125
         IF SUBSTR (CNAME (ISUB), 3, 2) = 'SS' THEN GO TO FND_SUB;
126
127
         END;
128
         PUT SKIP EDIT (* THE PROGRAM STOPS HERE*) (A);
129
         STOP;
130 PND_SUB:
         DO I=1 TO NUM WHILE (SUBSTR (CNAME (ISUB), 3, 2) = "SS");
131
         DO J=1 TO ACTIVE(ISUB);
132
         REHOVE (ICOUNT) = SUBSTR (CNAME (ISUB) , 1,2);
133
         ICOUNT=ICOUNT+1;
134
         END;
135 CHK_NEXT_SS:
         ISUB=ISUB+1;
136
         END;
137
         ICOUNT=ICOUNT-1;
```

STAT

```
/****************************
     /***** PUTTING THE RESULTS OF THE PROBLEM *****/
/***** SECTION IN THE CHANGE ARRAY *****/
     138
          ICNT=1:
139
          ISW=0;
140
          DO J=1 TO INDEX;
141
          L=1;
142
          DO I=-1 TO 1;
143
          DO K=1 TO BUM;
144
          IF CLINE (PROBLEM (J) + I) = CODE (K) THEN GO TO FOUND;
145
          END:
146
    FOUND:
          DO LL=1 TO ICOUNT;
147
          IF CODE(K) = REMOVE(LL) THEN DO;
148
              POS (J) = PROBLEM (J) +I;
              SUB (J) = CODE (K);
149
150
              DO K=LL TO ICOUNT-1;
151
              REMOVE (K) = REMOVE (K+1);
152
              END;
153
              ICOUNT=ICOUNT-1:
154
              GO TO CONTINUE;
              END;
155
156
          END;
157
          A(L) = LOAD(K);
158
          L=L+1;
159
          END:
160
          IMAX=MAX (A(1), A(2), A(3));
161
           IP IMAX=22 THEN DO;
162
              IF A(1) = 22 THEN IMAX=MAX (A(2), A(3));
              IF A(2) = 22 THEN DO:
163
                 POS (J) = PROBLEM(J) - 1;
164
165
                 SUB (J) = CLINE(PROBLEM(J) - 1);
166
                 AVAIL (ICNT) = SJB(J);
                 ICNT=ICNT+1;
167
168
                 POS (INDEX+ISW+1) =PROBLEM(J) +1;
169
                 SUB (INDEX+ISW+1) =CLINE (PROBLEM (J) +1):
170
                 AVAIL (ICNT) = SUB (INDEX+ISW+1);
171
                 ICNT=ICNT+1;
172
                 ISW=ISW+1;
173
                 GO TO CONTINUE:
174
                 END:
175
              IF A(3) = 22 THEN IMAX=MAX(A(1), A(2));
175
              END:
```

STAT

216

GO TO NX_REMOVE;

```
177
           IF IMAX=A(2) THEN DO;
178
              POS (J) = PROBLEM (J);
179
              SUB (J) = CLINE (PROBLEM (J));
              AVAIL (ICNT) = SUB (J);
180
181
              ICNT=ICNT+1;
192
              GO TO CONTINUE:
183
              END:
184
          IF IMAX=A (1) THEN DO;
185
              POS (J) = PROBLEM(J) - 1;
              SUB (J) = CLINE (PROBLEM (J) -1);
186
187
              AVAIL (ICNT) = SUB (J);
              ICNT=ICNT+1;
188
189
              GO TO CONTINUE;
190
              END:
191
           IF IMAX=A(3) THEN DO:
192
              POS (J) = PROBLEM(J) + 1;
193
              SUB (J) = CLINE (PROBLEM (J) + 1);
194
              AVAIL (ICNT) = SUB(J);
195
              ICNT=ICNT+1:
196
              END;
197 CONTINUE:
           END;
198
           INDEX=INDEX+ISW:
199
           INDEX=INDEX+1;
200
          ISTART=1;
201
          CPOS=60:
202
           DO L=1 TO ICOUNT;
203
           DO J=ISTART TO 100;
204
           DO KK=1 TO 2:
205
           IP KK=1 THEN K=CPOS-J;
205
                    ELSE K=CPOS+J:
207
           IP K < 1 THEN GO TO NX;
208
           IF REMOVE(L) = CLINE(K) THEN GO TO PND_LETTER;
209
    NX: END;
210
          GO TO NI_CHK;
211
     PND_LETTER:
          POS (INDEX) =K;
212
           SUB (INDEX) = CLINE(K);
213
           INDEX=INDEX+1;
214
          ISTART=J+1:
215
          IF L < ICOUNT & REMOVE(L) == REMOVE(L+1) THEN ISTART=1;
```

PL/I OPTIMIZING COMPILER

SCHED: PROC REORDER;

STMT

217 NX_CHK:
END;
218 NX_REMOVE:
END;

219 INDEX=INDEX-1; 220 ICOUNT=INDEX;

```
/***** PUTTING THE RESULTS OF THE MIP *****/
/***** ADDITION SECTION IN AVAIL ABRAY *****/
    DO IADD=1 TO 250;
221
         IF SUBSTR (CNAME (IADD), 3, 2) = "AA" THEN GO TO PND_ADD;
222
223
         END;
224 FND_ADD:
         DO I=1 TO NUM WHILE (SUBSTR (CNAME (IADD), 3, 2) = 'AA');
225
         DO J=1 TO ACTIVE (IADD);
226
         AVAIL (ICNT) = SUBSTR (CNAME (IADD) , 1,2);
227
         ICNT=ICNT+1;
228
         END;
229
    CHK_NEXT_AA:
         IADD=IADD+1;
230
         END:
         ICNT=ICNT-1;
231
232
         DO I=1 TO ICNT;
233
         DO K=1 TO NUM;
IF AVAIL(I)=CODE(K) THEM GO TO PND_KEY;
234
235
         END;
236 PND_KEY:
         SDIPF(I) = LOAD(K);
237
         END;
```

```
/**** SORTING THE AVAIL ARRAY *****/
     DO I=1 TO ICHT-1;
238
239
         DO J=I+1 TO ICHT;
         IF SDIFF(I) > SDIFF(J) THEN GO TO SORTA;
240
241
         IF SDIFF(I) = SDIFF(J) THEN DO;
            SIZE1=0;
242
243
            SIZE2=0;
244
            DO K=1 TO NUM;
245
            IF AVAIL (I) = CODE (K) THEN GO TO S1;
246
            END;
           IF SIZE(K) = 'L' THEN SIZE1=1;
247
      S1:
248
            DO K=1 TO NUM;
249
            IF AVAIL (J) = CODE (K) THEN GO TO S2;
250
            END;
            IF SIZE(K) = 'L' THEN SIZE2=1:
251
      S2:
            IP SIZE2 <= SIZE1 THEN GO TO SORTA;
252
253
            END:
254
         ITEMP=AVAIL(I);
         ITEMP2=SDIFF(I);
255
256
         AVAIL (I) = AVAIL (J);
257
         SDIFF(I) = SDIFF(J);
258
          AVAIL (J) = ITEMP;
259
         SDIFF(J) = ITEMP 2;
260 SORTA:
         END:
261
         END;
```

```
/**** SORT THE CHANGE STRUCTURE BY POSITION *****/
    262
        DO I=1 TO ICOUNT-1;
263
        DO J=I+1 TO ICOUNT;
264
        IF ABS (POS (I) -CPOS) <= ABS (POS (J) -CPOS) THEN GO TO SORTB:
        ITEMP=ADD(I);
265
266
        ITEMP1=SUB(I);
        ITEMP2=POS(I);
267
268
        ADD(I) = ADD(J);
269
        SUB(I) = SUB(J);
270
        POS(I) = POS(J);
        ADD (J) =ITEMP;
SUB (J) =ITEMP1;
271
272
273
        POS (J) = ITEMP2;
274 SORTB:
       END;
275
        END;
```

STET

```
/******************************
      /***** PINAL HOLD SEQUENCING STATEGY *****/
      276 FINAL_SCHED:
            DO I=1 TO ICNT;
            DO J=1 TO ICOUNT;
IF ADD (J) -= THEN GO TO HOMATCH1;
277
278
279
            MSIZE=0;
280
            NSIZE=0:
      /*** STRAIGHT SUBSTITUTION OF AVAILABLE HOLDS ***/
281
            IF POS (J+1) \rightarrow POS(J)+1 & POS(J+2) \rightarrow POS(J)+2 THEN DO;
            IF J > 1 & POS (J-1) = POS(J) - 1 THEN GO TO CHANGE HOLD;
IF J > 2 & POS (J-2) = POS(J) - 2 THEN GO TO CHANGE HOLD;
282
283
284
                A 1=LWDIFF (POS (J) - 2) +LWDIFF (POS (J) - 1);
285
                \lambda 2 = LWDIFF (POS(J) + 2) + LWDIFF (POS(J) + 1);
286
                A3=LWDIFF(POS(J)-1)+LWDIFF(POS(J)+1);
287
                ITEMP2=MAX(A1,A2,A3);
288
                NEED (J) = LWD-ITEMP2;
289
                DO K=-1 TO 1 BY 2;
290
                DO M=1 TO NUM:
291
                IF CLINE (POS (J) + K) = CODE (H) THEN GO TO R3;
292
                END:
               IF SIZE(M) = "L" THEN MSIZE=1;
IF TAPE(M) = "Y" THEN MSIZE=1;
293
       R3:
294
295
                END;
                DO K=1 TO ICHT;
296
                IF SDIFF(K) > NEED(J) THEM GO TO R5;
297
298
                DO HM=-1 TO 1 BY 2;
               IF CLINE (POS (J) + MM) = 'AN' & AVAIL (K) = 'MM' THEN GO TO R5;
IF CLINE (POS (J) + MM) = 'MM' & AVAIL (K) = 'AN' THEN GO TO R5;
299
300
301
                END:
302
                :EUN OT 1=H OC
                IF AVAIL (K) = CODE (M) THEN GO TO R4;
303
304
                END:
               IF SIZE(M) = L & MSIZE=1 THEN GO TO RS;
IF TAPE(M) = T' & NSIZE=1 THEN GO TO RS;
       R4:
305
306
307
                LWDIFF (POS (J)) = LOAD (M);
308
                ADD(J) = AVAIL(K);
309
                DO L=K TO ICNT-1 WHILZ (ICNT>1);
310
                AVAIL (L) = AVAIL (L+1);
```

```
STHT
 311
                  SDIFF (L) = SDIFF (L+1);
                  END;
 312
                  ICNT=ICNT-1:
 313
 314
                  GO TO PINAL_SCHED;
 315
         R5:
                 END;
 316
              END;
       /*** SUBSTITUTION WHERE MANY MOLDS ARE CHANGING ***/
 317
              ELSE DO:
 318
       CHANGE_HOLD:
                  A 1=LWDIFF (POS (J) -2) +LWDIFF (POS (J) -1);

IF J > 2 & ADD (J-2) = ^{\circ} & POS (J-2) =POS (J) -2
 319
                  THEM A1=LWDIFF (POS (J) -1);
IF J > 1 & ADD (J-1) = ' & POS (J-1) = POS (J) -1
 320
                 THEM A 1=LWDIFF (POS (J) -2);

IF J > 2 & ADD (J-1) = ^{\circ} & ADD (J-2) = ^{\circ} &
 321
                      POS (J-1) =POS (J) -1 & POS (J-2) =POS (J) -2 THEN A1=0;
                 A2=LWDIFF (POS (J) + 2) +LWDIFF (POS (J) + 1);
IF ADD (J+2) = * * & POS (J+2) = POS (J) + 2
 322
 323
                        THEM A2=LWDIFF (POS (J) +1);
                  IF ADD (J+1) = ' + \epsilon POS(J+1) = POS(J) + 1
 324
                  THEN A2=LWDIFF (POS (J) +2);
IF ADD (J+1) = ' & ADD (J+2) = ' &
 325
                      POS (J+1) = POS(J) + 1 & POS (J+2) = POS(J) + 2 THEN A2=0;
                 A3=LWDIFF (POS (J) -1) +LWDIFF (POS (J) +1);

IF J > 1 & ADD (J-1) = * * & POS (J-1) = POS (J) -1
 326
 327
                        THEN A 3=LWDIPP (POS (J) +1);
 328
                  IF ADD (J+1) = 0 0 POS (J+1) = POS(J) + 1
                        THEN \lambda 3 = LWDIPP (POS(J) - 1);
                  329
 330
                  ITEMP2=HAX(A1,A2,A3):
 331
                  NEED (J) =LWD-ITEMP 2;
 332
                 IP SDIFF(I) > NEED(J) THEN GO TO NOMATCH1;
                  DO MM=-1 TO 1 BY 2;
 333
                 IP CLINE (POS (J) +MM) = AN & AVAIL (I) = MM *
 334
                      THEN GO TO NOMATCH1;
                  IP CLINE (POS (J) + MM) = " MM" & AVAIL (I) = "AN"
 335
                     THEN GO TO NOMATCH1:
 336
                 END:
 337
                  DO K=-1 TO 1 BY 2;
                  IF CLINE (POS (J) +K) =CLINE (POS (J+K)) & ADD (J+K) = " "
 338
                     THEN GO TO R110:
 339
                  DO M=1 TO NUM;
 340
                  IF CLINE(POS(J)+K) = CODE(M) THEN GO TO R11;
```

END;

```
STHT
 341
               END;
               IP SIZE (M) = 'L' THEN MSIZE=1;
 342
       R11:
               IF TAPE (M) = 'Y' THEN MSIZE=1;
 343
 344
       R110:
             END;
               DO H=1 TO NUM;
 345
 346
               IF AVAIL (I) = CODE (M) THEM GO TO R12;
 347
               END;
 348
       R12:
               IF SIZE (M) = "L" & MSIZE=1 THEN GO TO WOMATCH1;
               IF TAPE (M) = 'Y' & MSIZE=1 THEN GO TO NOMATCH1;
 349
 350
               LWDIFF (POS (J) ) = LOAD (M);
 351
               ADD(J) = AVAIL(I);
 352
               DO L=I TO ICNT-1 WHILE (ICNT>1);
 353
               AVAIL (L) = AVAIL (L+1);
 354
               SDIFF (L) = SDIFF (L+1);
 355
               END;
               ICNT=ICNT-1;
 356
 357
               GO TO FINAL_SCHED;
           END;
 358
 359
      NOMATCH 1:
           END:
      NEXT_SCHED1:
 360
           END;
           PUT PAGE EDIT( 4 ICHT= ',ICHT, AVAIL SDIFF') (A,F(3),A);
 361
 362
            DO I=1 TO ICNT;
 363
           PUT SKIP EDIT (AVAIL (I), SDIFF (I)) (X (5), A, X (3), F (3));
 364
           END;
 365
           PUT SKIP (2) EDIT ('4 POS ADD SUB NEED') (X(2),A);
            DO I=1 TO ICOUNT;
 366
 367
            PUT SKIP EDIT (POS (I), ADD (I), SUB (I), NEED (I))
               (X(5),F(3),X(5),A,X(5),A,X(5),F(3));
           END:
 368
 369
           IF (LWD<=29 & ICNT<=5) | (LWD<=30 & ICNT<=4) | ICNT<=3 THEN DO;
 370
               DO I=1 TO ICHT;
               DO J=1 TO ICOUNT;
 371
               IF ADD (J) -= * THEN GO TO NX_LOOK;
 372
 373
               IP LWD < 34 8 LWD+SDIFF(I) -NEED(J) > 34 THEN GO TO BEGIN_PGM;
 374
               ADD (J) = AVAIL (I);
 375
               GO TO NX_CNT;
 376
            NX_LOOK:
```

STHT

377 NI_CNT: END; 378 ICNT=0; 379 END;

```
/**** CHECK FOR PROBLEM SOLUTION *****/
/**** THEN UPDATE HOLD POSITIONS *****/
     /*******************************/
380
           IF LSW=0 THEN DO;
381
              LSW=1;
382
              PUT PAGE;
383
              END:
           IF ICHT > 0 & LWD < 33 THEN DO;
PUT SKIP(2) EDIT(' THE SCHEDULING PROBLEM CANNOT BE SOLVED',
384
385
                  'WITH AN AVERAGE WIRE LOAD DIFFICULTY OF ',LWD) (A,A,F(3));
              LWD=LWD+1;
386
              PUT SKIP EDIT(' LWD IS NOW BEING SET TO ',LWD) (A,F(3));
387
388
              GO TO BEGIN_PGM;
389
              END;
390
           DO I=1 TO ICOUNT;
           CLINE (POS (I) ) = ADD (I);
391
392
           END;
393
           PUT SKIP(2) EDIT(* THE SCHEDULING & SEQUENCING ALGORITHM WAS *, *SOLVED WITH AN AVERAGE WIRE LOAD DIPPICULTY OF *,LWD)
               (A, A, F(3));
394
           LWD=27;
```

```
/***** SORT THE CHANGE STRUCTURE BY POSITION *****/
395
         DO I=1 TO ICOUNT-1;
396
         DO J=I+1 TO ICOUNT:
397
         IF POS(I) <= POS(J) THEN GO TO SORTC;
398
         ITEMP=ADD(I):
         ITEMP 1=SUB (I);
399
400
         ITEMP2=POS(I);
         ITEMP3=NEED(I);
401
402
         ADD(I) = ADD(J);
403
         SUB(I) = SUB(J);
404
         POS(I) = POS(J);
         MEED (I) = NBED (J);
405
406
         ADD (J) = ITEMP;
407
         SUB (J) = ITEMP1;
408
         POS (J) = ITEMP2;
409
         NEED(J) = ITEMP3;
410 SORTC:
         BND;
411
         END;
412 FINISH:
         END SCHED;
```

```
/*** PRINT THE TOTAL NUMBER OF HOLDS ON LINE & HOLDS AVAILABLE ***/
          PUT SKIP EDIT ('TOTAL NUMBER OF HOLDS') (X(5),A);
 97
          IF ISIH > 0 & ICOUNT > 0 THEN PUT EDIT ('MOLD', 'ADD', 'REMOVE')
 98
          (COL(36), A, 2(X(10), A));
IF LNUM=0 THEN PUT EDIT('TAPE AFTER POST CURE - 30') (COL(90), A);
 99
100
          IF LNUM -= 0 THEN
              PUT EDIT ('PROBLEM AREAS') (COL (93), A);
          PUT SKIP EDIT('ON LINE') (X(11), A);
IF ISIN > 0 & ICOUNT > 0 THEM PUT EDIT('POSITION', 'HOLD', 'HOLD')
101
102
              (COL (34), A, X (8), A, X (10), A);
103
          IF LNUM=0 THEN PUT EDIT ('PLATFORM WORK - $$') (COL (94), A);
          IP LNUM -= 0 THEN
104
              PUT EDIT ('POSITION', 'TOTAL WIRE DIPPICULTY')
                   (COL(84), A, X(5), A);
105
     NEXT:
          DO I=1 TO NUM:
          IF I>LNUM THEN GO TO NEXT1;
106
107
          PUT SKIP EDIT (CODE (I), EQ, MTOT (I), LPOS (I), LDIFF (I))
              (X(11), A(2), A, F(3), X(67), F(4), X(13), F(4));
108
          IP ICOUNT >= I THEN PUT SKIP(0) EDIT(POS(I), ADD(I), SUB(I))
              (COL (37), P(3), X(11), A(2), X(12), A(2));
          GO TO LIST:
109
110
     NEXT1:
          PUT SKIP EDIT (CODE (I), EQ, HTOT (I))
          (X(11),A(2),A,P(3));
IF ICOUNT >= I THEN PUT SKIP(0) EDIT(POS(I),ADD(I),SUB(I))
111
              (COL(37),F(3),X(11),A(2),X(12),A(2));
112 LIST:
          END;
113
          DO I=NUM+1 TO ICOUNT WHILE (ISIM >0):
          IF ICOUNT < NUM THEN GO TO FINISH:
114
          PUT EDIT (POS (I), ADD (I), SUB (I))
115
              (COL(37),F(3),X(11),A(2),X(12),A(2));
          END:
116
117
     PINISH:
          ISIM=ISIM+1;
118
          END LINEUP:
```